

Don't let your reading skills slide this summer.

Instead, dive into 

Sac's Summer Reading Challenge!

Dear **8th Grade Thunderbird**,

We are looking forward to another great year with you at Sacajawea Middle School. Throughout your summer, it is important to fuel your mind with good literature. Your 8th grade teachers have created some exciting summer reading enrichment opportunities for you.

Take the Plunge!		
1.	Fiction book	<input type="checkbox"/> Choose and read a fiction novel that is at least 100 pages or more. (If you aren't sure what to read, the link below may help.) http://www.ala.org/yalsa/best-fiction-young-adults <ul style="list-style-type: none">Accelerated English students, please select a classic. (The links below may help.) https://www.oclc.org/en/worldcat/library100.html https://edsitement.neh.gov/closer-readings/edsitements-recommended-reading-list-college-bound-studentsSelect a project from the All-Genres List or the Fiction List.As a bonus, you may use this book as a first quarter AR assignment.
2.	Nonfiction book	<input type="checkbox"/> Choose and read a nonfiction book on a person or a topic that interests you. It must be at least 100 pages or more. (If you aren't sure what book to read, the link below may help.) http://www.ala.org/yalsa/nonfiction <ul style="list-style-type: none">Select and complete a project from the All-Genres List or Nonfiction List.As a bonus, you may use this book as a first quarter AR assignment.
3.	Greek and Latin Roots	<input type="checkbox"/> Practice the definitions of all 160 Greek and Latin roots. <ul style="list-style-type: none">Accelerated English students – Memorize all 160 Greek and Latin roots.



The summer work will be presented in class.
Students who submit work will be invited to a celebration.

Summer Project Ideas

All-Genres List

1. Design and make your own t-shirt.

- Illustrate a scene or character from the book on a t-shirt.
- Write a short summary of the scene and explain why it is important to the story. If you choose to illustrate a character, write a description of the character and why he or she is important to the story.

2. Create a mobile from items related to the story.

- Select 10 items that represent people, places, events, or other parts of the book and hang them from a hanger using string or yarn.
- Write a key that explains each object and why you chose it.

3. Make two “wanted” posters for 2 characters in the book.

- Choose 2 characters from the book for which you will make posters.
- Research sample wanted posters. Information to include on your poster: the “crime,” physical description, where the character was last seen, and reward amount.

4. Make a new book jacket for the book.

- Front cover: Draw and color an illustration for the book.
- Inside front flap: Write descriptions of the main characters.
- Inside back flap: Write a description of the setting and a short summary of the book.
- Back cover: Write 5-10 quotes from the book that are important to understanding the story.

5. Create a collage to represent the book.

- Your collage should have at least 10 photos or illustrations.
- Write a key describing each item on the collage.

6. Create a book in bag.

- Choose 10 items that represent people, places, events, and other parts of the book. Place them in a brown paper bag.
- Create a label for your bag that includes the title and author.
- Write a key describing each of the items and explain their importance to the story.

7. Write a letter to the author that shows your reaction to the book.

- Include all elements of a friendly letter (date, greeting, body, closing, & signature).
- Include: 1. Your opinion of the book and reasons for your opinion 2. The character in the book you are most like and why 3. Your favorite part of the book 4. At least 2 questions you have about the book
- Make sure you include your home or school address in the letter.
- Include an addressed envelope with your return address & the author’s address.

8. Write out an interview between you and a character.

- Write 10 questions to ask your character. Then, answer each question as you think the character would respond.

9. Create a board or card game about the book.

- The game should include details about the setting, characters, and plot to show knowledge of the book.
- Include instructions about how to play.

10. Draw and paint or color a portrait of a character.

- Include a description of the character you draw or paint. (What does he or she look like? How old is he or she? What type of person is she? Why is he or she important to the story?)

11. Create an illustrated timeline showing important events from the book.

- Choose at least 10 important events from the story. Write a description of each event, and draw & color an illustration for each event. • The events must be in the order in which they occurred.

