

Behavioral Economics: What it is and Why Applied Behavior Analysts Should Care

Iser G. DeLeon, PhD, BCBA-D

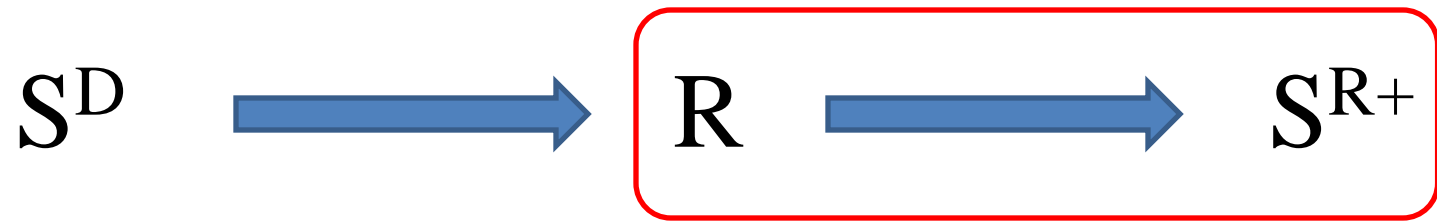


ASHA Disclosure Statement

- Financial Disclosure:
 - No Relationship to report
- Nonfinancial Disclosure:
 - No relationship to report

Support and collaboration...

- Eunice K. Shriver National Institute of Child Health and Human Development
 - *Grant P01 HD055456*
 - *Grant R01 HD049753*
 - *Grant R01 HD064576*
- Kennedy Krieger Institute
 - *Sungwoo Kahng*
 - *Lisa M. Toole*
 - *Michelle Frank-Crawford*
 - *Abbey Carreau-Webster*
 - *Griffin Rooker*
 - *James Chastain*
 - *Louis Hagopian*
 - *Christopher Bullock*
 - *Michael F. Cataldo*
- UMass Medical Center and New England Center for Children
 - *William McIlvane*
 - *William Dube*
 - *William Ahearn*
 - *Kevin Schlichenmeyer*
- Institute for Behavior Resources
 - *Steven Hursh*
- University of Maryland Baltimore County
 - *John Borrero*
 - *Amber Mendres*
 - *Jessica Becraft*



stimulus value

Overview

- *Reinforcement arrangements for children with ASD*
 - *What are we good at?*
 - *What remains to be understood?*

- *Behavioral economics: Tools for gauging stimulus value*
 - *Demand curves*
 - *Demand elasticity*
 - *Substitutable reinforcers*
 - *Interaction with interventions in ASD*
 - *Delay Discounting*

- *Some determinants of stimulus value*
 - *Contiguity: Reinforcer delay*
 - *Continuity: Reinforcer accumulation*
 - *Contingency: Historical effort and subsequent stimulus value*

***ASSESSMENT OF STIMULUS PREFERENCE AND REINFORCER VALUE
WITH PROFOUNDLY RETARDED INDIVIDUALS***

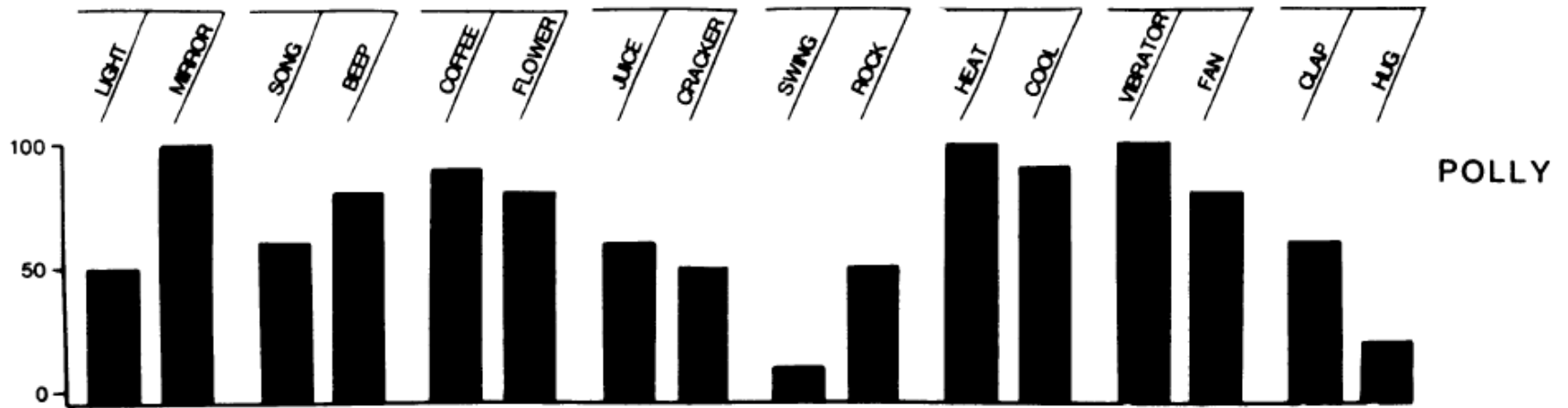
**GARY M. PACE, MARTIN T. IVANCIC, GLYNNIS L. EDWARDS,
BRIAN A. IWATA, AND TERRY J. PAGE**

**THE JOHN F. KENNEDY INSTITUTE AND THE JOHNS HOPKINS
UNIVERSITY SCHOOL OF MEDICINE**



***“I am not sure we need more
preference assessment
research...we are already very
good at it”***

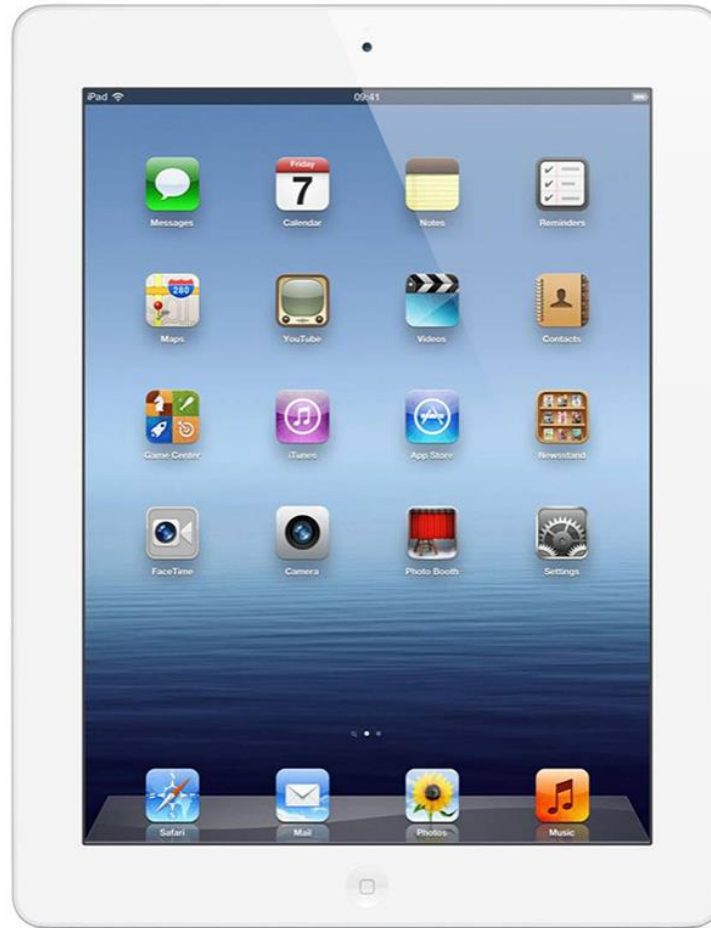
Gary Pace, Ph.D.



