

FL PATHFINDER CAMPOREE

I AM LOVED... BY JESUS

PATHFINDER

PINE LAKE RETREAT - OCT. 2017





CAMPOREE GENERAL SCHEDULE

Thursday, October 26

2:00 pm	Gate Opens for Registration / Camp Set Up
2:00 pm	Camporee Headquarters Opens – Live Oak
6:30 pm	Flag Lowering
6:46 pm	Sunset
7:30 pm	Nighttime Program
8:45 pm	Directors Meeting
11:00 pm	Lights Out / Generators Off

Friday, October 27

7:00 am	Breakfast/Club Devotional @ Campsites
7:30 am	Flag Raising
7:32 am	Sunrise
8:30 am	Activities, Honors, PlayGround Ministries
12:00 pm	Lunch (all activities are shut down for lunch)
1:00 pm	Activities, Honors, Play Ground Ministries
5:15 pm	Pathfinders 5 K Run (must be registered for 5K to run)
6:00 pm	Supper
6:30 pm	Flag Lowering
6:45 pm	Sunset (please have your campsite set up before sundown)
7:30 pm	Nighttime Program
8:45 pm	Directors Meeting
10:00 pm	Lights Out / Generators Off

Saturday, October 28 – HAPPY SABBATH!

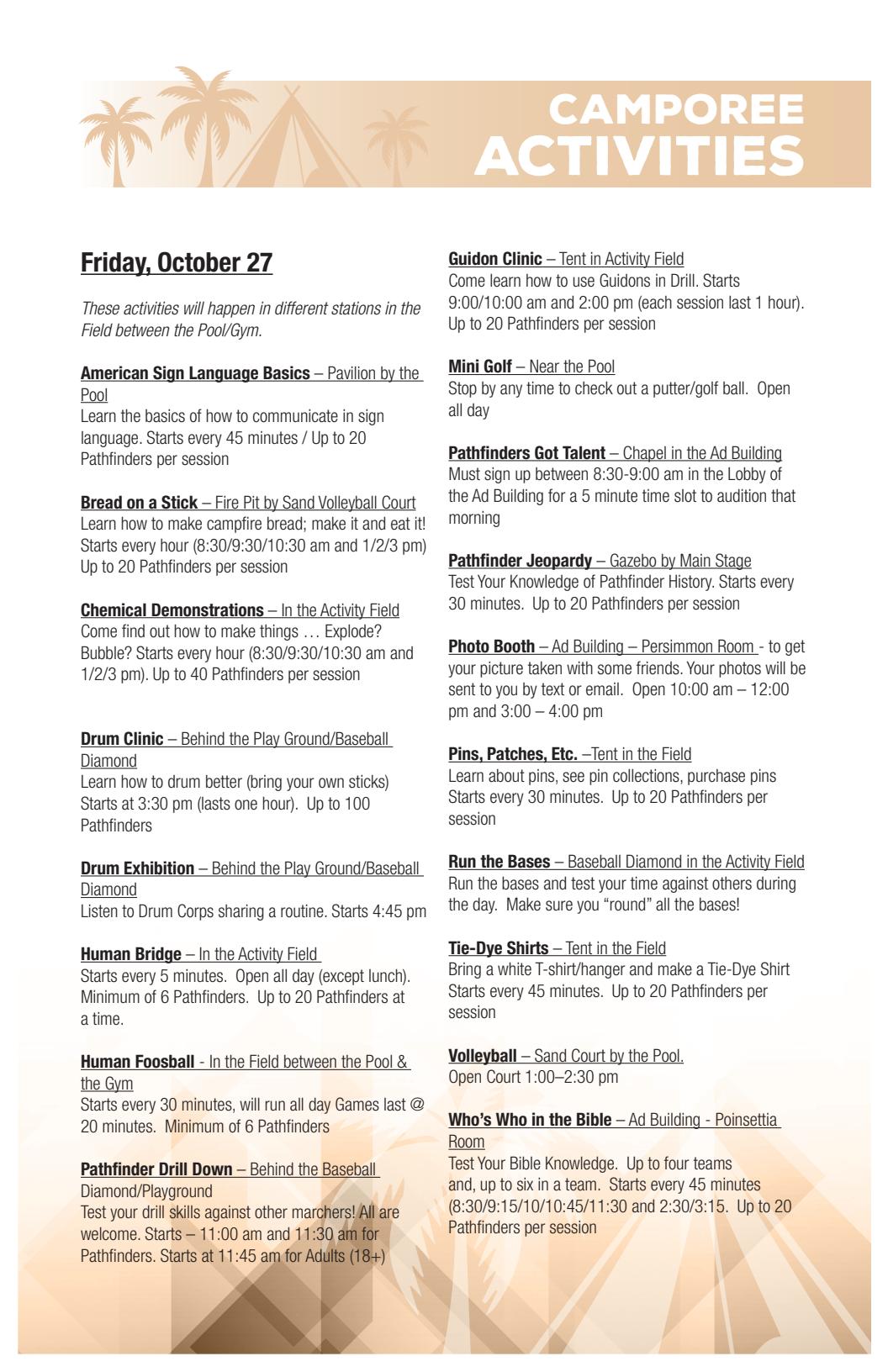
7:00 am	Breakfast
7:30 am	Flag Raising
7:33 am	Sunrise
8:00 am	Devotional Exchange/Club Worship @ Campsites
8:30 am	Parade – Head to AM Program by Areas/Clubs
9:15 am	Church Program
11:00 am	Campsite & Uniform Inspections
12:00 pm	Lunch
1:00 pm	Sabbath Activities, Honors, PG Ministries
5:00 pm	Supper
6:30 pm	Flag Lowering
6:44 pm	Sunset
7:00 pm	US Flag Retirement Ceremony
7:30 pm	Nighttime/Closing Program
9:00 pm	Night Hike (meet at Gazebo)
11:00 pm	Lights Out / Generators Off

