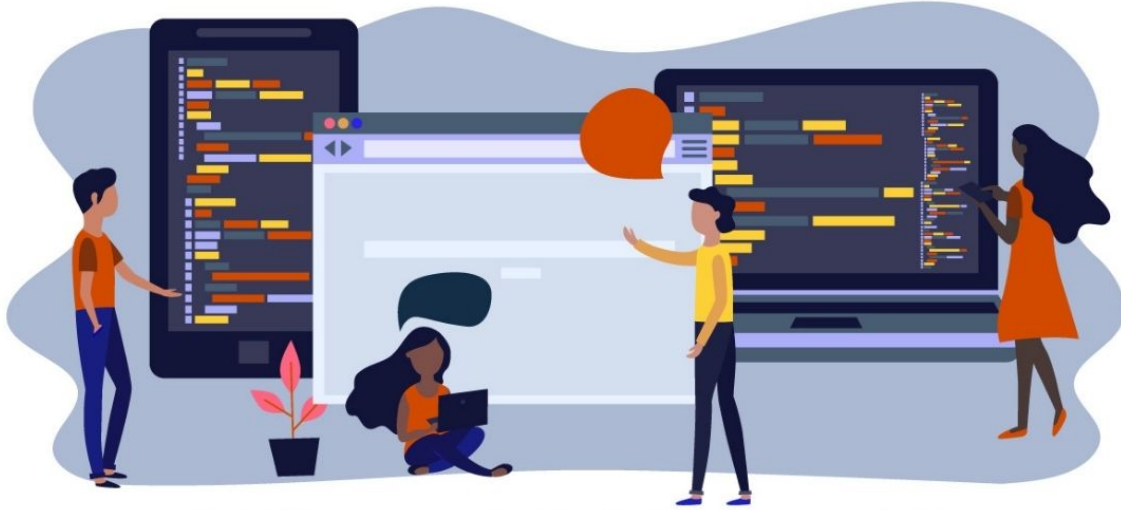




AIM-N-INSPIRE PROJECT

PROFESSIONAL DEVELOPMENT + MEDIA ARTS TRAINING + IMMERSIVE WORK EXPERIENCE



VIRTUAL MEDIA LAB

innovation and content creation

ANIMATION | INTERACTIVE/GAMING | FILMMAKING
FOR CURRENT & FORMER FOSTER YOUTH | AGES 16-24

Program Key Dates (10 Week sessions)

Phase One: 3/29 - 6/11

Prof. Development Workshops

Phase Two: 6/21 - 9/3

Summer Training Intensives

Phase Three: 9/13 - 12/10

Exhibition & Distribution

SKYDANCE

Learn, Train & Work alongside Professional Mentors



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Click on QR Code or email us for application



SHAWN JACKSON
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