“I am not sure we need more preference assessment research...we are already very good at it”

Gary Pace, Ph.D.

Do we need more preference assessment research?



We are done.

What's Left to Do?

- *Have we nailed it?*
 - *Developed methods*
 - *Examined stability & motivational operation effects*
 - *Matching methods to purpose & circumstance*

Matching Methods to Purpose & Circumstance

1. Do you need to assess preference toward social stimuli?
2. Can the student display engagement or selection responses?
3. Do you need to avoid tangible-maintained problem behavior?
4. Do you need to establish a preference hierarchy?
5. Do you need to identify long-duration high preference items?
6. Do you need to assess the preference toward a single stimulus?
7. Can the student match reliably pictorial and tangible stimuli?
8. Can the student engage in indirect responses (e.g., gaze)?
9. Can the student perform engagement but not selection responses?
10. Do you need to complete the PA in as little time as possible?
11. Can the student choose reliably from more than two stimuli?
12. Can the student choose reliably from an array of pictorial stimuli?

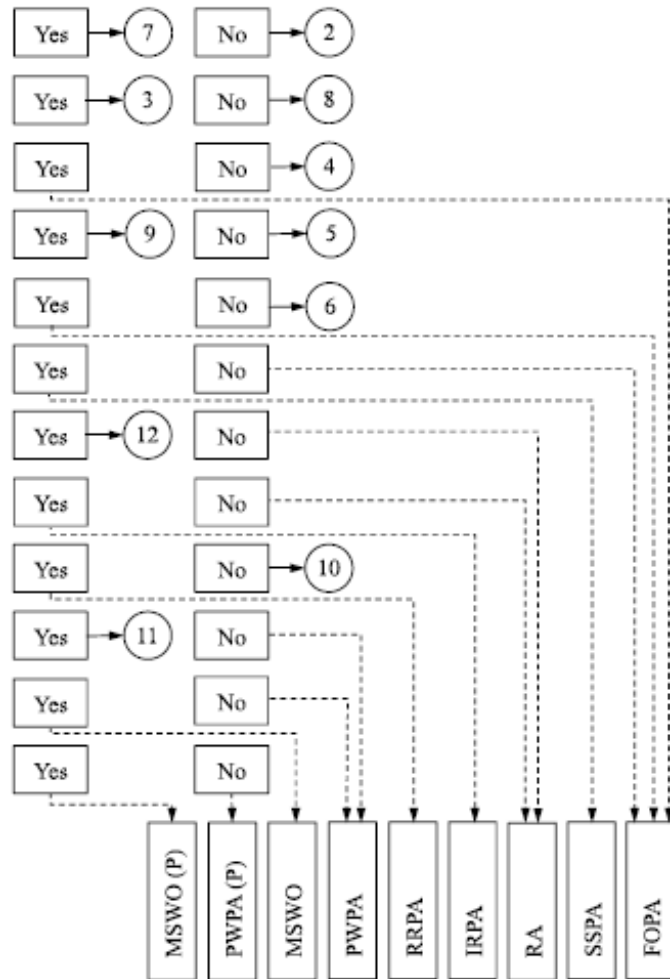


Figure 4. Decision tree for the selection of preference assessment methods.

Notes. *FOPA* = Free operant preference assessment; *IRPA* = Indirect/idiosyncratic response preference assessment; *MSWO* = Multiple-stimulus without replacement; *PA* = Preference assessment; *PWPA* = Pairwise preference assessment; *(P)* = Pictorial stimuli; *RA* = Reinforcer assessment; *RRPA* = Response-restriction preference-assessment; *SSPA* = Single stimulus preference assessment.

What's Left to Do?

- *Have We Nailed It?*
 - *Developed methods*
 - *Examined stability & motivational operation effects*
 - *Matching methods to purpose & circumstance*
- *Getting Close?*
 - *Do we really need a hierarchy?*
 - *Verbal and pictorial preference assessments*
 - *Overjustification effects*

Overjustification Effects in IDD

Q: Do extrinsic rewards decrease intrinsic motivation in persons with IDD??

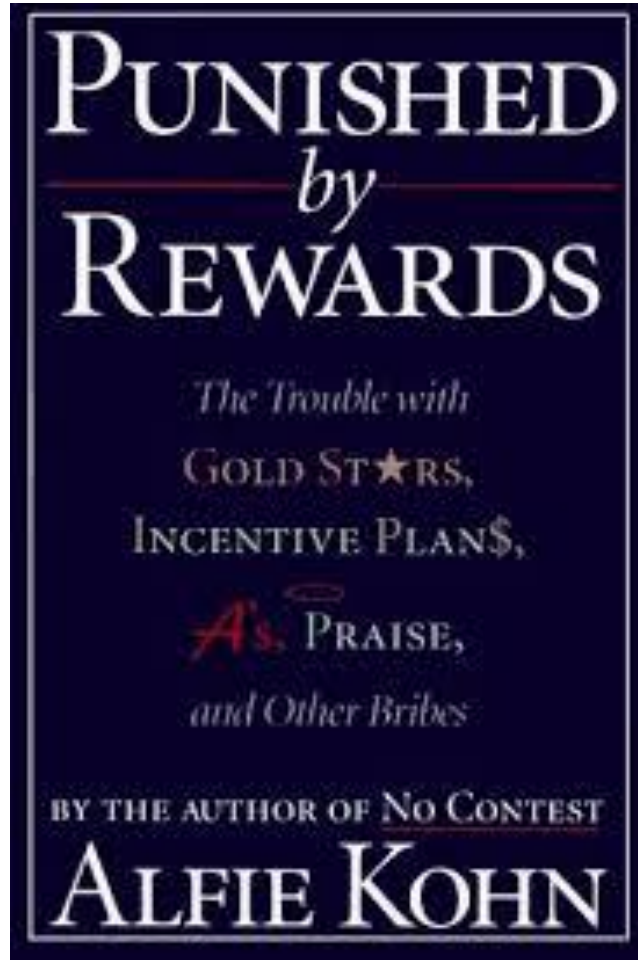
TABLE 1
MEAN NUMBER OF SECONDS SPENT WORKING ON THE
PUZZLE DURING THE EIGHT-MINUTE
FREE CHOICE PERIODS

Group	Time 1	Time 2	Time 3	Time 3 - Time 1
Experimental (<i>n</i> = 12)	248.2	313.9	198.5	-49.7
Control (<i>n</i> = 12)	213.9	205.7	241.8	27.9
$E(T_3 - T_1)$ $- C(T_3 - T_1)$				-77.6 sec.* (<i>SE</i> = 58.5)

Note.—The higher the score, the higher the motivation.