Sunday, October 29

7:00 am	Breakfast/Club Devotional @ Campsites
7:33 am	Sunrise
8:30 am	PlayGround Ministries
8:30 am	Vehicles Can Drive In/Out of Camping Area
11:30 am	Camporee is Over / Camp Breakdown
12:00 pm	Lunch
2:00 pm	Campsite Area Clean*/Drive Home

Remember – You Are Loved ... By Jesus!

**Check Out with Your Area Administrator/Coordinator and Pick Up Your Camporee Patch!*



CAMPOREE ACTIVITIES

Friday, October 27

These activities will happen in different stations in the Field between the Pool/Gym.

American Sign Language Basics – Pavilion by the Pool

Learn the basics of how to communicate in sign language. Starts every 45 minutes / Up to 20 Pathfinders per session

Bread on a Stick – Fire Pit by Sand Volleyball Court

Learn how to make campfire bread; make it and eat it! Starts every hour (8:30/9:30/10:30 am and 1/2/3 pm) Up to 20 Pathfinders per session

Chemical Demonstrations – In the Activity Field

Come find out how to make things ... Explode? Bubble? Starts every hour (8:30/9:30/10:30 am and 1/2/3 pm). Up to 40 Pathfinders per session

Drum Clinic – Behind the Play Ground/Baseball Diamond

Learn how to drum better (bring your own sticks) Starts at 3:30 pm (lasts one hour). Up to 100 Pathfinders

Drum Exhibition – Behind the Play Ground/Baseball Diamond

Listen to Drum Corps sharing a routine. Starts 4:45 pm

Human Bridge – In the Activity Field

Starts every 5 minutes. Open all day (except lunch). Minimum of 6 Pathfinders. Up to 20 Pathfinders at a time.

Human Foosball - In the Field between the Pool & the Gym

Starts every 30 minutes, will run all day Games last @ 20 minutes. Minimum of 6 Pathfinders

Pathfinder Drill Down – Behind the Baseball

Diamond/Playground

Test your drill skills against other marchers! All are welcome. Starts – 11:00 am and 11:30 am for Pathfinders. Starts at 11:45 am for Adults (18+)

Guidon Clinic – Tent in Activity Field

Come learn how to use Guidons in Drill. Starts 9:00/10:00 am and 2:00 pm (each session last 1 hour). Up to 20 Pathfinders per session

Mini Golf – Near the Pool

Stop by any time to check out a putter/golf ball. Open all day

Pathfinders Got Talent – Chapel in the Ad Building

Must sign up between 8:30-9:00 am in the Lobby of the Ad Building for a 5 minute time slot to audition that morning

