

CHAPTER 2: WHERE DO LOONS GO IN WINTER?

Activity Extension: Turn this game into an obstacle course!

By taking part in a Migration Obstacle Course, students can experience some of the challenges that are included in the board game. A course can be set up using simple materials. Students will start at a lake and end at the ocean. Here are some options for this fun learning activity:

<u>Loon Challenges:</u>	<u>Obstacle Course Activity</u>
Wind Turbine:	Run through a spinning jump rope
Good feeding area:	Playing field with food chips spread out
Poor feeding area:	Marked area with few or no food chips
Staging areas:	Various roped-off areas with food chips
Speedboat or jet ski:	Someone trying to tag the loon
Bad weather:	Crawl or other impediment to flying/running
Power lines:	Limbo stick
Fishing tackle:	Carry books or other object
Pond starting to freeze:	A roped-off area that only has room for one person (loon) to enter at a time
Long runway:	Students must circle one staging area 3 times before moving to the next

Conclusion/Assessment

At the end of the game, ask the students to list some of the challenges that they faced during the activity. How many of these challenges are human-related? In their small groups, challenge the students to come up with three ways that people can help increase the survival rate of loons.