* $p < .10$, $df = 22$, one-tailed t test.

Overjustification



“...extrinsic motivators—including A's, *sometimes praise, and other rewards*—are not merely ineffective over the long haul but counterproductive with respect to the things that concern us most: desire to learn, commitment to good values, and so on.”

Alfie Kohn
Educational Leadership

Overjustification Effects in IDD

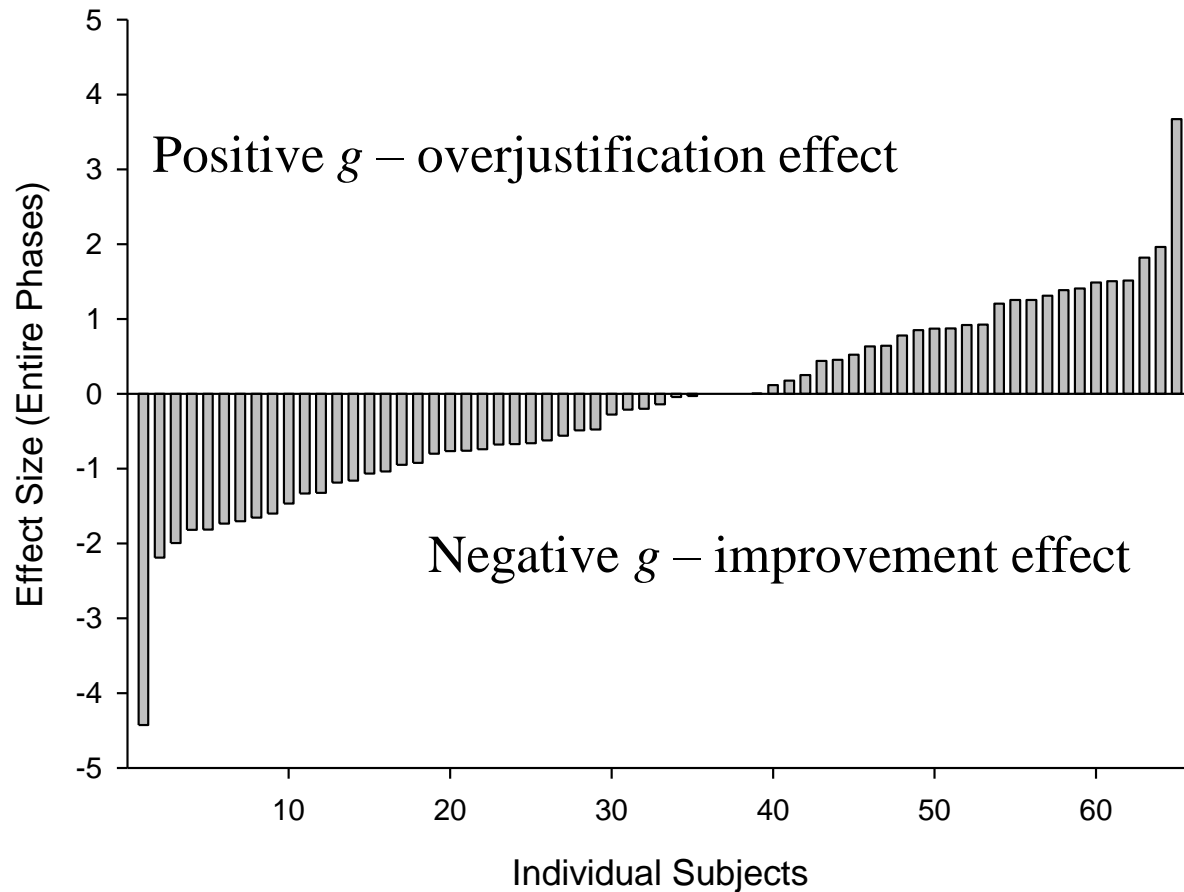


Figure 1. Distribution of effect sizes for each individual included in the analysis. Effect sizes in the top graph were calculated using the entire phase, effects size in the bottom graph were calculated using only the last 3 sessions of each phase.

Overjustification Effects in IDD

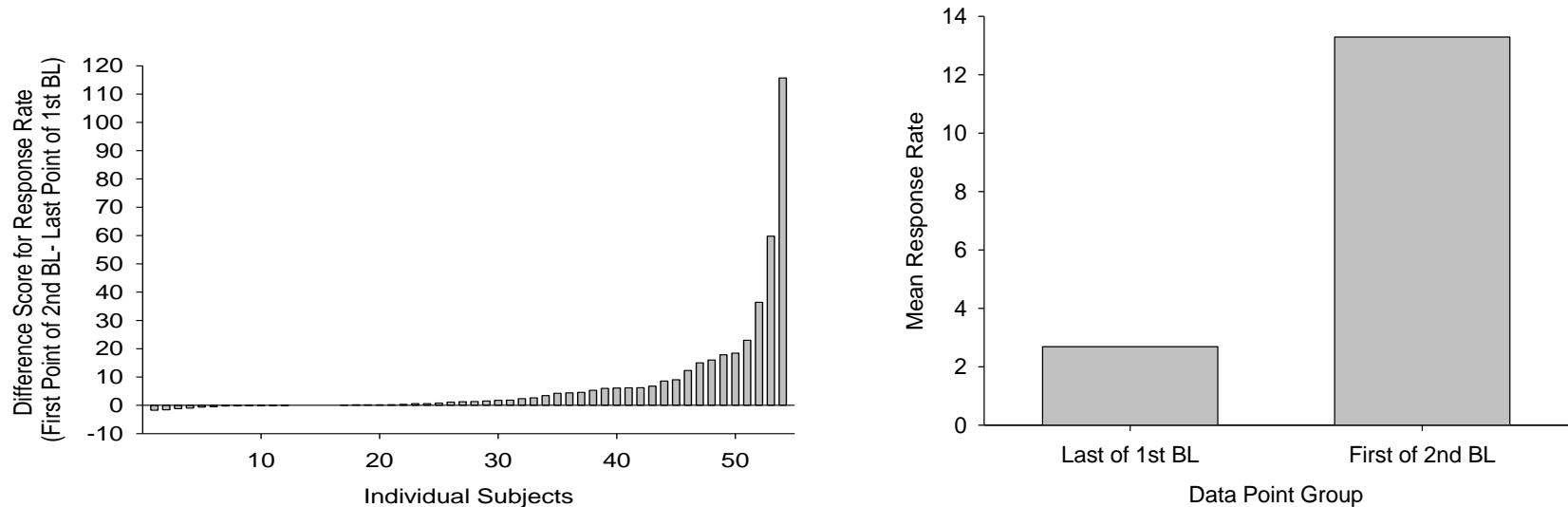


Figure 2. Distribution of difference scores (left panel) and mean responding for the last point of the first no-reinforcement phase and first point of the second no-reinforcement phase (right panels).

