

Programme START-UPS ARE US

EdTech sector



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Meet Polish startups from the EdTech sector



Company: Calmsie

Product: Mission Amygdala

Mission Amygdala is an innovative digital platform designed for psychoeducation and supporting the prevention of depression and anxiety in children aged 8-12.

This tool offers an interactive experience that guides young users through a structured psychoeducational program, using multimodal forms of engagement. The platform can be used as a standalone psychoeducational tool or as a supplement to therapy led by specialists or to school-based education.

The primary goal of the product is to support the prevention of emotional disorders such as depression and anxiety in children by providing educational tools that help develop emotional regulation skills and foster positive mental habits.

www.calmsie.ai



Company: Unicorn VR World

Product: Theraply VR

Theraply VR - is the only VR application in Poland and innovative on a global scale that supports the development and therapy of students with special educational needs.

The application combines elements of play with therapy, offering various therapeutic mini-games that engage children in the process of treatment and development. Virtual reality creates a safe, individually tailored environment in which children can develop personal and social skills, while also exploring their emotions in a comfortable way.

Theraply VR emphasizes the child's active role in therapy, giving them the opportunity to make decisions and influence the course of the session. In this way, the child is more engaged and proactive, gaining new levels, adjusting the pace of their work, and providing valuable feedback to the therapist.

