



The Massachusetts Council
ON GAMING AND HEALTH

INTRODUCING SCREEN SMARTS

Improving student outcomes through gaming disorder training for school professionals and support staff



Since the onset of the pandemic, problematic gaming, also known as gaming disorder, has steadily risen among kids and teens. About ten percent of people who game have a video gaming addiction.

Gaming disorder is a preoccupation with video games at the expense of real-life activities and responsibilities. Whether role-playing scenarios or favorites like FortNite and Minecraft, excessive gaming can hurt academic performance and pose risks to students' mental health. Video games include simulated gambling, [putting youth at a higher risk](#) for problem gambling down the road.

How we can help

[The Massachusetts Council on Gaming and Health](#) is pleased to offer Screen Smarts, a set of customized tools and programming surrounding problematic gaming for your school district. Led by public health and video gaming experts, our family-focused programs can be customized to your leadership team, teachers, clinicians, students, and budget.

CUSTOMIZABLE TRAININGS ON GAMING DISORDER: Our trainings on gaming disorder among school age children are designed for school professionals, support staff, therapists, case managers, school nurses, counselors, and prevention-oriented staff. They are led by nationally acclaimed experts in the treatment of problematic video gaming and address fundamentals to understanding and addressing at-risk and disordered gaming.

About us

MACGH is a private, non-profit health agency that advocates for responsible video gaming and gambling practices. Our team is made up of nationally-recognized public health experts.



Get in touch

Odessa Dwarika, M.A., CTRP, Director of Programs and Services: odessa@macgh.org, 617.426.4554 ext. 702