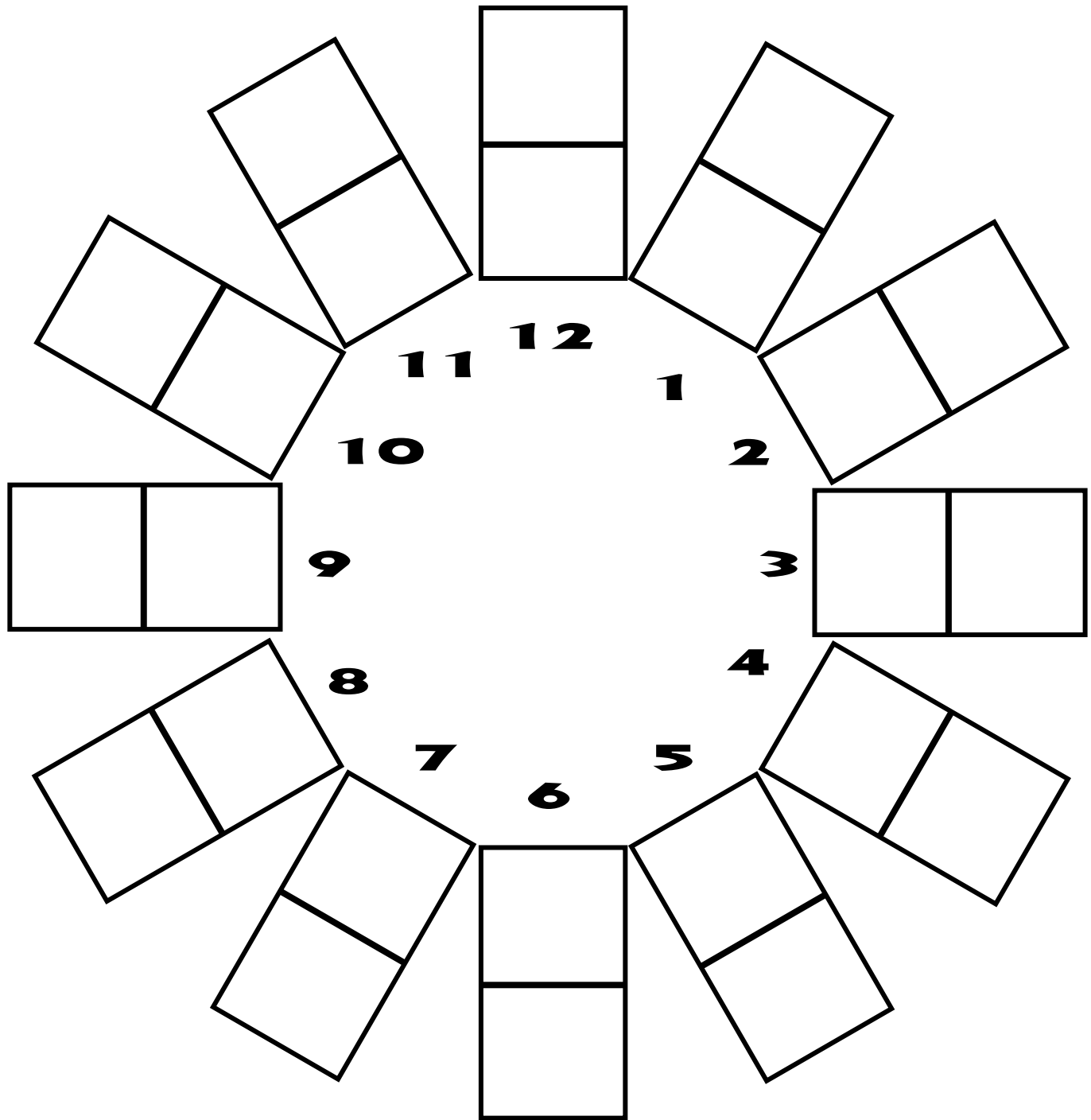



CLOCKOMINOES



- 1 set dominoes per player, upside down and shuffled.
- Player One draws a domino, adds and places in correct place on clock.
- Player Two takes their turn.
- If a player draws a domino that has already been filled in on the clock, they must stack it and their opponent then plays.
- The player who completes their clockface first is the winner.
-  Double blank, if drawn, goes in the middle but is not needed to win.