



Here's what happens...

God gives very specific instructions for the Tabernacle, a transportable temple where his holy presence can live among his people. When the Tabernacle is built to specification, God comes and fills the building, hovering over it with a cloud by day and a cloud that glows with fire inside it at night.

Bible Point:
God is holy.

*"O Lord, our Lord, your majestic name fills the earth!
Your glory is higher than the heavens" (Psalm 8:1).*

Through the Week

- Create a space in your house that's a "holy" place to spend time with God. A blanket fort could be a fun idea!
- Include a Bible in your special space.
- Spend time with God in your special place as a family.
- Also leave the space up for individual time with God throughout the week.

Activity this week:

"I'm *What?*" Game
The instructions are below.



Talk About This...

- What's one thing that amazes you about God?

“I’m *What?*”

Guess Adjectives Written on Foreheads

You can learn a lot about people by seeing how others describe them. Let’s play a game where we guess what adjectives are written on our foreheads. In case you forgot, an adjective is a word describing something or someone. And here’s a hint: the adjectives in our game aren’t about how we *look*; they describe who we *are*. The list of words is on the next page.

Directions:

Form pairs with at least one reader per pair, and ask partners to decide who’ll be the Guesser. The other partner will be the Descriptor. The Descriptor must be able to read.

Give everyone a slip of paper, and let everyone know *not* to let their partners see what’s written on the papers.

Guessers will close their eyes as Descriptors place their slips on the Guessers’ foreheads. The Guessers will hold the slips in place without being able to see them.

Guessers will figure out what word they’re wearing by asking Descriptors “yes” and “no” questions. Allow up to two minutes of guessing before having partners reveal words. Then have partners play again, switching roles if both partners can read.

Descriptors can only say yes or no in response to Guessers’ questions.

After playing two rounds, ask for a volunteer to wear one last card (“holy”) and let everyone respond to that person’s questions.

Talk About It

- Tell your partner how much you think the word on your forehead really described you—and give an example of why it fit or didn’t fit you.
- What’s a word you could wear that really fits you?

God is holy—and *only* God is holy, meaning he’s perfect and without sin. God qualifies to wear that word, but we don’t. A word we *can* wear is “forgiven,” and when we’re forgiven, God’s loving grace removes our sin!

I'm What?



Amused	Kind	Nice	Brave	Calm
Reliable	Victorious	Trustworthy	Energetic	Gentle
Sleepy	Hopeful	Speedy	Mysterious	Witty
Careful	Daring	Sunny	Determined	Easy-going
Wise	Fair	Faithful	Useful	Focused
Youthful	Graceful	Humble	Peaceful	Happy
Innocent	Joyful	Jolly	Lively	Lovable
Optimistic	Modest	Excited	Silly	Grateful
Generous	Helpful	Friendly	Confident	Alert
Amusing	Obedient	Outgoing	Orderly	Warm
Productive	Smart	Thankful	Valuable	Victorious

Holy



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