- Little evidence of systematic OJE in IDD
 - Effect sizes were just as likely to be negative or positive
- Even if OJE occur, programmed contingencies:
 - Establish repertoires that place one in contact with more frequent SR+
 - Lay groundwork for adaptive functioning

What's Left to Do?

- *Have We Nailed It?*
 - *Developed methods*
 - *Examined stability and its determinants*
 - *Effects of motivational operations*
 - *Matching methods to purpose & circumstance*
- *Getting Close?*
 - *Do we really need a hierarchy?*
 - *Verbal and pictorial preference assessments*
 - *Overjustification effects*
- *Where are the data?*
 - *But...does it enhance learning?*
 - *Establishing reinforcers and transferring control*
 - *Determinants of reinforcer effectiveness (stimulus value)*

Determinants of Stimulus Value

- “Mainstream” Behavioral Economics
 - *Psychological concepts applied towards understanding human decision-making*
 - *Human irrationality; cognitive biases, suboptimal choice*
- Behavioral Economics in Behavior Analysis
 - “...concepts from microeconomic theory are extended to the study of consumption by a range of species in the laboratory and the concepts of operant conditioning are extended to an understanding of demand for economic commodities.”

Hursh, Madden, Spiga, DeLeon, & Francisco (2013)
 - *Choice and consumption under conditions of constraint; determinants of stimulus value*

Behavioral Economics

- Why import microeconomic theory into BA?
 - *Many points of convergence*
 - Understanding determinants of the value of goods
 - Interest in the process of choice
 - *Once parallels are drawn, suggests relations heretofore only considered by economists*
 - New phenomena previously ignored
 - New functional relations previously unnamed

Behavioral Economics

- Commodities
 - *Econ: Goods and services*
 - *B. Econ: Reinforcers*
- Unit Price:
 - *Econ: \$\$\$ paid per unit of commodity (2.25 per gallon)*
 - *B. Econ: Number of responses “paid” per unit of reinforcer*
- Consumption:
 - *Econ: Total quantity of a commodity consumed, typically at the group or population level*
 - *B. Econ: Total amount of a reinforcer obtained per unit time, typically at the individual level*

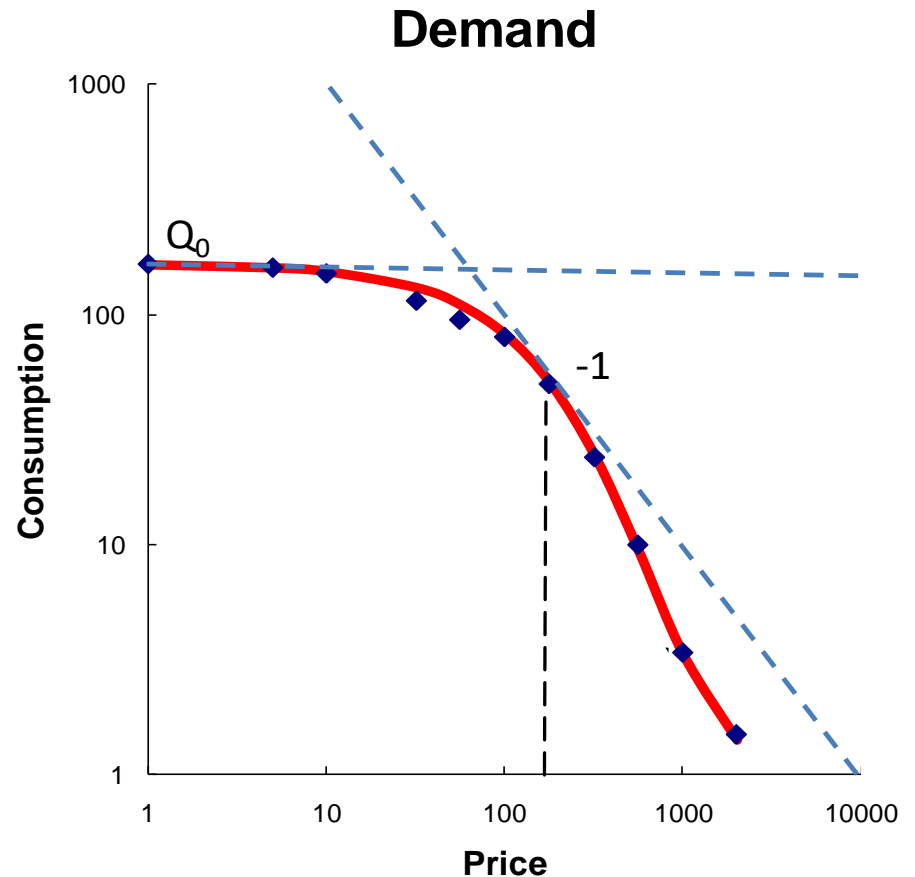
Behavioral Economics

Demand curves relate:

