

DanceMaker



Developed by Ana Nery Fragoso

FOCUS QUESTION

How does the *DEL Dancemaker App* help me create an original dance?

OBJECTIVE

- Explore using technology to create dances
- Make a dance using the Movement Sentence model

Indicators of Student Learning	
CONTENT – Students will know: <ul style="list-style-type: none"> • The DEL Dancemaker App and its functionality • The Laban Movement Analysis (LMA) concepts The Elements of Dance • The Movement Sentence model • The definition of migration 	SKILLS – Students will be able to: <ul style="list-style-type: none"> • Use the app functionality to create an original dance • Improvise action words • Create and perform a dance using the Movement Sentence model • Discuss migration: who migrates? why do people migrate?

WHAT IS MIGRATION?

Estimated time to complete: 50 minutes (2 sessions of 25 min each)

Human migration is people moving from one place to another. When migrating, people move to a new region, state or country and stay there. Humans have migrated throughout history. Sometimes the movement is voluntary, but sometimes people are forced to move due to weather, disease, economic conditions or war. Before beginning the dance making project, read the definition of migration and discuss these two questions:

- Can you think of any examples of migration in the past? Who migrated? Why did they migrate?
- Can you think of any migration happening in the present? Who is migrating? Why are they migrating?

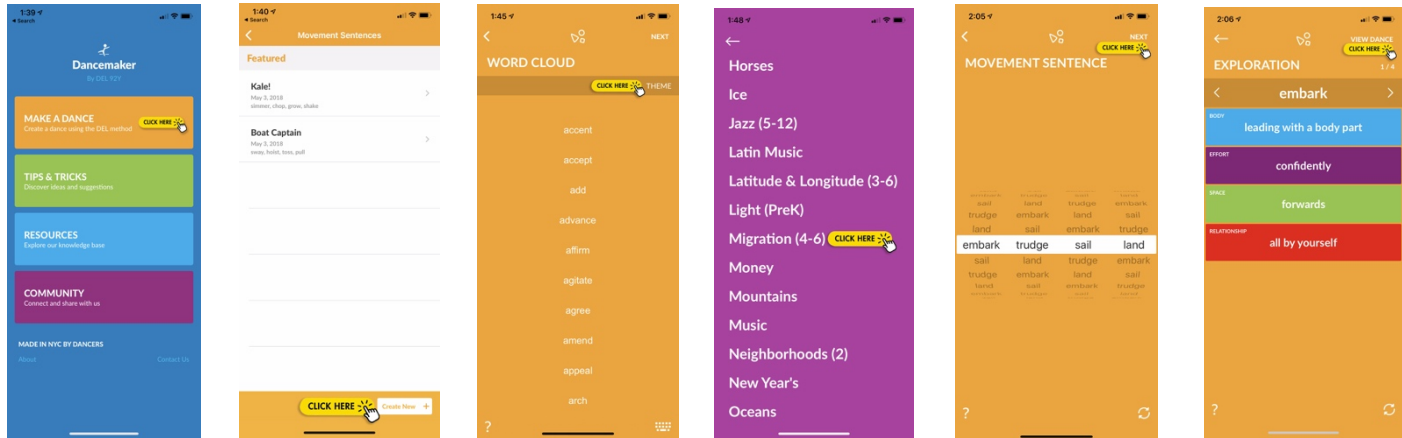
ACTIVITY SEQUENCE

The *DEL Dancemaker App* is easy to use and free of charge as long as you have access to the internet just follow the links to download the app on your phone or tablet. In this project, you will use the **MAKE A DANCE** feature to create your original dance. Follow the steps below and have fun!!! Watch this video on how to use the *DEL DanceMaker App*: <https://youtu.be/CE9ozc4t9jY>

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Step 1 & 2

Step 3

Step 4

Step 1: Use the following links to download the *DEL Dancemaker App* to a phone.

<https://apps.apple.com/us/app/dancemaker/id1180809091>

<https://play.google.com/store/apps/details?id=com.dancemaker.android>

Step 2: When you open the application the first time you will find FOUR choices. Tap on **MAKE A DANCE**

Step 3: MAKE A DANCE

- At the lower right-hand tap "Create New +"
- Tap on the top bar labeled THEME
- Scroll down to the MIGRATION theme
- Choose these **FOUR** actions from the migration list: EMBARK – SAIL - TRUDGE - LAND
- Click next. You will see your 4 actions highlighted
- Scroll until you find the order of actions you prefer, or use the circular arrows bottom right to choose a random sequence
- Try out movements until you find a movement for each action in your dance
- Click next again. Now you are in **EXPLORATION** and will have fun adding details to your dance!

