

# Trap League Rules

Trap League will be held three times a year in the Spring, Summer, and Fall. Each season will run for eight weeks and will consist of teams of 5 shooters. Teams can choose to shoot on a Wednesday or Thursday night schedule. Each week teams will rotate on fields and shooting times.

**Dates & Times:** Each team will be assigned a field and a flight time each week. Teams will be expected to be on time. If a team is late by ten minutes for their scheduled flight time, then their time slot will be forfeited and will require a make-up. If a time slot is scratched, Powder Creek will attempt to work teams into an empty time slot, if possible. If time does not allow for moving to a new time slot, you will be required to make up your scores on a different day.

**Payments of League Fees:** The registration fee is due by the first night of Trap league. Individuals who do not pay the registration fees will **not** be able to shoot until they have paid. If a shooter has not paid their registration fee by the fourth week, the middle of the season, it is up to the Team Captain to pay the registration fee for that shooter. Should the fee remain unpaid after the fourth week, the team forfeits their spot and cannot participate in Trap League further.

**Costs:** Each Shooter will have to pay a \$30 registration fee at the beginning of Trap League. This will cover the expenses of Payouts at the end of each Trap League. Each week shooters will pay a member price of \$15 or a day-member price of \$20, depending on their membership status to Powder Creek, and that will cover the cost of targets. Pricing also applies to make-ups/pre-shoots. You must also purchase a Trap/Skeet Count Down Card to hold your trap rounds if you or your team doesn't already have one. The card costs \$5.00 for members, and \$7.00 for day-members.

**Team Handicap:** All shooters will start their first round on the 16-yard line. For the second round, handicaps will be based on the average of all five shooters' scores plus 2. For example, a team that shoots a 17, 19, 24, 20, and a 15: the average would be 19, plus the 2 would put the team at the 21-yard line for their second round. The minimum for handicap is the 18-yard line.

- **Handicap Lines for Make-Ups/Pre-Shoots:** You start at the 16-yard line for your 1<sup>st</sup> round and the 2<sup>nd</sup> round starting line is your 1<sup>st</sup> round score +2 (the minimum handicap is the 18-yard line) if you have any questions, please check with Powder Creek for more clarification

**Electronic Assistance:** When shooting for an official score during trap league night or when shooting make-ups or pre-shoots, ALL electronic assistance in shooting is not allowed. This includes the Garmin 0-S1.

**Team Captain:** Each team will assign a Team Captain as well as a team name. The Team Captain will be responsible for checking and signing the scorecard directly after shooting. By signing the scorecard, the Team Captain agrees that the scores are correct and understands that **all scores are final**. The Team Captain is also responsible for providing the names and contact information for

anyone on the team who wishes to receive notifications from Powder Creek. The Team Captains of Lewis Class winning teams are responsible for contacting Powder Creek to receive their awards. Team Captains are responsible for notifying team members of schedule changes for weather or any other reasons.

**Target Setting:** Although Trap League is not a registered ATA event, we do use the ATA rule book as a guideline to setting targets.

**Pullers:** Powder Creek will provide pullers during the scheduled flight times on both Wednesday and Thursday evenings. However, if you are unable to make your scheduled flight time, Powder Creek will not provide a puller. You will be required to make up your league based on the honor system.

**Scoring Discrepancies:** These must be addressed immediately. If there are any questions as to what the puller has called, play must be stopped and addressed at that time. In case of a disagreement on call, the puller will poll the group, and that decision is final. Any issues with a call will not be addressed after play has continued.

Captains – please be sure to review your scorecard and totals before signing. Once signed, scores will not be changed. Scores may be updated if there are additional errors found upon the final audit of the scorecard by management.

**Make-ups/Pre-shoots:** If any team member or team cannot make their scheduled flight time, they will be allowed one week before or one week following only for that make-up/pre-shoot. For example, if you were scheduled to shoot on a Thursday evening, then you have from the previous Thursday through the following Thursday to shoot. Powder Creek will not supply pullers for make-up rounds. Team members will be responsible for keeping their own scores based on the honor system. Score sheets can be acquired in the clubhouse and must be turned in BEFORE your next flight time. **Each Shooter is allowed only three make-ups/pre-shoots.** These three make-ups/pre-shoots are none transferable to another team member or substitute. In other words, a substitute shooter or team member cannot shoot your make-up or pre-shoot.

- **Handicaps for Make-Ups/Pre-Shoots:** You start at the 16-yard line for your 1<sup>st</sup> round and the 2<sup>nd</sup> round starting line is your 1<sup>st</sup> round score +2 (the minimum handicap is the 18-yard line) if you have any questions, please check with Powder Creek for more clarification

#### **Substitute Shooter:**

- Any person not on your original five-person squad
- Any person not on a Trap League Team
- The substitute must shoot with your team on your league night and time
- Substitutes cannot be used for make-ups/pre-shoots

**Weather Policy:** Powder Creek does allow shooting in the rain. However, if lightning is present within a ten (10) mile radius of the Shooting Park, all individuals will be asked to vacate the shooting fields. If the weather calls for rain or thunderstorms, please be sure to call or check our website for closures.

- If your league night and time have been canceled due to inclement weather **by Powder Creek**, then a Rainy Day Make Up will be used instead of a normal make up, and this will not count against the three make-ups allotted to each Shooter.

**Averages:** At the end of Trap League, any scores that are missing from an individual will be averaged. The week scores that have been shot in the individuals eight weeks of shooting will be added together and then divided by eight which represents the eight weeks of Trap League. The final calculated number will be placed into each blank spot in the individual's own eight-week scores.

**Payouts:** At the end of Trap League, teams will be ranked from first to last place based on team scores. Winnings will be based on a Lewis Class payout system. Each Class will be awarded the same amount of money.

Payouts within each Class will be: 1st 40%, 2nd 30%, 3rd 30%.

**Safety:** Your safety is important at Powder Creek. We have adopted the following rules to keep everyone safe and make your experience the best possible:

- Eye Protection: Required by everyone on the shooting field.
- Hearing Protection: Required on all shooting fields.
- Loading Gun: Do not load your gun until it is your turn to shoot. Only one shell allowed in the gun at a time.
- Pointed Down Range: Always keep the muzzle of your gun downrange.
- Action Open: Always carry your gun with the action open.

**Target Loads Only:** Always use target loads, shot sizes 7 1/2, 8, 8 1/2, or 9 shot, LEAD shot only. Shot size Larger than 7 1/2 is not permitted. If you are in question about load, please ask management. Shooting non permitted ammunition is grounds for removal from the premises.

**Conduct:** Shooters are expected to conduct themselves in a sportsmanship-like manner. Any conduct such as physical abuse, verbal abuse, or threats of any type directed to shoot personnel, other competitors, or any other persons, whether on or off the shooting line, may result in being asked to leave the property.