www.unicornvr.world



Company: Rch Venture

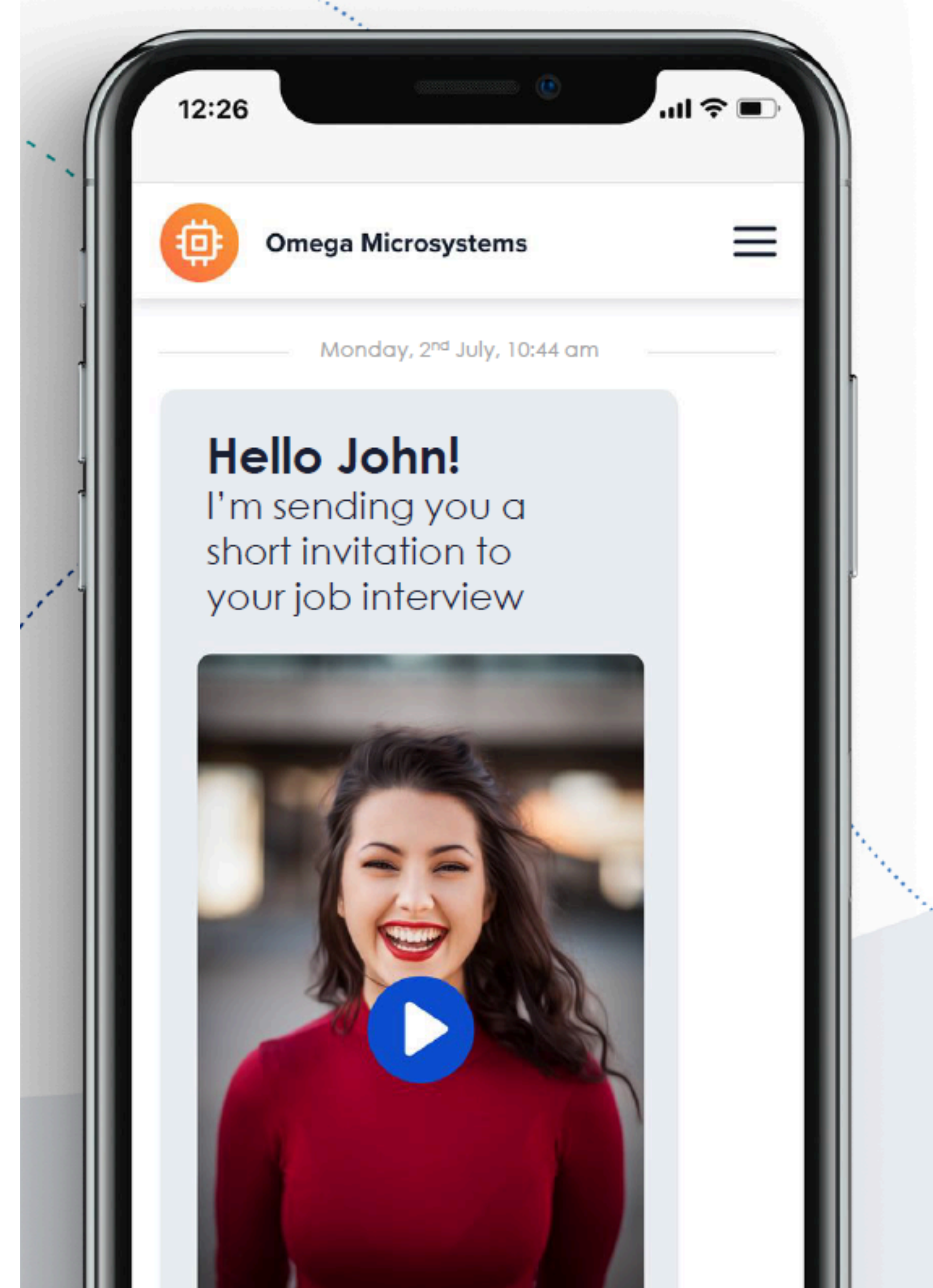
Product: 4BrightMind

4BrightMind is a modern, interactive educational platform aimed at supporting continuous skill development. Focused on the learner, the platform provides personalized tools to track progress and automated notifications to help maintain motivation and learning efficiency.

By combining intelligent algorithms and advanced technologies, 4BrightMind adapts educational content to meet individual user needs. Participants can work at their own pace, with the platform offering support at every stage of learning.

Additionally, with built-in communication features, students can access instant assistance, making the learning process smoother and more interactive. The system is based on push notifications sent directly to mobile devices without using any unnecessary apps.

4brightmind.com



Company: Visus VR

Product: Medical metaverse

The medical metaverse is an immersive educational and training tool utilizing three combined forms of virtual reality: an interactive and immersive VR application, a 360-degree 3D spherical video, and a 180-degree 3D video. These are integrated with a proprietary VR mat that sends real-time metric data. This allows for learning first aid, rescue techniques, and health education – all without leaving your home or within your company.

The primary aim of the product was to create a metaverse VR environment where, once immersed in a virtual reality environment, they teach, train and examine first aid, rescue and how to behave in emergency situations. Even if we have the basics in first aid or health and safety we forget how to follow the procedure or guidelines in an emergency or dangerous situation (accident, sight of blood touching a stranger).

