



**GAME ON APACHES . . .
may the best class win!**

Saturday, October 7
Following 10 am SMS Homecoming Football Game
Murchison-Pahl Gymnasium

Registration will begin immediately following the
football game in the gym. NO entry fee.
See reverse for rules.

**St. Mary's School
Homecoming**

**3-POINT
SHOOT-OUT**



2017 St. Mary's School Homecoming 3-Point Shootout Rules

Rule 1: Facility All competitions will take place at the Murchison-Pahl Gymnasium. Alcohol and tobacco are not permitted inside the facility.

Rule 2: Player Eligibility Current students and Alumni are invited to register

Rule 3: Equipment All participants must wear athletic shoes. Basketballs will be provided.

Rule 4: Ground Rules

- 1. Each class or competing organization is allowed to count two entries to accumulate points in the Championship**, but there is no maximum on the amount that can register. The top two scores per organization will be counted towards its point total. Individuals must designate their team/class affiliation before the event begins.
2. Each shooter will have 90 seconds to shoot five balls from five racks positioned around the 3-point line. One rack will be stationed at the top of the key, one will be on each wing, and one will be in each corner.
3. Each shooter may begin at either corner of the court. The designated shooting spots along the 3-point arc will be marked. The shooter will stand behind the marked spot when shooting.
4. The clock will start on the shooter's first release. A shooter must have both feet behind the 3-point line when he/she releases the ball.
5. The first four balls on each rack are worth one point, and the fifth ball (AKA money ball) on each rack is worth two points.
6. A shooter's total score is determined by adding the total points he/she receives for all made baskets from behind the 3-point line.
7. Tie-Breaker - When determining the campus champion, the following tie-breaking procedure will be followed: The first tiebreaker will be the number of money balls (5th balls on each rack worth 2 points) each shooter hit in his/her round. If a tie still exists, the second tiebreaker will be the number of baskets made from the last rack. If a tie still exists, proceed backward through the number of racks until the tie is broken.