

Information Communication Technology Conference for Women



January 26 and 27, 2022, 8:30 a.m. - 4:00 p.m.
Sheraton Centre Toronto Hotel, 123 Queen St. W., Toronto

Join the Information Communication Technology (ICT) Conference for Women to explore new technology tools and apps to enhance student learning. Workshops will explore ways to deepen your understanding of the technology and how to incorporate the tools and apps in your classroom.

Keynote Speaker:

Jennifer Casa-Todd (Author of *Social LEADia*)
Discussing the realities of technology and social media on our students and the importance of raising digital leaders.

To apply, please visit events.etfo.org before December 1, by 5:00 p.m.

Successful participants will be notified by email by December 9, 2021.

Registration Information:

The registration fee is \$50. Those applicants not selected will be refunded the \$50 registration fee.

Conference expenses are covered and reimbursed as per ETFO guidelines. Health and safety protocols are outlined on the conference registration page.

Please note, a limited number of spots are available. Participants will be selected by random draw (within locals) with preference given to members who:

- a) have not attended an ETFO ICT Conference before;
- b) have not attended another ETFO provincial conference during the 2021-2022 school year; and
- c) represent a variety of locals from across the province.

For more information, please contact Julie Millan, jmillan@etfo.org.



Workshop Options

Select your top three workshop options in order of preference. We will do our best to accommodate your top two requests. You will attend each workshop for the full day. Participants are required to bring their own technology to use throughout the conference.

Workshop A

Create Engaging & Interactive Virtual Learning Environments Using Google Slides

Kindergarten to Grade 6

Participants will create an interactive classroom using Google Slides and integrate it into their Brightspace or Google Classroom environment. *Principles of Universal Design for Learning, Digital Citizenship and 21st Century Competencies* will be integrated into our work. Participants will be introduced to a number of digital tools such as Bitmoji, Jamboard, and Mote in order to help students become empowered learners and to increase student engagement.

- ⌘ A Wi-Fi enabled device and Google account are required. An iPad is not recommended.

Workshop B

Culturally Responsive Practices in STEAM Education

Kindergarten to Grade 6

Within Canada, the dominant form of STEAM education is based on western perspectives despite being on Indigenous lands, having schools dominated by students of colour and an abundance of contributions from Black, Indigenous, and People of Colour and intersecting identities. This workshop aims to transform teaching and teacher leadership by incorporating STEAM lessons using materials from diverse cultures and help students recognize contributions from all over the world. Participants will explore their students' communities to identify issues and resources for place-based, experiential, meaningful lessons.

- ⌘ A Wi-Fi enabled device is required. If you use an iPad, you must have an active Apple ID and have the ability to install apps.

Workshop C

Inspire, Create & Celebrate: 6 Steps to Turn your Students into Authors

Kindergarten to Grade 6

Do you struggle to find ways to motivate students to write, while meeting their diverse needs? Digital storytelling is a way for students to unleash their creativity in a whole new way! In this interactive session, participants will have an opportunity to use a green screen and incorporate photos, videos and other digital media into an e-book. Through the creation of these multimedia books and the power of a global

audience, students take ownership of their work which fosters deep learning! Participants will leave with a new approach to writing and an accompanying e-book full of resources.

- ⌘ A Wi-Fi enabled laptop or Chromebook is required. If participants also have an iPad, they are encouraged to bring it in addition to use during the interactive components.

Workshop D

Digital Art in your Class

Kindergarten to Grade 8

Would you like to learn about some easy-to-use apps or programs to improve student engagement in Art? Develop your knowledge of visual arts skills and graphic design that are transferable to and from the traditional art classroom, such as optimizing products like Google Draw or Forms. In this workshop, you will learn how to utilize a wide variety of free online programs, Chrome extensions, and apps that link directly with the curriculum. These will support *21st Century Skills* such as critical thinking, creativity, collaboration, and communication, and include assessment and evaluation tools. There will be a focus on justice, equity, diversity, and inclusion (JEDI).

- ⌘ A Wi-Fi enabled laptop or Chromebook and a Google account are required. An iPad is not recommended.

Workshop E

More Than Words: Visual Storytelling through Photography, Video, and Illustrations

Kindergarten to Grade 8

We are immersed in a world that communicates through visuals: photographs, illustrations, video, social media, and more. Even our youngest learners are professional "selfie" takers. How might we use photography and video creation to produce visual stories across the curriculum? How might communicating through visual media support differentiation and student voice? In this hands-on, interactive workshop we will learn how to communicate with visuals through exploration, collaborative discussions, and by creating together.

- ⌘ A device with a camera (e.g., mobile phone or tablet) is required and you need the ability to install apps (Apple or Android) on that device to participate.

Workshop Options

Workshop F

Get Organized! The Tech Tools Every Teacher Needs to Help Balance their Workload

Kindergarten to Grade 8

In this workshop, we will focus on leveraging Google Forms and Planboard by Chalk to shed hours of work off a teacher's workday. We will learn the basics of Google Forms and how educators can use forms to make self-marking assessments, anecdotal observations, and student profiles. The teachers who attend will leave with a fully created student profile linked directly to Google Forms for assessment and observation, parent, and guardian contract documentation. Through the power of Planboard, participants will learn how to use this digital planner to create lessons, build lesson templates, and create a classroom schedule.

- ⌘ A Wi-Fi enabled laptop or Chromebook, and a Google account is required. Participants will also be asked to create a free personal account with Planboard by Chalk.

Workshop G

Create Social Emotional Learning (SEL) Experiences through Arts Inspired Communication Tools

Grades 3-8

From digital storytelling and art expression to gathering student voice with ease through technology, this experiential workshop will introduce strength-based teaching strategies that support student self regulation, broaden self and social awareness, and ultimately build a stronger classroom community. Participants will discover the ease of covering curriculum areas and well-being by incorporating SEL through the Arts using creative technology tools such as Book Creator, Stop Motion, and Jamboard. Arts based practices combined with SEL fosters skills and awareness of students' identity, well-being, and differentiated communication - creating engaging, inclusive, and caring classrooms. No matter your role, you will leave with strategies and technology tools to embed SEL and curriculum through Art into your teaching practices.

- ⌘ A Wi-Fi enabled device is required.

Workshop H

From Consumption to Creation: Tech Tools in the Classroom

Grades 3-8

From watching videos on YouTube to reading eBooks online, technology is a major part of the lives of many students. And they love it! Why not provide students with the tools to move from being content consumers to content creators? Your students are ready and eager to create. From short films and infographics to portfolios and slide presentations, the possibilities are endless for real-world uses of technology within the classroom. In this session, learn some of the tools that will inspire your students to get creative. We will explore Adobe Spark and Google Workspace; specifically Slides, Drawings & Sites.

- ⌘ A Wi-Fi enabled device and Google account is required. An iPad is not recommended.

Workshop I

Using Technology to Support Assessment for Learning

Grades 3-8

This session will explore ways that educators can use technology to support assessment for learning with students. We will highlight assessment strategies such as feedback, gathering evidence, small group discussions and exit cards and how technologies like Flipgrid, Mote, Google Docs, Forms, and Jamboard can effectively support these strategies. An overview of learning goals and success criteria with connections to *Growing Success* and curriculum will anchor the session.

- ⌘ A Wi-Fi enabled device and Google account is required. Participants should have some basic familiarity with Google Workspace apps.

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