www.visusvr.pl



Company: Prosta Edukacja

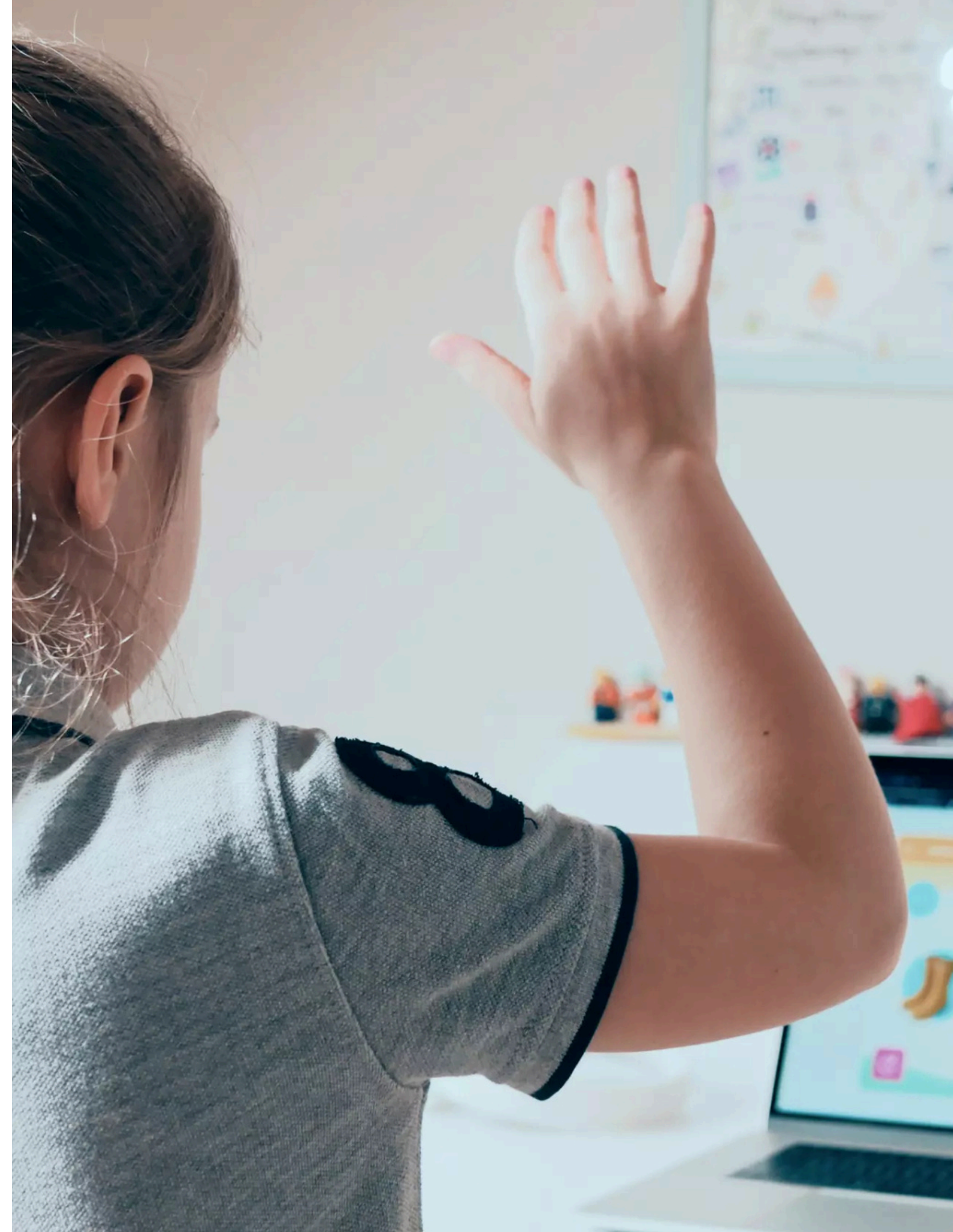
Product: Edueasy.me

Edueasy.me is an educational and therapeutic platform that enables simultaneous attention training and learning for children with impaired concentration or focus problems.

Edueasy.me is designed to improve attention function and better memorize material. To achieve this, they use the neuroprograms implemented on the platform. They are based on a multisensory method of attention stimulation and use proprietary neuromechanisms that stimulate areas in the brain responsible for learning.

The overriding goal of this solution is to create optimal, individualized learning conditions for the early school-age child and thus achieve improvements in learning efficiency.

www.prostaedukacja.com.pl



Company: Metaskills

Product: Metaskills

Metaskills is an innovative training platform that leverages advanced Virtual Reality (VR) technology and Generative Artificial Intelligence (GenAI) to develop key soft skills. Through immersive simulations, users can practically enhance competencies such as sales, communication, leadership or negotiation in a safe and realistic virtual environment.

The Metaskills platform allows for personalized learning experiences by adapting training scenarios to the individual needs and learning styles of each user. With Metaskills, organizations can not only optimize their training processes but also significantly reduce the costs and duration of training compared to traditional methods, while simultaneously increasing employee engagement and effectiveness.

www.mymetaskill.com



Company: Q24

Product: Q24 Admission CRM

Q24 Admission CRM is an advanced tool designed for educational institutions such as universities, high schools, and language academies to streamline the entire student recruitment process. The system automates tasks from registration and document management to communication with candidates, eliminating time-consuming administrative work, reducing errors, and saving resources.