- *Unit price of the commodity*
- *Amount of the commodity consumed*

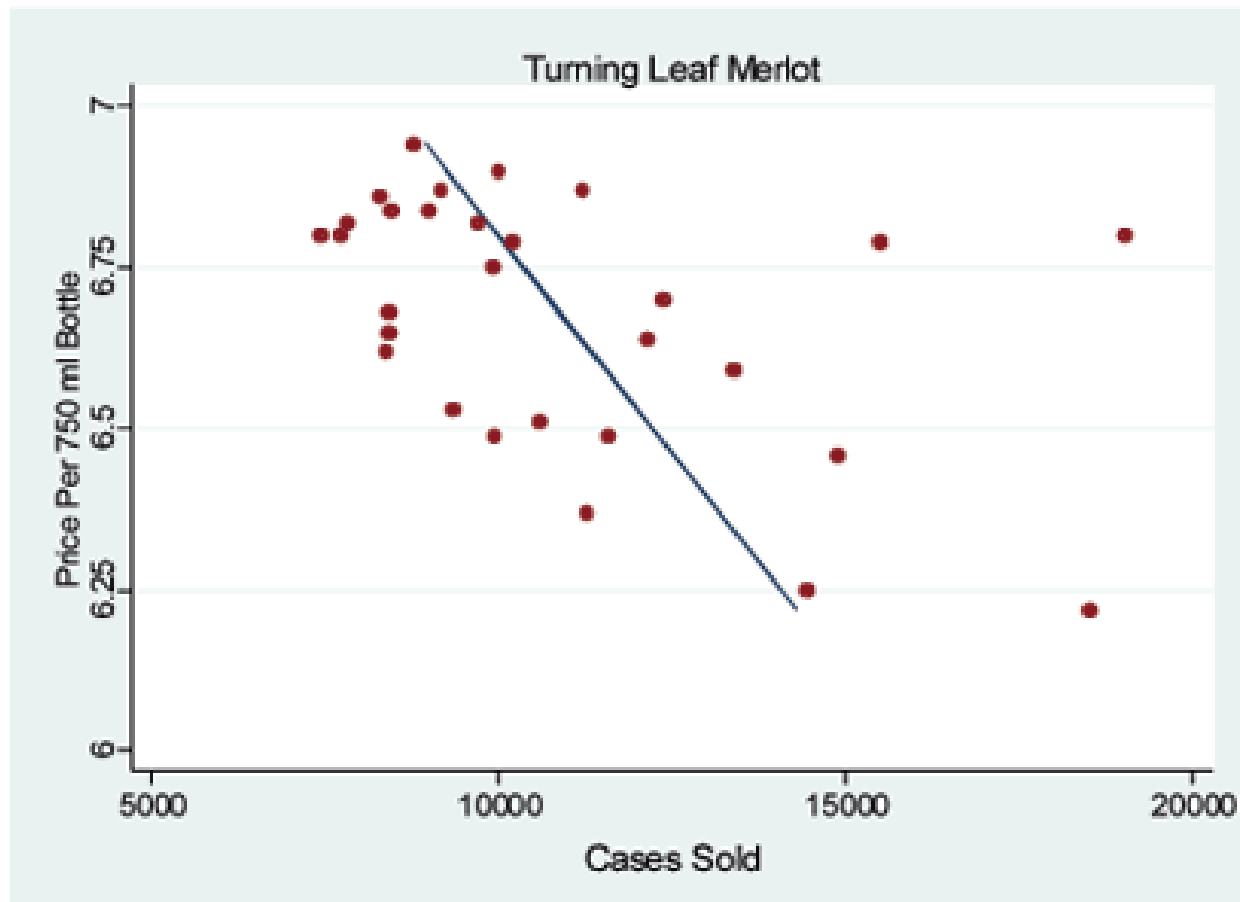
Law of Demand:

- All else being equal...
 - *As unit price increases*
 - *demand (consumption) decreases*
 - *and vice versa*