Pathfinder Jeopardy – Gazebo by Main Stage

Test Your Knowledge of Pathfinder History. Starts every 30 minutes. Up to 20 Pathfinders per session

Photo Booth – Ad Building – Persimmon Room - to get your picture taken with some friends. Your photos will be sent to you by text or email. Open 10:00 am – 12:00 pm and 3:00 – 4:00 pm

Pins, Patches, Etc. –Tent in the Field

Learn about pins, see pin collections, purchase pins Starts every 30 minutes. Up to 20 Pathfinders per session

Run the Bases – Baseball Diamond in the Activity Field

Run the bases and test your time against others during the day. Make sure you "round" all the bases!

Tie-Dye Shirts – Tent in the Field

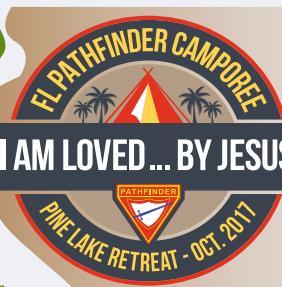
Bring a white T-shirt/hanger and make a Tie-Dye Shirt Starts every 45 minutes. Up to 20 Pathfinders per session

Volleyball – Sand Court by the Pool.

Open Court 1:00-2:30 pm

Who's Who in the Bible – Ad Building - Poinsettia Room

Test Your Bible Knowledge. Up to four teams and, up to six in a team. Starts every 45 minutes (8:30/9:15/10:10/45:11:30 and 2:30/3:15. Up to 20 Pathfinders per session



FL PATHFINDER CAMPOREE 2017

PINE LAKE RETREAT **MAP**

- 1. ENTRANCE
- 2. HONORS
- 3. SHOWERS - FEMALES ONLY
- 4. SECURITY CHECK POINT
- 5. PG EXTREME OBSTACLE COURSE
- 6. OAV/STAFF VILLAGE
- 7. SHOWERS – FEMALES ONLY
- 8. SHOWERS – MALES ONLY
- 9. MEDICAL
- 10. INFLATABLES
- 11. STAGE
- 12. SEATING AREA FOR PROGRAMS
- 13. PLAYGROUND MINISTRIES
- 14. BASKETBALL
- 15. FLAG POLE
- 16. CAMPREE OFFICE - LIVE OAK
- 17. VENDOR AREA
- 18. ACTIVITIES
- 19. DRILL DOWN / DRUM OFF
- 20. BUS – DROP OFF SPOT
- 21. POOL
- 22. POOL BATHHOUSE / SHOWERS
- 23. WATER STATION 
- 24. BUS - DROP OFF SPOT
- 25. MINI-GOLF
- 26. CAMPING – NORTH
- 27. CAMPING – WEST
- 28. CAMPING – CENTERL
- 29. CAMPING – SOUTH
- 30. CAMPING AREA PARKING
- 31. LONG TERM PARKING
- 32. EXIT



PORTALET



DUMPSTER



CHARGE STATION



HONORS



There are two kinds of honors offered during the camporee. *"Walk-Thru" Honors & Sign Up Honors.*

Walk-Thru Honors – Open from 8:30-12:00 & 1:00-

4:30 pm. Pathfinders can choose from one of nine honors. This will be adult supervised and "self-taught" as kids review the material on display.

Go behind the gym and get in line. No need to sign up. After completing one honor, (takes about 45 minutes) please exit. You may get back in line as many times as you like during the Camporee. Open Friday, 8:45am-12:00pm and 1:00-4:15 pm & Sabbath 1:00-4:15pm.

Amphibians	Cacti/Pin	Trading
Birds	Endangered Animals	Reptiles
Bubbles	Moths & Butterflies	Shells

Sign Up Honors – Friday AM/PM & Sabbath PM

(Three Sessions). Limit – One Honor / Pathfinder / Session. Only One Director or Staff Member should come to registration.

Registration for all sessions will take place inside the GYM

Thursday 9:30 pm – Sign up for Friday am Honors
Friday 7:30 am – Sign up for Friday pm Honors
Friday 12:00 pm – Sign up for Sabbath pm Honors

At Honor Registration, Director/Staff will receive a printed ticket with Honor Name & Time. Pathfinder MUST have the ticket to enter Honor class and arrive on time. Lost tickets will not be replaced. Five minutes after start time, open spots will be given to Pathfinders on standby.

