



In order to participate, each player must submit a completed and signed medical release form

ISLAMIC CENTER OF GREATER CINCINNATI

Medical Release & Permission Form For Basketball Players

**2019 Annual Tri-State Inter-Islamic School Basketball Tournament
(April 19–April 21st 2019)**

Player's Name _____ U.S. Citizen Yes _____ No _____

Address: _____

City/State/Zip Code: _____

Date of Birth/School Grade (Not Islamic School, regular school): _____ Sex: _____

Parent's Phone: Home _____ Work _____
Include Area Codes

Emergency phone number other than Parent/Guardian

Name: _____ Phone (Include Area Code) _____

Primary Medical Insurance Company: _____

Policy Number: _____

Known allergies or other pertinent medical information: _____

Recognizing the possibility of physical injury associated with basketball and in consideration for ICGC accepting the registrant for its basketball programs, I hereby release, discharge and/or agree to indemnify ICGC, its employees, board, directors, officers, volunteers and agents,, including the owners of fields and facilities utilized for ICGC basketball programs, against any claim by or on behalf of the registrant's participation in and for ICGC basketball programs . I represent that my child is in good physical health and is and physically capable of participating in the basketball tournament.

I further grant ICGC and/or its agent(s) permission to obtain medical treatment in case of injury to my child. I also assume the financial responsibility for any medical treatment for my child.

Signature of Parent/guardian: _____ Date: _____

OFFICIAL TOURNAMENT RULES

ICGC BASKETBALL TOURNAMENT

I. THE PURPOSE

The ICGC Annual Basketball tournament is organized first and foremost as a means of bringing Muslim communities together for fun and recreation, to encourage physical activity and to promote healthy competition for Muslim youth, all of which are part of our Sunnah. The tournament is for players of all skill levels and games are meant to be played to the best of everyone's ability.

II. PARTICIPANT ELIGIBILITY

In order to be eligible to participate, in addition to meeting age requirements and paying registration fees, each participant must meet one of the following criteria:

- i. Be enrolled in a full-time school.
- ii. Be enrolled in a weekend Islamic school program.
- iii. Upon graduating from a weekend Islamic School, actively volunteering with an Islamic School program, must accumulate at least 30 volunteer hours by date of tournament.

Grade Requirements

Peewees (Grades 1-5).

Juniors: (Grades 6-8)

*Seniors: (Grades 9-12)

* High School seniors must be enrolled and attending high school on a full-time basis.¹

Any questions regarding an opposing team player's eligibility must be brought to the attention of the officials PRIOR to the beginning of the game. The officials will inform the tournament organizers who will investigate and make a decision. **The tournament organizers' decisions are final and are to be respected.**

III. COACHING REQUIREMENTS AND RESPONSIBILITIES

1. Each team must have at least 1 coach.
2. Coaches are responsible for all of the following:
 - i. Ensuring his/her team members meet all eligibility requirements.
 - ii. Registering all his/her players, including each player's age, at the beginning of the tournament.

*Once a team has registered, no additional players may be added to the team once the tournament begins. Any misrepresentation regarding eligibility will result in the team's disqualification from the tournament.

¹ This is a clarification of the policy for participation by high school seniors.

- iii. Ensuring that each team member signs a Release before participating in his/her first game. (Play will not be permitted without a signed release.)
- iv. Ensuring that each member of a team wears the same or similar colors during a game.
- v. Ensuring that a participant only plays for one team and in one age group.
- vi. Communicating game times, location, etc. to his/her team.
- vii. Representing the team and communicating with the officials.
- viii. Ensuring proper conduct of his/her team at all times.
- ix. Ensuring clean play and good team sportsmanship.
- x. Cleaning up all trash, bottles, etc. on and around the bench area after each game.²

IV. EQUIPMENT

1. Jewelry is not allowed during play.
2. A head sweatband (or head scarf) is permitted; however, hats are not permitted.
3. Rubber, cloth, or elastic bands may be used to control hair. Hard items such as beads, barrettes, and bobby pins are not permitted.
4. A guard, cast, or brace made of hard and unyielding leather, plaster, pliable plastic, metal, or any other hard substance, even though covered with foam padding, is not permitted on the finger, hand, wrist, forearm, or elbow.
5. Knee and ankle braces that are unaltered from the manufacturer's original design/production shall be permitted and do not require additional padding.
6. Knee and ankle braces that are altered from the manufacturer's original design/production shall be permitted as long as they are soft and yielding or all exposed metal and other hard parts are padded with at least ½-inch foam rubber (or ¼ inch closed cell, slow recovery foam rubber).
7. Shorts must extend below the knees.
8. Either basketball or white-soled athletic shoes must be worn while playing. No street shoes are allowed during play.