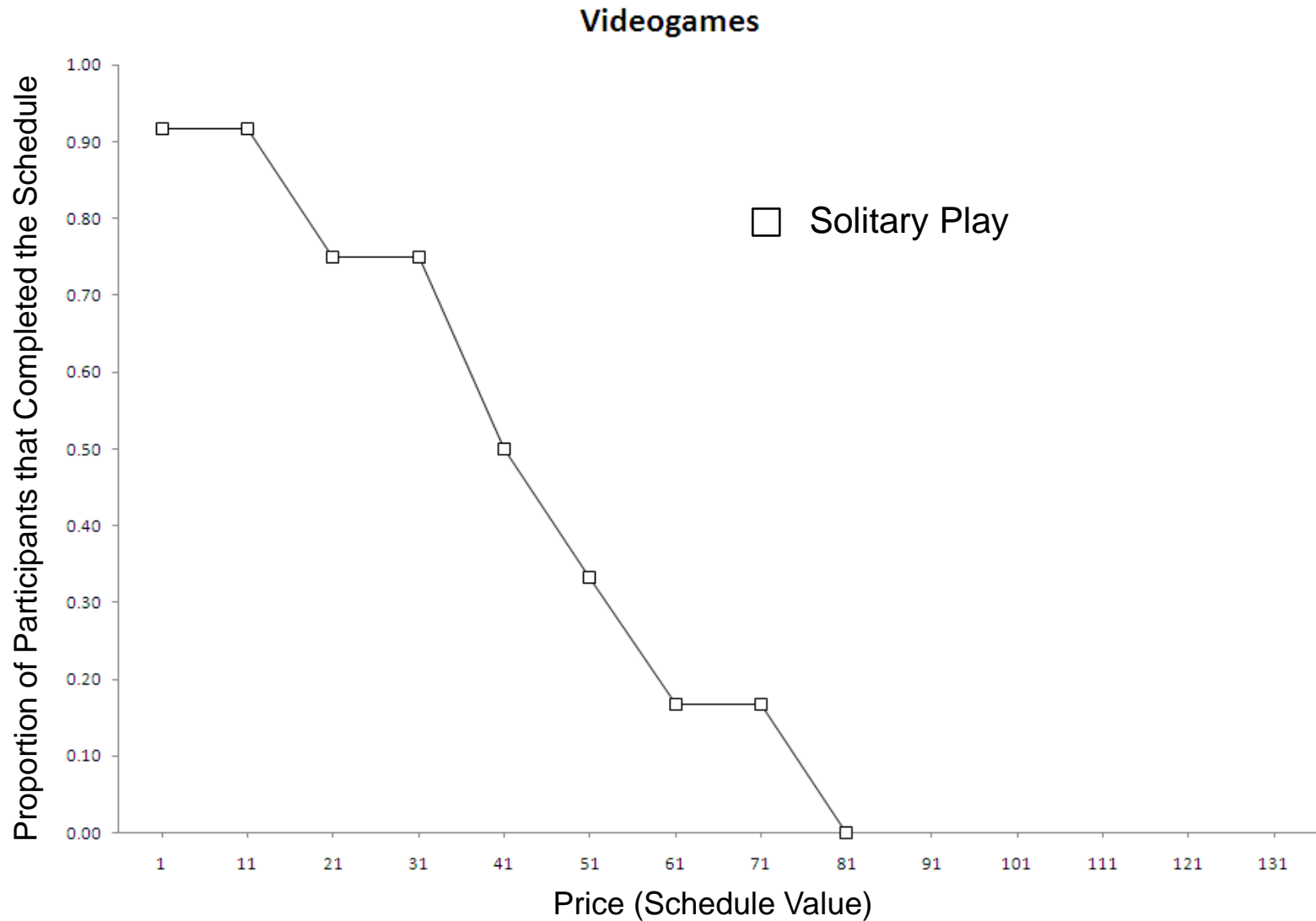
Population Demand Curve

Estimated demand curve based on scan data

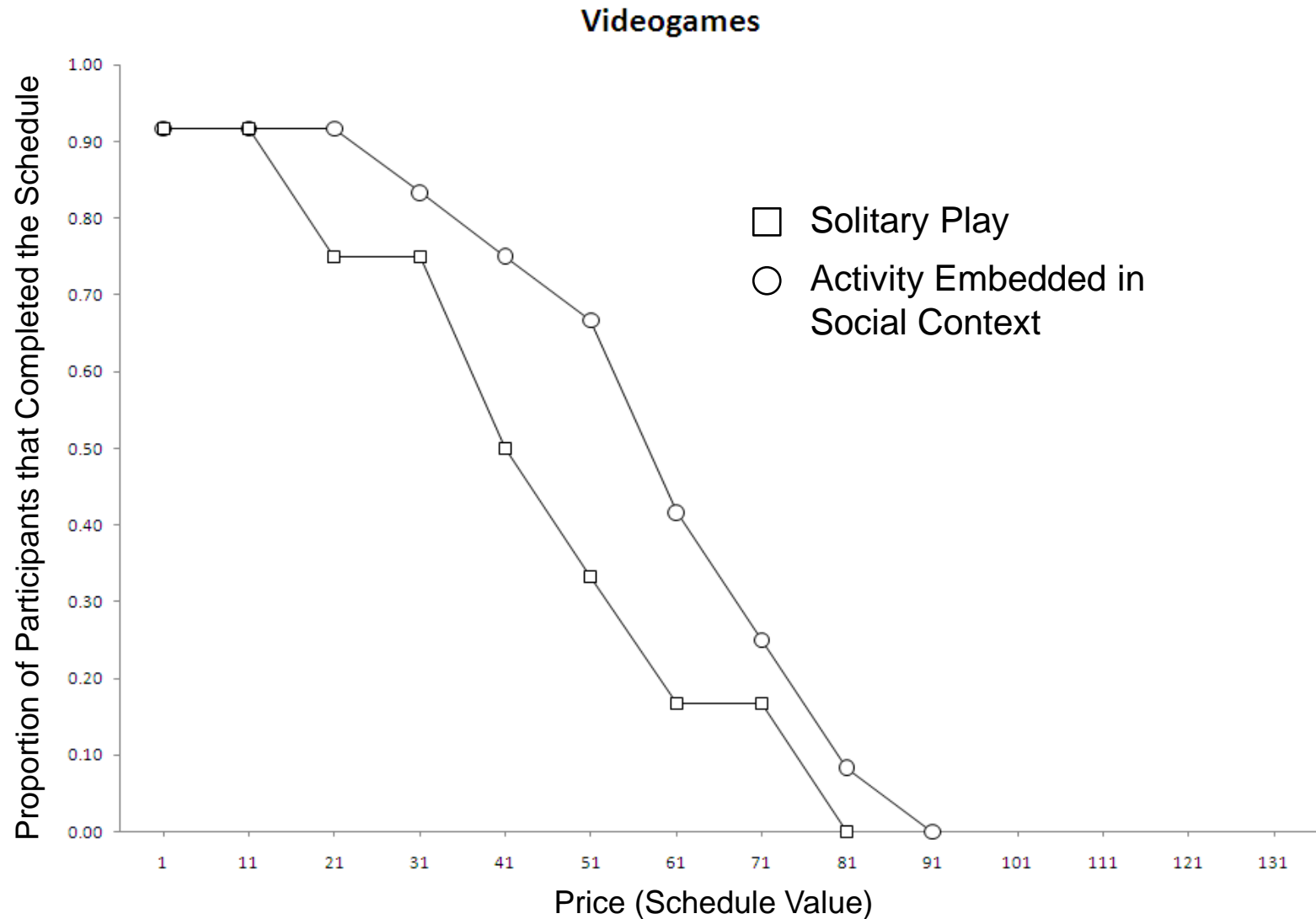


Above, the estimated demand curve of Turning Leaf Merlot illustrates the inverse relationship between price and quantity.

Group Demand Curve



Group Demand Curve



Individual Demand Curve

The same sort of relations influence consumption on the individual level.