The platform supports educational institutions in organizing admissions through features like automated document generation, interview scheduling, and managing online payments. A key aspect of the system is the creation of detailed candidate profiles, which simplifies pre-selection and ensures better matching with academic programs.

www.admissioncrm.com



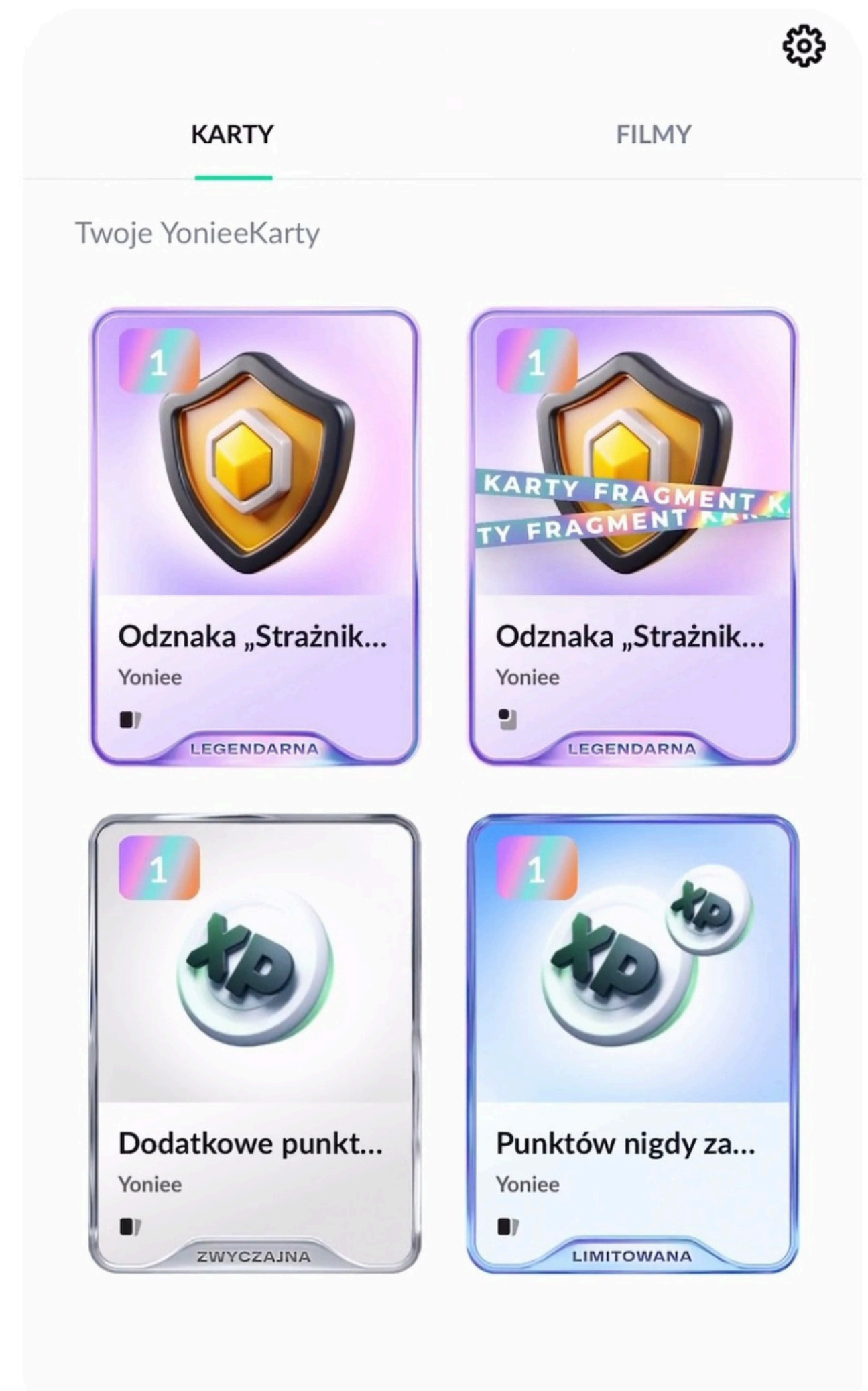
Company: Yonieee

Product: EduYonieee

EduYonieee is an educational platform that combines gamification with teaching key issues of prevention and education programs. Targeted at students in grades 5-8, it addresses topics such as cyber-security, civil security, financial education, sex education and ecology, among others. With micro-learning modules in the form of videos, quizzes and interactive challenges, created in collaboration with experts, EduYonieee offers full educational scenarios that teach and engage students to learn.

They place a strong emphasis on integration within classes, which is why we abandoned individual rankings in favor of inter-class competition. Joint class competition and teacher support make the platform stand out from other educational solutions.

www.eduyonieee.com



Company: JETVAR

Product: JETVAR aeroMechanics

JETVAR aeroMechanics provides remote access to a virtual aircraft through a VR headset or online application. Mechanics can train anywhere and anytime without the need for costly physical simulators. The online version guarantees accessibility and safety—it allows users to improve their skills on virtual aircraft before working on real machines.

The JETVAR platform, using authentic images and an intuitive interface, guarantees effective and engaging training. The virtual aircraft enables learning about construction and aircraft maintenance, allowing users to explore all aircraft locations following the latest EASA regulations.

Their competitive advantage is the exceptional realism and precision of their products.

www.jetvar.com



Company: EduCat

Product: EduCat platform

The EduCat platform makes it easier to choose the right career path and study direction through a diagnostic test, and then helps you get into your dream university by matching you with a mentor who is already studying there. EduCat democratizes access to world-class education.

They have built an entire ecosystem around the selection and application process for studies, from a knowledge base about studying around the world, to a platform that allows to choose a mentor, purchase services, connect with them (via videocall), collaborate on application documents, manage application timelines, as well as support for study financing, student insurance, and finding accommodation. For those who are unsure about which direction to choose, EduCat offers diagnostic tests. It's a place where students, considering higher education, will find everything they need to make the best decision.

