



Camp Invention®



**ALL ACTIVITIES ARE INSPIRED BY OUR
NATIONAL INVENTORS HALL OF FAME INDUCTEES!**

AKA WORLD-CHANGING INNOVATORS!



COLLABORATE

COLLABORATE TO
BUILD PROTOTYPES!



HANDS-ON STEM

COMPLETE HANDS-ON
CHALLENGES INSPIRED
BY REAL INVENTORS!



DESIGN

DESIGN YOUR OWN
REMOTE CONTROL BOT!

VISIT US AT INVENT.ORG/CAMP

CAMP INVENTION: A HIGH-ENERGY, HANDS-ON STEM CAMP

CREATIVE PROBLEM SOLVING

Children team up to rebuild ships and design underwater equipment in DEEP SEA MYSTERY™.



STEM APPLICATION

In DIY ORBOT™, participants explore circuit boards, motors and gears as they design a remote control bot to take on obstacles from sports to dance.



A DIY Orbot, designed by 3rd grade camper Josh B.

INNOVATION

Children collaborate with inventor superheroes and take on roles of engineers, fabricators and innovators to conquer villains in INNOVATION FORCE™.



CONFIDENCE

Kids become successful entrepreneurs in FARM TECH™, as they code bots to turn a polluted wasteland into a money making machine and create devices to save animals.



SECURE YOUR SPOT TODAY

AND SAVE \$25 WITH PROMO CODE INNOVATE25
OFFER EXPIRES MARCH 22ND.

REGISTER AT INVENT.ORG/CAMP OR 800-968-4332

Your local Camp Invention site information:

Who: For children entering grades 2–6

Location: St. Matthias School
170 John F Kennedy Blvd, Somerset, NJ 08873

Date & Time: June 17 - 21, 2019 from 8:30am - 3:00pm

Price: \$255 (before discount)

Director: Cathy Allegro
callegro@stmatthiasnj.org | (732) 841-2763

If these dates/times don't work for you, please visit invent.org/camp for other locations near you.

Camp Invention® is a program of the National Inventors Hall of Fame®, a nonprofit organization dedicated to advancing the future of innovation. Camp Invention was designed 28 years ago to introduce children to the process of invention early on. Exposure to the invention process is valuable for all children because it inspires collaboration, encourages entrepreneurship, ignites creativity, exercises problem solving skills and builds an understanding that failure is a necessary point on the path to success. **All programs are led by experienced local educators and grouped by grade level.**

"It's impossible not to have fun."

Caden George, 2017 Camp Invention Attendee

Investors in Creativity and Innovation

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