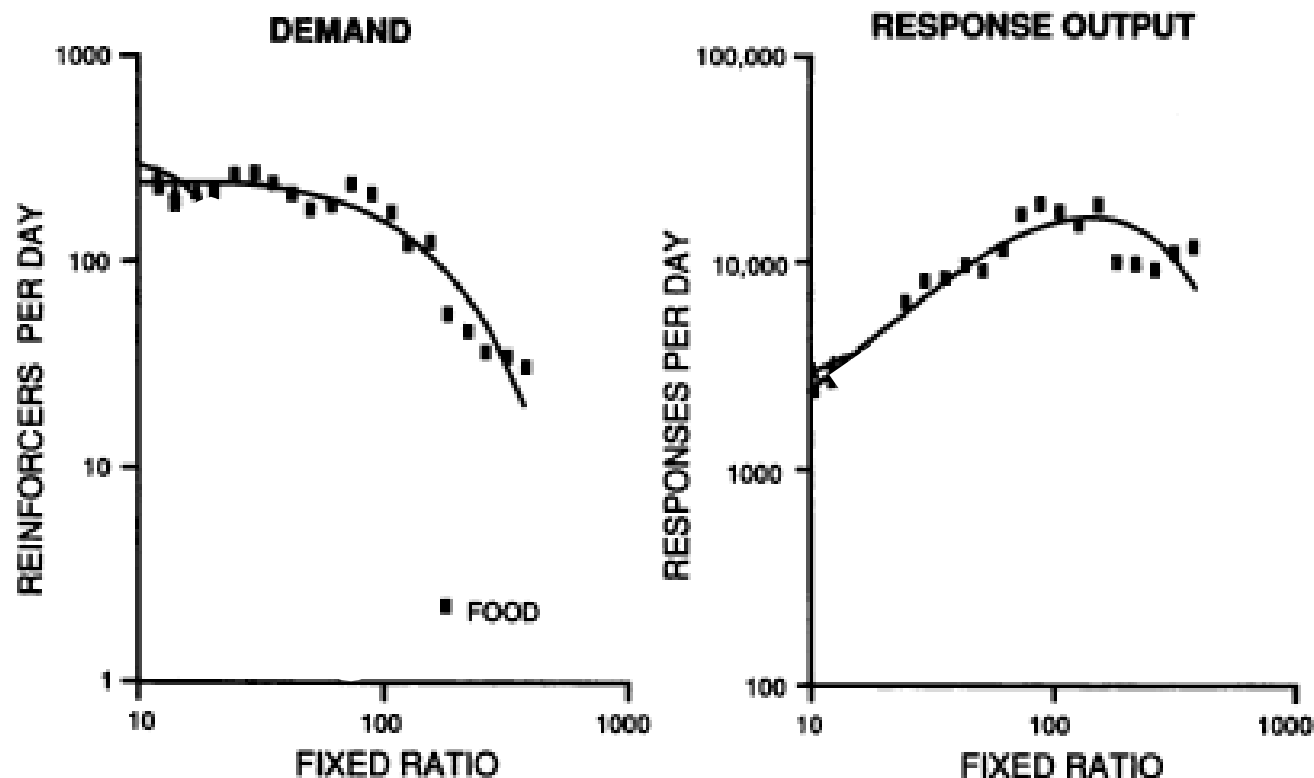


Fig. 4. Left panel: Daily consumption of food or saccharin as a function of FR schedule, in log-log coordinates. Right panel: Total daily lever presses for either food or saccharin as a function of FR schedule, in log-log coordinates. Data from a representative rhesus monkey.

Elasticity of Demand

Elasticity of demand = sensitivity to price

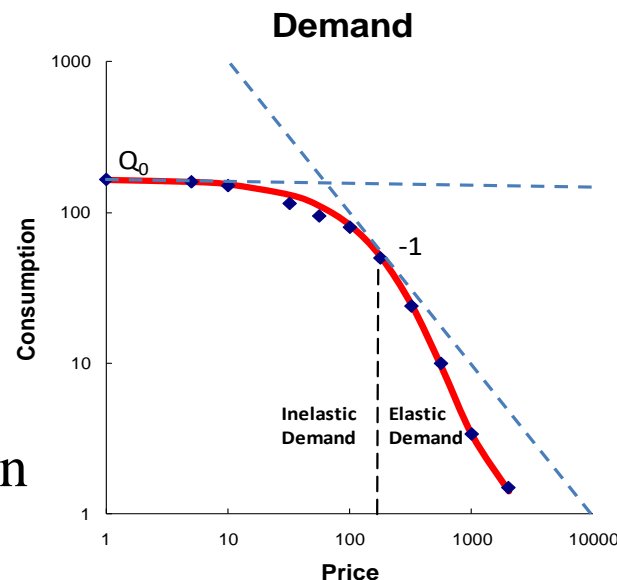
- extent to which changes in unit price influence consumption

Inelastic demand - Changes in price produce less than proportional changes in consumption

E.g., 1% increase in price produces
< 1% decrease in consumption

Elastic demand – Changes in price produce larger than proportional changes in consumption

E.g., 1% increase in price produces
> 1% decrease in consumption



What Influences Elasticity of Demand?

- Constraints on income re: “luxury goods” vs. “necessary goods”
 - *Demand for luxury goods is more elastic*
- Open vs. closed economies
 - *The extent to you can access the commodity outside the conditions of constraint*
 - *Demand is more elastic under open economies*
- Availability and price of substitutable commodities
 - *Demand is more elastic when substitutes are available*
 - *E.g. Demand for gasoline is relatively inelastic; demand for Coca-Cola is not*

Elasticity of Demand & Substitution

Q: How is reinforcer effectiveness influenced by the nature of other qualitatively different reinforcers in the environment?

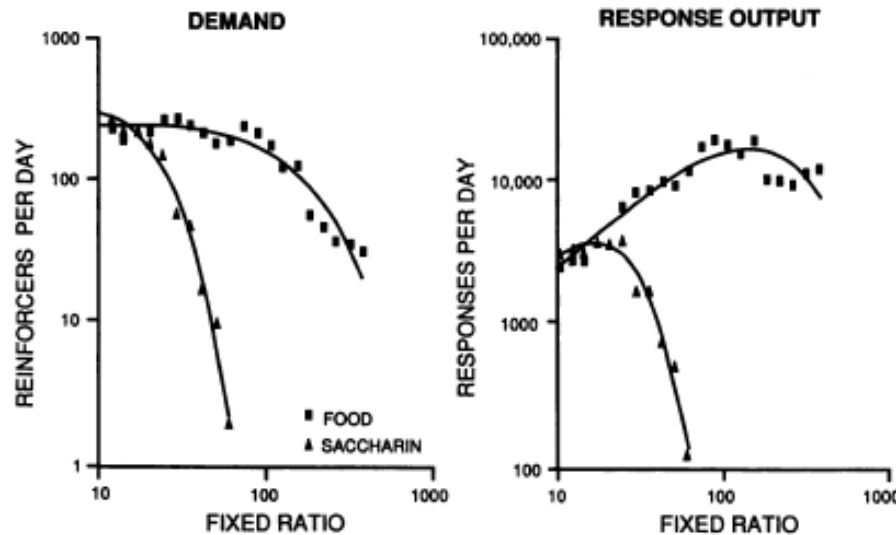
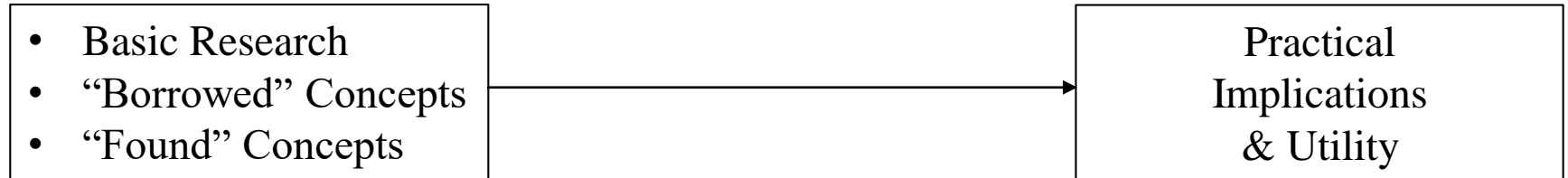


