



# The Lego Game!

1. The main objective of the game is to protect your Lego person from Kidnapping!
2. If someone kidnaps your Lego person you will lose a point for everyday they are missing. If you kidnap a piece or your piece has been kidnapped you must let Alex McCleave know! Through email.
  - A) You are only allowed to kidnap once piece per day!
  - B) You may only have one kidnapped piece at a time.
3. Your Lego person can only be kidnapped 1 business week before they must be returned. All pieces are returned on Monday or the beginning of the week.
4. If your Lego person has been kidnapped and you guess who has your piece, then the piece must be returned. You are only allowed one guess per day so choose wisely.
5. If you kidnap someone's piece you must;
  - a) Leave a ransom note or clue to help the person find there piece again.
  - b) Clues need to point to the person who kidnapped the Lego person
  - c) Clues should be descriptive and not impossible to figure out who kidnapped the piece
  - d) Picture or it didn't happen! Send Alex pictures of the kidnapping. No picture, no points.
6. Bonus points will be rewarded for funny, clever and out of the ordinary clues and ransom notes.
  - a) These will be subjective to decision by a judge\*
  - b) Take a photo of your clues and send them to Alex McCleave
7. The game will be played from 8:30am - 4:30pm (Monday- Friday) Taking a piece after-hours will not count.
8. Lego pieces cannot be kept on one's person or locked in a drawer. They must be prominently displayed on your desk or within eye shot of your desk.
9. At the end of he month there will be a prize rewarded to the person who has collected the most points.
10. If caught cheating or breaking any rules; your points will be forfeited

\*The Judge is Matt Rix

Good Luck!

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