V. TOURNAMENT RULES

9. Except as modified by these rules, Official NFHSA basketball rules shall govern play.
10. The tournament is double-elimination with the following format:
11. All games will consist of two 12-minute halves³ with a 2-minute halftime.
 - Regular games and the semi-finals:

² Due to the consistent presence of bottles, etc. laying on and around the benches after games, this is now a rule and expectation for all coaches.

³ Some teams felt that the regular games last year weren't long enough. We have increased the time from 10 to 12-minute-halves but still with a running clock. This is consistent with most recreational league rules.

- Running clock, except for timeouts, free-throws, official's timeouts, and the last 2 minutes of the 2nd half only.⁴
 - During the last 2 minutes of the 2nd half only, the clock will be stopped per the normal rules of play.
 - Finals:
 - "Stopped Clock" game per the normal rules of play.
12. Each team will be given 4 total timeouts (60 seconds each) per game, with a maximum of two per half.⁵ For an overtime game, each team will get 1 additional timeout per overtime period.
 13. In the event of a tie, a 2-minute (stopped-clock) overtime will occur. This will continue until one team claims victory.
 14. Teams may press, however, in the Elementary/Pee wee Division, no pressing once a team leads by 10 points.⁶
 15. The floor referee(s) will make all final calls and decisions. Their decisions are to be respected. No arguing is allowed with the referees. Only coaches may speak directly to the referees.
 16. Bonus starts at the 7th team foul; Double bonus starts at the 10th team foul⁷.
 17. Two technical fouls in the tournament and a player will be ejected from the tournament.
 - A technical foul will result in (2) free throws and possession to the offended team.
 18. Players must check in at the scorer's table prior to entering the game. The officials will call the players onto the court to substitute.
 19. Coaches must remain in their designated areas during the game.
 20. Prior to their games, Coaches should check-in at the scorer's table and teams should be ready to play at their designated court and time. If a team is not present to play at its designated court and time, the officials shall give that team 10 minutes after which the game shall be forfeited.
 21. No males are allowed in the girls' gym area for Junior and Senior girls' games, except as follows:
 - For junior and senior girls' games, only players' fathers, and grandfathers may observe the game in which their daughter/granddaughter is playing. Once that game ends, these male family members shall immediately exit the girls' gym area.⁸
 22. *Organizers/officials reserve the right to modify the tournament rules as necessary.

⁴ Since this year we are adding 2 minutes to each half, the clock will only be stopped during the last 2 minutes of the 2nd half only.

⁵ To be consistent with most recreational leagues, we are increasing the number of timeouts from 3 to 4, but only 2 per half.

⁶ This rule has been added to limit "running up the score" at the Pee wee/Elementary level.

⁷ The number of team fouls has been modified to 7 and 10, which is consistent with most recreation league rules.

⁸ Out of respect for the privacy of the sisters, this rule will be strictly enforced.

VII. CODE OF CONDUCT

Each participant must observe Islamic behavior and etiquette at all times. Accordingly,

- a. Play a team game and involve all of your teammates.
- b. Support and encourage your teammates.
- c. Always play your best. Your team is depending on you.
- d. Maintain a positive attitude. Keep yourself and your team motivated.
- e. Show respect for all participants, coaches, officials and spectators. You represent your team and your community.
- f. Respect all calls made by the officials.
- d. Have fun!

***VIOLATIONS OF THE CODE OF CONDUCT**

Fighting, swearing, flagrant fouls, taunting, or trash talk are not permitted. Violation of this code of conduct, or any other rule of ICGC, or otherwise engaging in any act that the organizer(s) consider inappropriate or that may harm or actually harms another person, or causes any damage to the premises or any ICGC property, may result in actions including but not limited to the following: a warning, a technical foul, ejection from the game or the tournament. If a participant causes damage to ICGC property he/she is responsible for paying for the damage. The decision of the officials/organizer(s) as to play and participation is final.