



Attorney General Alliance

Cybersecurity Subcommittee Virtual Session

Draft Agenda

Thursday, October 22nd

1:00-3:00pm ET

Opening Remarks

1:00 – 1:07

Josh Stein, Attorney General, North Carolina

The Smart Way to Keep Kids Safer Online

1:02 – 1:17

Brian Bason, Chief Executive Officer, Bark.us

Summary: Bark.us is an app to help parents keep their children safer online. Bark monitors 30+ of the most popular apps and social media platforms, including text messaging and email, for signs of digital dangers. Platforms, like SnapChat, are using “privacy” as the justification for denying API access to parents through apps. This presentation will address these challenges and how the interest in online privacy protections has created an environment free of any oversight or regulation.

Keeping Video Games Both Fun and Safe for Children

1:17 – 1:25pm

Pat Vance, President, Entertainment Software Rating Board

Summary: As the Federal Trade Commission has previously stated, the video game industry “outpaces” other entertainment industries by having the “strongest self-regulatory code” and maintaining “high compliance” with that code. Learn about the various measures the video game industry proactively takes to protect children and provide parents with the tools they need to effectively manage the video games their children play.

Securely Signing Documents Online

1:25 – 1:40pm

Jacqueline Phillips, Training and Compliance Manager, Notarize

Renee Hunter, General Counsel, Notarize

Nicole Booth, Executive Vice President, Public Affairs, Notarize

Summary: The Notarize team will provide formal introductions and engage in a discussion on fraud security.

Automobile Data Collection & Consumer Privacy

1:40 – 1:55pm

Josh Meyer, Vice President of Strategy and Innovation, LKQ

Summary: Innovations in the automobile industry have transformed our vehicles into moving data transmission centers. They collect personal information related to our location, shopping habits and beyond, in some cases generating about 25 gigabytes of data every hour. Are consumers aware of the amount of data that cars collect? Who is the information transmitted to? What level of protections and choice do consumers have and need in this emerging arena and should this information be subject to data privacy laws?

Managing Network Security and Innovation

1:55– 2:10pm

Rudy Brioché, Vice President for Global Public Policy and Policy Counsel, Comcast Corporation

Summary: This presentation will discuss components of network management, such as network security, innovation, using AI and will touch on some policy issues like supply chain management.

Cybersecurity Advancements and Emerging Threats in the Communications Industry

2:10 – 2:30pm

Chris Boyer Vice President, Global Public Policy, AT&T

Summary: Listeners will learn more about new industry innovation and advancements, privacy issues pertaining to 5g and cutting edge and emerging threats.

Current Issues in Internet Protocol Numbers

2:30 – 2:45pm

John Curran, Chief Executive Officer, ARIN

Summary: Each device connected to the Internet must have a unique number. This presentation will address the difference between the old Internet #'s, known as Internet Protocol Version 4 (IPV4) and the new IPV6 numbers which we will be using for the next several hundred years. There is a new RDAP system that is replacing the Whois IP system, that AG offices, law enforcement and the consumer industry will use to identify the holder of the IP # used in a crime or offense. This presentation will wrap by talking about cases now being prosecuted for criminal hijacking of IP number blocks.

Cashless Payments and the Gaming Industry: Issues and Innovation

2:45 – 3:00pm

Speaker TBD

Summary: Issues and innovation stemming from digital, cashless payments remain of interest to the states and gaming industry. This presentation will review how regulators are embracing the issue and ways to enhance AML, privacy, responsible gaming and security.

3:00pm
Adjourn

Questions and Closing Remarks