12. Create a diorama of a scene from the book.

- Create a scene from the book in a shoebox. • Write a description of what the scene shows.

13. Make a map of places where the story took place.

- The map should be colored. • Write a description of what each place is and why it is important.

14. Create a sculpture of a character.

- Use modeling clay or papier-mâché to sculpt a character. • Write a description of who the character is and why he or she is important.

15. Make 3 drawings of important scenes from the book.

- Drawings should be colored. • Write a description of what each scene is and why it is important.

16. Create a book award.

- Choose a book award to give to your book. Create a ribbon for the award. • Draw and color the book cover, and place the book award ribbon on the cover. • On the back of the book cover, explain why you are giving the award to the book.

17. Create an album cover.

- On one side of the cover, come up with 10 song titles that represent characters, events, or settings in the book. Below each of your titles, write a short summary. • Illustrate the cover on the other side and include the author and title of the book.

18. Write a report card for a character in your book.

- Choose a character in your book. Come up with 5 areas of his or her personality to grade based on how the character behaved in the story. • Write the character's name at the top of the page. Give the character a grade in each subject and give details from the story to support the grade with comments.

19. Write a test for the book you read.

- Use information from the book you read to create a test that you could give other readers to check their understanding of the story. • The test should include matching, multiple choice, and short answer questions. • Vocabulary section: Use 5 words and their definitions • Comprehension section: Write 15 questions about the characters, events, and setting of the story.

20. Create a book trailer.

- Your assignment is to create a unique book "trailer" for your summer reading book. Like a movie trailer grabs your interest in a coming attraction, your book trailer will supply basic background information and entice your audience to read the book for themselves without giving away the book's ending! In order to create this project, you can use any technology you wish. Some suggestions: iMovie, Windows Movie Maker, or your digital camera or cell phone. See the Sac website for detailed instructions.

Fiction List

1. Write a comic book version of your book.

- Use 8 ½ x 11 inch paper (Create the book on the full page or folded hamburger-style.)
- Comics should be colored.

2. Write 3 diary entries that a character would write that include details about the story.

- Diary entries should be at least 10 sentences each.
- Diary entries can be typed or handwritten.

3. Prepare a travel brochure for a book.

- Create a colorful brochure based on the setting of your book.
- Give reasons people should want to visit this location.
- Describe what occurred in this location in the book.

4. Send three postcards from one of the characters to your teacher.

- On the back of each postcard, write a short summary of an important event from the story.
- On the front, illustrate that event.

5. Create a picture story for your book.

- Rewrite the book for a Kindergarten or 1st grade audience. Use short sentences and ageappropriate words so that they can read it easily. Make sure to include all major parts of the story.
- Illustrate each page to go along with the story.

6. Write 3 diary entries that a character would write that include details about the story.

- Diary entries should be at least 10 sentences each.
- Diary entries can be typed or handwritten.

7. Write a new ending for the story or add an extra chapter.

8. Create a Venn diagram to show similarities and differences in the traits of the main character and yourself.

- Have at least 5 similarities between main character and you
- Have at least 5 differences for the main character and 5 differences for you (no repeats!)
- Minimum total of written pieces of information = 15

Nonfiction List

1. Create a “Ten Facts About [Book Title]” handout.

- Create a fact sheet of 10 facts you found out during reading but did not know before you read the book.
- Nonfiction/Informational; Biography & Autobiography

2. Create trading cards.

- Pick 5 important people from the book. On the front, draw and color a picture of the person.
- On the back, write the person name; birthday; hometown; high school or university attended; important facts and accomplishments
- Biography & Autobiography

3. Write a letter to the person of focus in your book asking questions, making a complaint or a suggestion, or writing your opinion about something that happened in the story.

- Include all elements of a friendly letter (date, greeting, body, closing, & signature).

