

Other Fun Social Game Choices for 2019

(While the 5 additional games listed below are not included in the 12 official games, they are posted here because you might prefer to play them in a casual round that does not count as part of the 12 official recorded games OR you may choose to substitute any/all of them as part of your 12 official recorded games, and record the winners. (There will be a "New Game" option on the Google Sheets that team captains can select to record the winners.) Team captains, you can decide which games to play and which ones to count!)

- **Stringball-** Instead of handicap strokes, each player is allocated one foot of string for every shot of his/her handicap. Each player can move the ball by measuring the distance moved and cutting that amount from the ball. You can use the string to remove your ball from hazards, get it out of a difficult lie or to hole out. If you like you can offer the option to gain one foot of string for each birdie scored. (This will encourage our team members to post their scores so they get a handicap.)
- **Scotch Doubles-** (Alternative Shot) - You are on a team of two players. Both players tee off on hole #1. The best drive is chosen and the player whose drive was not chosen, hits the next shot. Each player hits alternate shots until you hole out on the green. The team member who did not putt out, drives the ball on the next hole. Then alternate shots are used once again until the ball is holed out on the #2 hole. This continues through the 9 or 18 holes of the round.
- **Bingo-Bango-Bongo-** This is a great game for a group of players with different skill levels. Bingo is the first player to reach the green, no matter how many shots it takes; bango is the closest to the pin after everyone has reached the green; bongo is the first one in the hole. Each accomplishment is worth one point, with three points per hole. Higher handicappers with good short games often do well, while lower handicap players who hit straighter and longer drives often have the easiest approach shots. It usually evens out in the end but can be exciting nonetheless.
- **Las Vegas-** This works well for a foursome split into two teams against each other. But instead of better ball or combined scores, the team takes the two scores and combines the digits to make the lowest possible number. In other words, one player makes a 4 and the other a 5, the score for that hole is 45. If the other team makes two 5s, that score is 55 and the first team just won 10 points. It's easy to get way down or way up in this format, and it's also advantageous to spread birdies and eagles apart between players on the same team.
- **One-putt poker-** This is a good game for a large group of players. Assigning a value to each three-putt, players ante up beforehand (a couple of bucks is customary-or a sleeve of golf balls/some kind of prize) and agree to pay the pot a set amount (usually a dollar) for each three-putt. Every time a player one-putts, he or she gets a playing card. At the end, players are dealt the number of cards equal to their one-putts. The winning poker hand (the player with the most one-putts has the best odds) wins the pot.

** Do you have some other fun games you've played and think others would enjoy? **

If so, send the game and rules to Fran Wahrman (fwahrman@columbus.rr.com) to be added to this master list! **