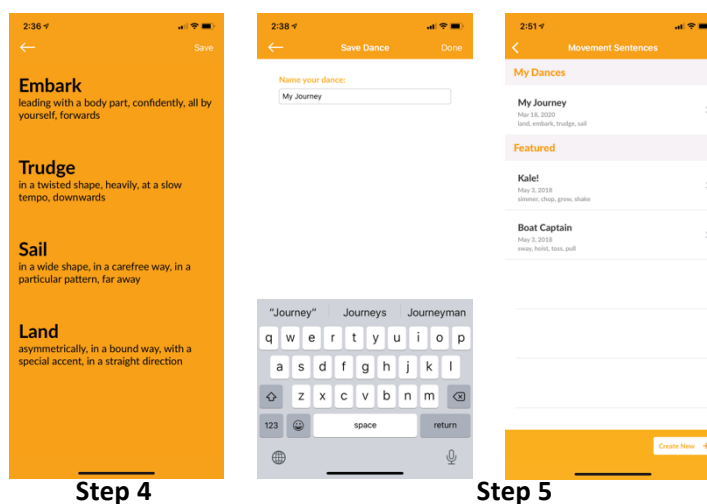
Step 4: EXPLORATION

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- Choose an idea from each category BODY, EFFORT, SPACE, RELATIONSHIP. Look for ideas that support the theme of migration.
- Tap BODY – scroll through the suggestions. Tap one you like.
- Tap EFFORT – scroll through the suggestions. Tap one you like.
- Tap SPACE - scroll through the suggestions. Tap one you like.
- Tap RELATIONSHIP - scroll through the suggestions. Tap one you like. The possibilities are endless as long as you are having fun and dancing!



- You can tap VIEW DANCE on the top right of the screen, or tap the forward arrow and use the same steps with your next action. Take your time. Your dance is getting more complex and you want to have fun. You don't need to choose a suggestion from each category.

Step 5: SAVE AND PRACTICE YOUR DANCE

- **Tap View dance and then tap save. Title your dance.** Your dance will be saved in the app so you can dance it again.
- Practice all the ideas for each action. Can you remember them? When you practice, imagine you are part of a migration.
- How do you feel?
- Add a still shape at the beginning and the end of the dance. Practice the movement sentence at least three times. You can ask someone at home to read the actions and the variations while you move.
- Can you think about music for this dance? Practice the dance to music at least two times.
- **TIP:** You might want to invite family members to do the dance with you.

Step 6: REFLECTION

Discuss these two questions with a family member:

- Can you think of any examples of people migrating by boat in the past? Who migrated? Why did they

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migrate?

- Can you think of any migration happening by boat in the present? Who is migrating? Why are they migrating?

Write a journal entry responding to these questions:

- When you are performing your dance, can you imagine yourself as a migrant? How do you feel?
- What was your experience using the dancemaker app? Is it easy to use? Why or why not? Do you think your dance helped you to understand migration? Why or why not?

EXTENSIONS

- Record on video your dance and send it to your teacher.
- Take a screen shot of your dance in the app and send it by text or email to your teacher.
- Exchange the screen shot of your dance in the app with a classmate or a friend so you can create a dance using each other's movement sentences.
- Choose a different piece of music to dance to. Try describe how the music changes the way the dance feels.
- Change the order of the actions.
- Change the movement ideas for each action.
- Draw your dance!
- Try the Ocean Fun dance from the instructional video: <https://youtu.be/CE9ozc4t9jY>

RESOURCES

The *DEL Dancemaker App* is easy to use and free of charge as long as you have access to the internet just follow the links to put the app on your phone or tablet.

<https://apps.apple.com/us/app/dancemaker/id1180809091>

<https://play.google.com/store/apps/details?id=com.dancemaker.android>

MODIFICATIONS AND ACCOMMODATIONS

Here are some modifications and accommodations to the lesson to support all learners.

Step 1 and 2: As written above

Step 3: MAKE A DANCE

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- Tap on Make A Dance
- At the lower right-hand tap "Create New +"
- Tap on the top bar labeled THEME
- Scroll down to the MIGRATION theme
- On a piece of paper write the word Migration as a heading.
- Choose these **THREE** actions from the migration list: SAIL – LAND - EMBARK on your phone
- Click next. You will see your 3 actions highlighted
- Scroll until you find the order of actions you prefer, or use the circular arrows bottom right to choose a random sequence
- Write your actions down in order on your paper.
- Click next again. Now you are in **EXPLORATION** and will have fun adding details to your dance!

