



Wee Learn

Wee Learners
(4 - 5 years):
Conversation Games
To Play With Kids



Conversation games are a classic way to pass time. They can turn the most mundane tasks into treasured time together whether you are waiting in line at the bank, driving in the car or sharing a meal. If you're looking for some inspiration, try these classics:

5 Classic Conversation Games

1. Name Ten. Name 10 is a classic conversation game in which one person declares a category such as Fruit and the other players must come up with 10 examples of that category. The person who came up with the category gets to determine whether the examples fit.

2. A my name is Alice. In this conversation game each person takes turns adding a name and a thing in alphabetical order. The first person might say: *A my name is Alice and I like apples*, and the next person could say *A my name is Alice and I like Apples, B my name is Bobby and I like bears* and so the game goes with each person reciting and adding to the chain.

3. Fact or Fiction. In this game each person takes turns telling two things that are true about themselves and one thing that is not, the other players must then guess what is fact and what is fiction.

4. I Spy. This game traditionally starts with the phrase *I spy with my little eye something...* and then one descriptor is added such as red, smaller than a mouse, made out of wood. The other people take turns trying to guess what the item is. The person who guesses then gets to be the "spy". I Spy is a perfect conversation game for a car trip. With **younger children**, it's better to be more obvious like, "I spy a big yellow M." The fun for them is in the spotting, and this makes it easier for them to be the "spyer" too.

Questions Only. Everything anyone says must be stated in the form of a question. This conversation game is incredibly simple, has no real winner or concrete ending, it will keep you giggling and like it or not it may just crop back up hours after you thought it was finished.

<http://bit.ly/2sssoxv>