If your Pathfinder does not get a ticket for an Honor, they may wait by the entrance to that Honor on "standby." Five minutes after the class starts, if there is a no show, the next child in the "standby" line will be able to attend the Honor.

Staff may attend the sessions based on space availability and will not require a ticket but may not receive handouts. Honor ticket will be signed by the Instructor once the class is completed and signifies the child can purchase that honor.

FRIDAY AM/PM Sign Up Honors:

Gym – Side Room

Abraham-Sand Art – Make your own sand art creation!
Starts 8:45 am (1.5 hours), 25 Pathfinders/session
Sand – Create your own sand collection with over 20 kinds of sand. *Starts 1:00 pm / 2:45 pm (1.5 hours), 25 Pathfinders/session*

Gym – Main Floor

Animal Camouflage – Find out how and why animals "blend in". *Starts 8:45 / 10:30 (1.5 hours) for up to 50 Pathfinders*
Ants – Learn about the small but mighty ANT! *Starts 8:45 / 2:45 pm (1.5 hours), 25 Pathfinders/session*

Bones, Muscles and Movement – Learn about the body.

Starts 1:00 (1.5 hours), 25 Pathfinders/session

Hurricanes – Florida has them; understand them better!

Starts 10:30 am / 11:15 am (45 minutes)

25 Pathfinders/session

Sharks – Learn about one of Florida's marine creatures

Starts 10:30 am / 2:45 pm (1.5 hours), 20 Pathfinders/ session. Starts 1:00 pm (1.5 hours), 50 Pathfinders/ session

Tents - Beside the Gym

Heredity – Taught by TLT's!

Starts 8:45 am / 2:45 pm, 50 Pathfinders/session

Soil – Find out how different soils make a difference to plants. *Starts 10:30 am / 1:00 pm (1.5 hours), 25 Pathfinders/session*

Whistles – Learn about the history of whistles. *Starts 10:30 am / 2:45 pm (1.5 hours), 25 Pathfinders/session*

Ad Building – Poinsettia Room

Animal Camouflage – Find out how and why animals "blend in". *Starts 1:00 pm (1.5 hours) for 10 Pathfinders*

Field – Behind the Gym

Soccer – Practice your skills, and play soccer better!

You should have a basic understanding of the game. Bring your own water bottle. *Starts 10:00 am (2 hours), 20 Pathfinders*

SABBATH HONORS

Gym – Side Room

Sand – Create your own sand collection with over 20 kinds of sand. *Starts 1:00 pm / 2:45 pm (1.5 hours), 25 Pathfinders/session*

Gym – Main Floor

Abraham-Sand Art – Make your own sand art creation!

Starts 2:45 pm (1.5 hours), 25 Pathfinders/session

Ants – Learn about the small but mighty ANT!

Starts 1:00 pm / 2:45 pm (1.5 hours), 25 Pathfinders/ session

Hurricanes – Florida has them; understand them better!

Starts 1:00 pm (1.5 hours), 25 Pathfinders/session

Stars – Learn to identify what you look at in the night sky

Starts 1:00 pm (1.5 hours), 50 Pathfinders/session

Ad Building – Rain Tree

Dogs – Learn the basics about canines (dogs!)

Starts 1:00 pm / 2:45 pm (1.5 hours), 25 Pathfinders/session

Tents - Beside the Gym

Soil – Find out how different soils make a difference to plants. *Starts 1:00 pm (1.5 hours), 25 Pathfinders/ session*

Whistles - Learn about the history of whistles

Starts 2:45 pm (1.5 hours), 25 Pathfinders/session



PLAYGROUND ACTIVITIES

PlayGround Ministries Activities - By the Stage
These activities will run all day - 8:30 am-12:00 pm / 1:00-4:30 pm.

Extreme Obstacle Course – Do you have what it takes to do this? Begins every 5 minutes. Up to 6 Pathfinders each turn.

Inflatables – Choose from one of three (Bungee Run, Obstacle Course, Traditional). Each inflatable will have 2-4 Pathfinders each turn. Each turn lasts 3-5 minutes (depending on the line).

Knocker ball BOYS/GIRLS – Challenge another club or kids from your own club to a game of knocker ball – don't get "knocked out!" Games will start every 15 minutes. Up to 8 Pathfinders each turn.

