



**GAME ON APACHES . . .
may the best class win!**

**Saturday, October 7
Following 10 am SMS Homecoming Football Game
Murchison-Pahl Gymnasium**

**Registration will begin immediately following the
football game in the gym. NO entry fee.
See reverse for rules.**

**St. Mary's School
Homecoming
3-POINT
SHOOT-OUT**



2017 St. Mary's School Homecoming 3-Point Shootout Rules

Rule 1: Facility All competitions will take place at the Murchison-Pahl Gymnasium. Alcohol and tobacco are not permitted inside the facility.

Rule 2: Player Eligibility Current students and Alumni are invited to register

Rule 3: Equipment All participants must wear athletic shoes. Basketballs will be provided.

Rule 4: Ground Rules

- 1. Each class or competing organization is allowed to count two entries to accumulate points in the Championship**, but there is no maximum on the amount that can register. The top two scores per organization will be counted towards its point total. Individuals must designate their team/class affiliation before the event begins.
- 2.** Each shooter will have 90 seconds to shoot five balls from five racks positioned around the 3-point line. One rack will be stationed at the top of the key, one will be on each wing, and one will be in each corner.
- 3.** Each shooter may begin at either corner of the court. The designated shooting spots along the 3-point arc will be marked. The shooter will stand behind the marked spot when shooting.
- 4.** The clock will start on the shooter's first release. A shooter must have both feet behind the 3-point line when he/she releases the ball.
- 5.** The first four balls on each rack are worth one point, and the fifth ball (AKA money ball) on each rack is worth two points.
- 6.** A shooter's total score is determined by adding the total points he/she receives for all made baskets from behind the 3-point line.
- 7. Tie-Breaker** - When determining the campus champion, the following tie-breaking procedure will be followed: The first tiebreaker will be the number of money balls (5th balls on each rack worth 2 points) each shooter hit in his/her round. If a tie still exists, the second tiebreaker will be the number of baskets made from the last rack. If a tie still exists, proceed backward through the number of racks until the tie is broken.