NO MATH ROAD

1985 AQUATENNIAL TOUR du LAC MAP RALLY

These instructions and the critique are intended to explain some of the principles of TSD rallying in general, and this year's TOUR du LAC in particular. You should read the General Instructions for the 1985 TOUR du LAC before beginning. Any questions that you have should be directed to the Rallymaster, Dave Fuss. Good Luck.

Iero your odometer at "START".

Instruction 1 is executed by zeroing your odometer and leaving the sign at 46 MPH. You should zero your odometer wherever referenced in the route instructions and at each outmarker. If you don't have a resettable odometer, you should at least record the reading from your odometer for future reference.

9.18 2. Left onto Freund.

Right after Park Place.

5. Left at T.

6. Right.

4. Left.

7. Right at crossroad.

8. Right at crossroad.

9. Right at Freund.

16. Right at T.

11. Left.

12. Turn toward control.

Instruction 2 is executed by turning left onto the road named Freund Avenue. Note that this makes Freund the road you are ONTO for the purpose of priority 3 until you are given a new one.

Instruction 3 has two parts. First you have to find (and pass) Park Place. Then you have to find a place to execute the right. So you pass Park Place on the right and come to Brian Drive. This is not an intersection, however, because the road to the left is unpaved and therefore doesn't exist. You go the only way you can (to the right), and instruction 3 is finally executed by turning right at Starr Path.

Instruction 4 is executed by turning left at Park Place.

Instruction 5 is executed at the T with county 42.

Instruction 6 takes you to the right at Park Place (some instructions come up very quickly).

Instruction 7 doesn't direct any course at the T with Brodt Road, so you go down the priority list to find out which way to go. Priority 3 and priority 4 don't direct a unique course either, so you follow priority 5 (RIGHT AT T). Instruction 7 is then executed by turning to the right at Lumpy Lane.

Instruction 8 takes you to the right at West Winker.

Instruction 9 is the tough one. At the intersection of West Winker and Freund, priority 3 (ONTO) directs a course to the right. The instruction directs the same course, and therefore cannot be executed. You follow priority 3 to the right and look for another place to execute the Right at Freund. Instruction 9 is executed at Starr Path. Yes, you can do it there, because you are at (in the vicinity of) Freund.

Instruction 10 is executed by turning right at Brian. On this rally you only have to worry about priority 3 directing the same course as an instruction.

Look at the next intersection closely. The road to the left is unpaved and doesn't exist. The road directly ahead (SS) has a stop sign, but the road to the right (42) does not. Now we go down the priority list to figure out which way to go. There is no mileage on the instruction, so priority 1 doesn't apply. The instruction doesn't fit (that road is unpaved), so priority 2 doesn't apply either. Priority 3 doesn't apply here (ONTO Freund). Priority 4 (PROTECTION) directs a course to the right. There are only two ways to leave the intersection (you can never leave by the road you entered on), and only the one to the right has no stop or yield sign. So you follow priority 4.

Instruction 11 is executed at Park Place.

Instruction 12 is executed at Lumpy and Brodt by turning to the left toward the checkpoint sign. And that's all there is to it.

FOLLOWING THE COURSE

At each <u>intersection</u> you encounter along the course the correct way to proceed is determined by applying the following priorities in the order given, starting with 1. The first priority that directs a unique course is the correct way to proceed.

- Execute a numbered instruction accompanied by an official mileage at that mileage (without regard for number 3).
- Execute a numbered instruction that does not direct the same course as number 3.
- 3. ONTO Leave the intersection on the road having the same name or number as the road you were last directed to travel upon by use of the term onto and the name or number of the road in a numbered instruction. If more than one road leaving the intersection has the same name or number, this priority does not apply.
- 4. PROTECTION Leave the intersection on the road that has no stop or yield sign at that intersection. If more than one road leaving the intersection has no stop or yield sign, this priority does not apply. You will be required to recognize stop and yield signs from the back by their octagonal and triangular shapes.
- RIGHT AT T Leave the intersection on the road to the right at a T (as defined in the glossary).
- STRAIGHT AS POSSIBLE Leave the intersection on the road that
 goes most directly ahead.

NUMBERED INSTRUCTIONS

Numbered instructions will be used to direct the course and to specify timing. They are listed in ascending numerical order and must be executed in that order. If you follow the correct course for the entire rally, you will execute all of the numbered instructions. The official information at controls may require you to cancel instructions if they have not yet been executed.

If a numbered instruction directs the same course at an <u>intersection</u> as the ONTO priority, you must follow the ONTO and save the instruction for execution at another <u>intersection</u>.

ALSO - UNPAVED ROADS DO NOT EXIST.