Slide n Slide - Slide to the right...slide to the left...

Forget that ... You're going straight down!!! 2 Pathfinders go at a time (every 30 seconds). Judged on style & distance. Behind Playground (Map #19).

Tug-of-War – Challenge your friends or other clubs. Begins every 10 minutes. Up to 40 Pathfinders each turn/each side!

PlayGround Ministries Activities - In other Locations/Times

Dodge Ball – Invite some friends to enjoy this classic game! New games begin every 15 minutes. Up to 20 Pathfinders on a team. Friday 8:30am – 12:00pm only
Earth ball Volleyball – Play "ball" with this ball and find out it's not as easy as it looks. Bring some friends to play. Games will start every 20 minutes. Friday 8:30-10:00 am only - Sand Volleyball Court

Parachute – Hmm...Hey, just come try it. Up to 20 Pathfinders Starts every 15 minutes. Friday 1:00-4:30 pm only.

5K Walk/Run – Starts at 5:15 pm (Only those who have registered for this event will receive giveaways).

PlayGround Ministries Tournaments – Play in the AM or PM

Basketball – Play in a 3-on-3 Tournament with your team. *Sign up at the court 8:30-9 am OR 1:00-1:30 pm. Schedule will be posted by 9:30 am OR 2:00 pm*
Games will begin at 10:00 am OR 2:00 pm and last 15 minutes each.

Soccer – Make your own team (at least 6 Pathfinders) or sign up as an individual and be placed on a team.

Sign up between 8:30-9:00 am OR 1:00-1:30 pm

Games begin at 9:30 am OR 2:00 pm

Volleyball – Get at least 5 friends to make a team and sign up to play in V-ball Tournament. Games will last 15 minutes. Sand court by pool.

Sign up between 8:30-9:00 am OR 1:00-1:30 pm

Schedule will be posted by 9:30 am OR 2:00 pm

Games will begin at 10:00 am OR 2:30 pm

PlayGround Ministries Activities - SABBATH

(1:00 -4:30pm). (Each activity starts every 30 minutes: 1/1:30/2/2:30/3/3:30/4 pm)

Aluminum Foil – Bet you've never done this with aluminum foil!!! Up to 40 Pathfinders each turn.

Blind Folded – Learn how important teamwork is ... especially when you're blindfolded! Up to 30 Pathfinders each turn.

Hand Cuffs – Ever been hand-cuffed, hope "knot." Come to this with up to 80 of your friends!

Head and Shoe – Get to know someone in a way you may have never known them before? Up to 30 Pathfinders at a time.

No Christian Left Behind – No one wants to be left behind. Explore what you can do to help! Up to 20 Pathfinders at a time.

Simon Says – Can you listen well? Follow instructions? Need a second chance? Bring up to 100 of your friends to do this.

Trust Fall – Can you trust others? How are you doing at trusting God? Each turn can handle up to 25 Pathfinders.

Voice of God – Can you pick out the right voice to follow? Join up to 50 other Pathfinders for this activity.

The Story – Listen to the story of a brave disciple.

Up to 50 Pathfinders can attend each session. (Starts 1/2/3/4 pm)

PlayGround Ministries – SUNDAY (8:30-11:30am)

Knocker ball Girls/Boys – Challenge another club or kids from your own club to a game of knocker ball – don't get "knocked out!" Games will start every 15 minutes. Up to 8 Pathfinders each turn.

Slide n Slide - Slide to the right...slide to the left...Forget that ... You're going straight down!!! 2 Pathfinders go at a time (every 30 seconds). Judged on style & distance. Behind Playground (Map #19).

Tug-of-War – Challenge your friends or other clubs to take up a side. Begins every 10 minutes. Up to 40 Pathfinders each turn/each side!

3 Lane Relay Races – Race individually to see how fast you are! Races will start every 5 minutes with 3 participants.

Tournament Finale – Winning team from AM/PM meet in grand finale!

Basketball FINAL – Game begins at 8:30 am on Sunday (20 minutes)

Soccer FINAL – Game begins at 8:30 am on Sunday (20 minutes)

Volleyball FINAL – Game begins at 8:30 am on Sunday. First team to 25 points wins (must win by 2)

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Florida Conference
Seventh-day Adventists

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