Step 4: EXPLORATION

- For each action choose one category - BODY, EFFORT, SPACE or RELATIONSHIP.
- Scroll through the suggestions for that category. Tap one you like.
- Add these new ideas to your paper next to each action. You can also draw a picture of the action!

Step 5: SAVE AND PRACTICE YOUR DANCE

- **Tap View dance and then tap save. Title your dance.** Your dance will be saved in the app so you can dance it again.
- Practice each action. Can you remember them?
- Practice the movement sentence in order at least three times. Have a helper read the sequence as you dance.
- Choose music for the dance. Practice the dance to music at least two times.
- **TIP:** You might want to invite family members to do the dance with you.

Step 6: REFLECTION

Discuss these questions with a family member:

- Can you think of any examples of people migrating by boat in the past? Who migrated? Why did they migrate?
- Can you think of any migration happening by boat in the present? Who is migrating? Why are they migrating?
- When you are performing your dance, can you imagine yourself as a migrant? How do you feel?
- What was your experience using the dancemaker app? Is it easy to use? Why or why not? Do you think your dance helped you to understand migration? Why or why not?

Blueprint for Teaching and Learning in Dance

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<input checked="" type="checkbox"/> Dance Making <input type="checkbox"/> Develop Skills and Techniques <input checked="" type="checkbox"/> Improvise <input checked="" type="checkbox"/> Choreograph <input checked="" type="checkbox"/> Perform	<input checked="" type="checkbox"/> Developing Dance Literacy <input checked="" type="checkbox"/> Understand Dance as a Means of Expression and Communication <input checked="" type="checkbox"/> Apply Dance Vocabulary, Terminology and Symbols <input type="checkbox"/> Analyze, Critique and Communicate About Dance <input type="checkbox"/> Identify and Compare Dance Styles, Genres, Major Works and Artists	<input checked="" type="checkbox"/> Making Connections <input type="checkbox"/> Understand Dance History and the Social and Cultural Significance of Dance (Theatrical, Ritual & Social Dances) <input type="checkbox"/> Connect Dance to Other Arts and Disciplines <input checked="" type="checkbox"/> Utilize Technology in Connection with Dance <input type="checkbox"/> Connect Dance to Health and Well-Being	<input checked="" type="checkbox"/> Community and Cultural Resources <input type="checkbox"/> Engage with Community and Cultural Institutions, Colleges and Universities <input checked="" type="checkbox"/> Use Dance Research Resources <input type="checkbox"/> Share Dance Experiences in and Between Schools	<input checked="" type="checkbox"/> Careers and Lifelong Learning <input type="checkbox"/> Learn About Careers in and Related to Dance <input type="checkbox"/> Set and Work Toward Goals <input checked="" type="checkbox"/> Value Dance as a Source of Enjoyment and Lifelong Learning
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NYS Learning Standards for the Arts

Artistic Processes			
<input checked="" type="checkbox"/> Cr Creating Conceiving and developing new artistic ideas and work.	<input checked="" type="checkbox"/> Pr Performing Realizing artistic ideas and work through interpretation and presentation.	<input checked="" type="checkbox"/> Re Responding Understanding and evaluating how the arts convey meaning.	<input type="checkbox"/> Cn Connecting Relating artistic ideas and work with personal meaning and external context.
Anchor Standards			
<input checked="" type="checkbox"/> Anchor Standard 1: Generate and conceptualize artistic ideas and work. <input checked="" type="checkbox"/> Anchor Standard 2: Organize and develop artistic ideas and work. <input checked="" type="checkbox"/> Anchor Standard 3: Refine and complete artistic work.	<input type="checkbox"/> Anchor Standard 4: Select, analyze, and interpret artistic work for presentation. <input type="checkbox"/> Anchor Standard 5: Develop and refine artistic techniques and work for presentation. <input checked="" type="checkbox"/> Anchor Standard 6: Convey meaning through the presentation of artistic work.	<input type="checkbox"/> Anchor Standard 7: Perceive and analyze artistic work. <input checked="" type="checkbox"/> Anchor Standard 8: Interpret meaning in artistic work. <input type="checkbox"/> Anchor Standard 9: Apply criteria to evaluate artistic work.	<input type="checkbox"/> Anchor Standard 10: Relate and synthesize knowledge and personal experiences to inspire and inform artistic work. <input type="checkbox"/> Anchor Standard 11: Investigate ways that artistic work is influenced by societal, cultural, and historical context and, in turn, how artistic ideas shape cultures past, present, and future.