Grade Eight Master Roots List

ROOT	DEFINITION	ROOT	DEFINITION
1. BIBLIO	book	25. CYCLO	circle
2. DICT	word	26. GRAPH/GRAM	write/draw
3. SCRIPT	write/draw	27. -ENCE	Makes a noun
4. JUV	youth	28. DEMOS	people
5. -OUS	Makes an adj.	29. PRO	before
6. CONTRA	against	30. CERT	true
7. FIDE	faith/trust	31. AUDIO	sound
8. -FUL	Makes an adj.	32. ANTHROP	mankind
9. BIO	life	33. -ARY	Makes an adj.
10. PHIL	love	34. -OLOGY	the study of
11. -ABLE, -IBLE	Makes an adj.	35. MISO	hate
12. CEDE	move/ withdraw	36. -ISH	Makes an adj.
13. SCOP	look/see/examine	37. -ATE	Makes a verb
14. CHRON	time	38. ALT	high/height
15. METER	measure	39. DECI	ten
16. CENTI	one hundred	40. GEO	earth
17. MIL	one thousand	41. PERI	through, around
18. KILO	one thousand	42. -AL	Makes an adj.
19. -MENT	Makes a noun	43. THEO	god
20. PHYS	nature/growth	44. PSYCH	mind
21. PYR	fire	45.-er	Makes a noun
22. GRAT	please	46. INTRA/INTRO	within
23. -ITY	Makes a noun	47. -IST	Makes a person
24. -IZE	makes a verb	48. -IVE	Makes an adj.
ROOT	DEFINITION	ROOT	DEFINITION

49. ANTE	before	77. AQUA	water
50. ANTI	against	78. AUDI	hear
51. BI	two	79. BELL	war
52. CIRCUM	around	80. CAP	take
53. COM	together	81. CISE	cut
54. CON	together	82. BIO	life
55. DE	down	83. AUTO	self
56. DIS	away	84. PORT	carry
57. EQUI	equal	85. SCRIB	write
58. EXTRA	beyond	86. LOGY	science
59. INTER	between	87. CRED	believe
60. INTRA	within	88. NEO	new
61. INTRO	into	89. AD	to
62. MAL	bad	90. MISS	send
63. MIS	bad	91. CENTRI	center
64. NON	not	92. HOMO	same
65. POST	after	93. SPECT	look
66. PRE	before	94. DUCT	lead
67. SEMI	half	95. FER	carry
68. SUB	under	96. PEND	hang, weigh, pay
69. SUPER	above	97. MICRO	small
70. SYN	together	98. HYDRO	water
71. TRI	three	99. PHOTO	light
72. UN	not	100. PAN	all
73. ARCHY	government	101. PENTA	five
74. ARD	always	102. TELE	far; distant
75. CIDE	kill	103. VID	look
76. ICIAN	specialist	104. OMNI	all
105. EX	out	133. PHOBIA	fear
106. POLY	many	134. ORTHO	straight
107. RE	again	135. PUT	think
108. HYPO	under	136. VER	truth

109. PSEUDO	false	137. MATRI	mother
110. NEURO	nerve	138. MEGA	large
111. -TOMY	cut	139. POP	people
112. HEMA	blood	140. SANGUI	blood
113. PROTO	first	141. PATER	father
114. PHON	sound	142. VITA	life
115. MONO	one	143. DEMO	people
116. VIV	life	144. STEREO	solid
117. MORPH	shape	145. ISM	doctrine
118. VEST	clothes	146. COGN	know
119. BENE	good; well	147. SUR	over
120. POND	weight	148. ALTER	other
121. CORP	body	149. ASTR	star
122. DORM	sleep	150. DYNA	power
123. NOV	new	151. HYPER	over
124. PUNCT	point	152. LUNA	moon
125. JECT	throw	153. OCTA	eight
126. -TION	act or state	154. GYRO	turn
127. LOCO	place	155. AMAT	love
128. DOX	opinion	156. HELIO	sun
129. AMPHI	both	157. TETRA	four
130. MAGNA	great	158. SON	sound
131. EU	good	159. DEC	ten
132. ENDO	within	160. STELL	star