www.educat.study



Company: Successio

Product: Successio - Virtual Inheritance Assistant

Successio is the first innovative EdTech application in Poland, combining educational technologies with Legal Tech to support succession planning for both professionals and individual users. The application is available as a web and mobile platform, serving as a virtual inheritance assistant that not only educates users on inheritance but also facilitates the management of legal and financial knowledge transfer.

Successio stands out in the market due to its ability to educate users through interactive features and advanced algorithms that teach about the legal and financial aspects of inheritance. As an EdTech application, it leverages modern educational technologies that are intuitive and accessible on various platforms, enabling education anytime and anywhere.

www.successio.pl



Company: GANGLA

Product: Chatschool

Chatschool specializes in teaching to speak English online. The platform includes teachers from all over the world specializing in the following departments: IT, sales, marketing, law, HR and many others. Their services are tailored to the needs of international companies and professionals.

The technology is based on a stable online platform with lesson management system and real-time interaction.

Chatschool's goal is to break the student's language barrier and activate fluent speaking in a foreign language.

www.chatschool.pl



Company: Anava Capital Advisory

Product: Scola.AI

Scola.AI is a one-of-a-kind dedicated tutor designed for students of all ages. Scola.AI adapts to the skills and knowledge level of each student (which can vary across different subjects). It assists in every school subject, at every level, and in any subject area.

It provides tailored learning experiences that adapt to each student's level and progress, improving knowledge retention and academic performance. The interactive and adaptive features empower students to take control of their learning, boosting motivation and engagement.

Scola.AI is specifically tailored to the national, official curriculum of each country, adapting not only the content but also the teaching methodologies used for the respective subjects in that country. Adaptation to each new market takes only a few weeks.



Scola.ai





Thank you



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