

The Brain Injury Association of Virginia
Headway: The Voice of Brain Injury
JANUARY 2020 EDITION

Goodbye 2019, Hello 2020!

Notice something different? Your monthly Headway E-Newsletter is back with the same great information and a new design! Our 2020 vision (pun intended) has come to life and we can't wait to share all of the incredible events, opportunities, and community updates with you this month and beyond.

Save the Date!

The Heading Forward Conference is happening on April 30 and May 1 here in Richmond, Virginia! In partnership with VCU Health, this conference for brain injury professionals offers two days of speakers, workshops, and networking for attendees across the country. Keep an eye out for a formal save the date and more information dropping in your inbox soon.

[Click here](#) to learn more.

It's Not Too Late to Join!

BIAV membership brings together people from all areas, experiences, and walks of life to form a supportive, meaningful community. We value genuine connections and building lasting relationships; and our members do, too. These relationships are how we support each other and create real change for Virginians impacted by brain injury. We plan to make membership even more meaningful in 2020 with new benefits, more opportunities to connect, and new ways to communicate with us and each other. We want you to be a part of it.

[Click here](#) to learn more.

Upcoming Events:

January 29: Mark your calendar for our second **young professional's meet-up!** More details coming soon.

February 5: **Virginia's Brain Injury Awareness Day** kicks off at the Virginia General Assembly and online next month! [Click here](#) to learn more.

Quick Links:

Find a Brain Injury Support Group Near You: [Click here](#)

COMING SOON: New Community Resource Directory

Give Back: [Click here](#) to donate

Social Media Links: [Facebook](#); [Instagram](#); [Twitter](#)

2020 Mission Partners:

[NeuroRestorative](#)

[Breit Cantor Grana Buckner](#)

[Brain Injury Law Center](#)

[Tree of Life](#)