

10 Ways You Can Help Defend Our Democracy

By: Sarah Courtney 11/30/2016

1. [Sign the League of Women Voter's Petition](#)

“I stand with the League to ensure that elections are always free, fair and accessible. I will work with the League to stop voter suppression tactics that threaten our democracy and the right to vote.”

2. [Become an e-Activist](#)

Receive updates from the League and hold your elected officials accountable by taking action on the League's key voting rights and other priorities.

3. [Volunteer Your Time](#)

We are working to make a difference and actively engaging people in more than 700 communities. Sign up to volunteer!

4. [Donate to our Defend Democracy Fund](#)

Your support makes it possible for LWV to take a stand in statehouses and courtrooms across the country.

5. **Spread the Word**

Stay engaged every day, and leverage your social media followers to get involved too! Follow the League on [Twitter](#) and [Facebook](#) to find out how to make an impact.

6. **Attend a Community Meeting**

Learn about local issues and hear from elected officials. You can connect and organize with people already active in your community. Check your local government's website or [contact your local League](#).

7. [Register to Vote, and help others Register](#)

Make sure your family and neighbors are up to date on their registration. The League works year-round at schools and community events to prepare eligible voters. Check out VOTE411.org for more information.

8. [Contact your Representatives](#)

Elected officials work for the people and need to hear from concerned citizens like you.

9. Run for Office

You can directly contribute to the direction of local politics in your own back yard. From school board to the state house, there are many opportunities to run for office and make a difference.

10. Write a Letter to the Editor

Newspapers print concerns from readers and love to hear about local concerns. Tailor the issue for your community and support local newspapers when possible.