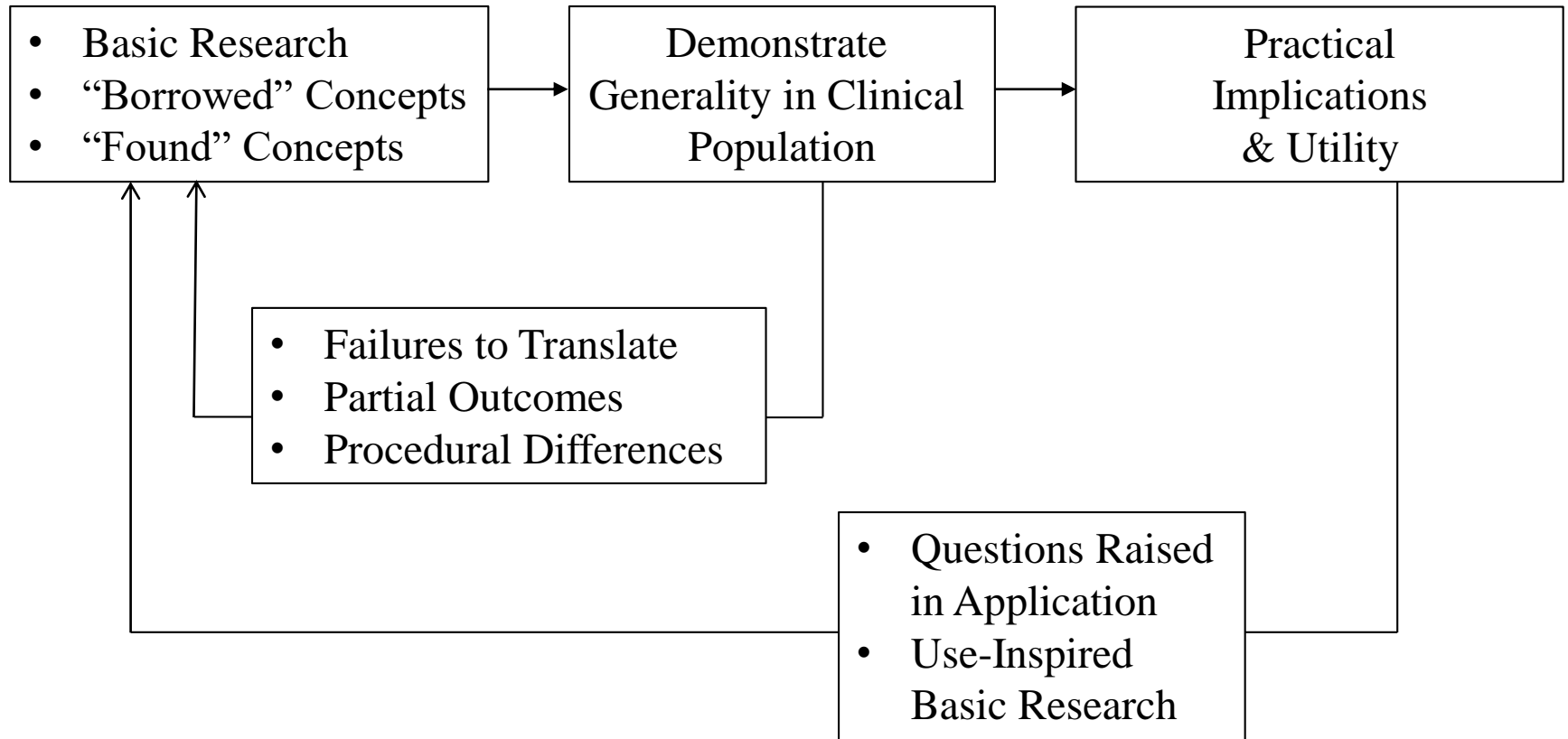
Fig. 4. Left panel: Daily consumption of food or saccharin as a function of FR schedule, in log-log coordinates. Right panel: Total daily lever presses for either food or saccharin as a function of FR schedule, in log-log coordinates. Data from a representative rhesus monkey.

- *Stimuli with equivalent initial consumption under low cost conditions may have very different demand profiles*
- *More “durable” (less elastic) demand for a reinforcer, as the price increases, when it is dissimilar from the available alternatives.*

Translational Research in BA

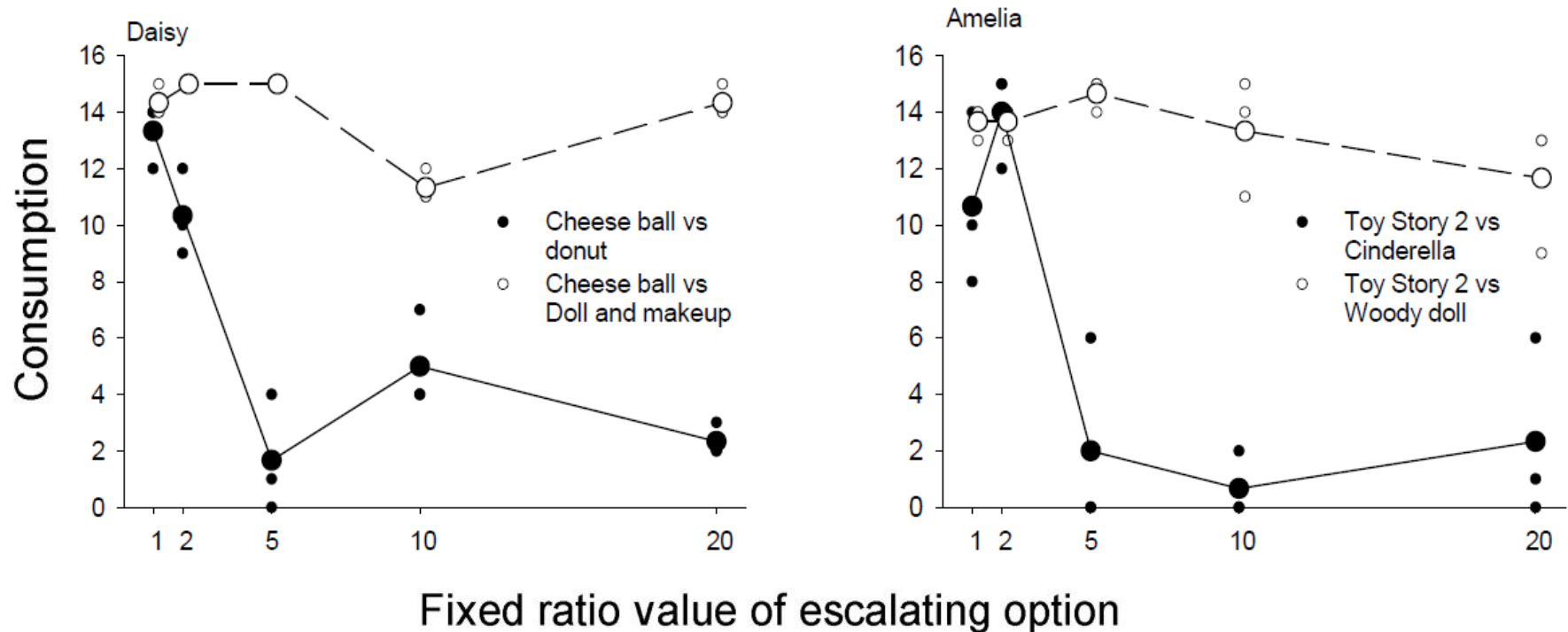


Translational Research in BA



Substitution and Demand Elasticity

Q: Do similar findings obtain in children with IDD?



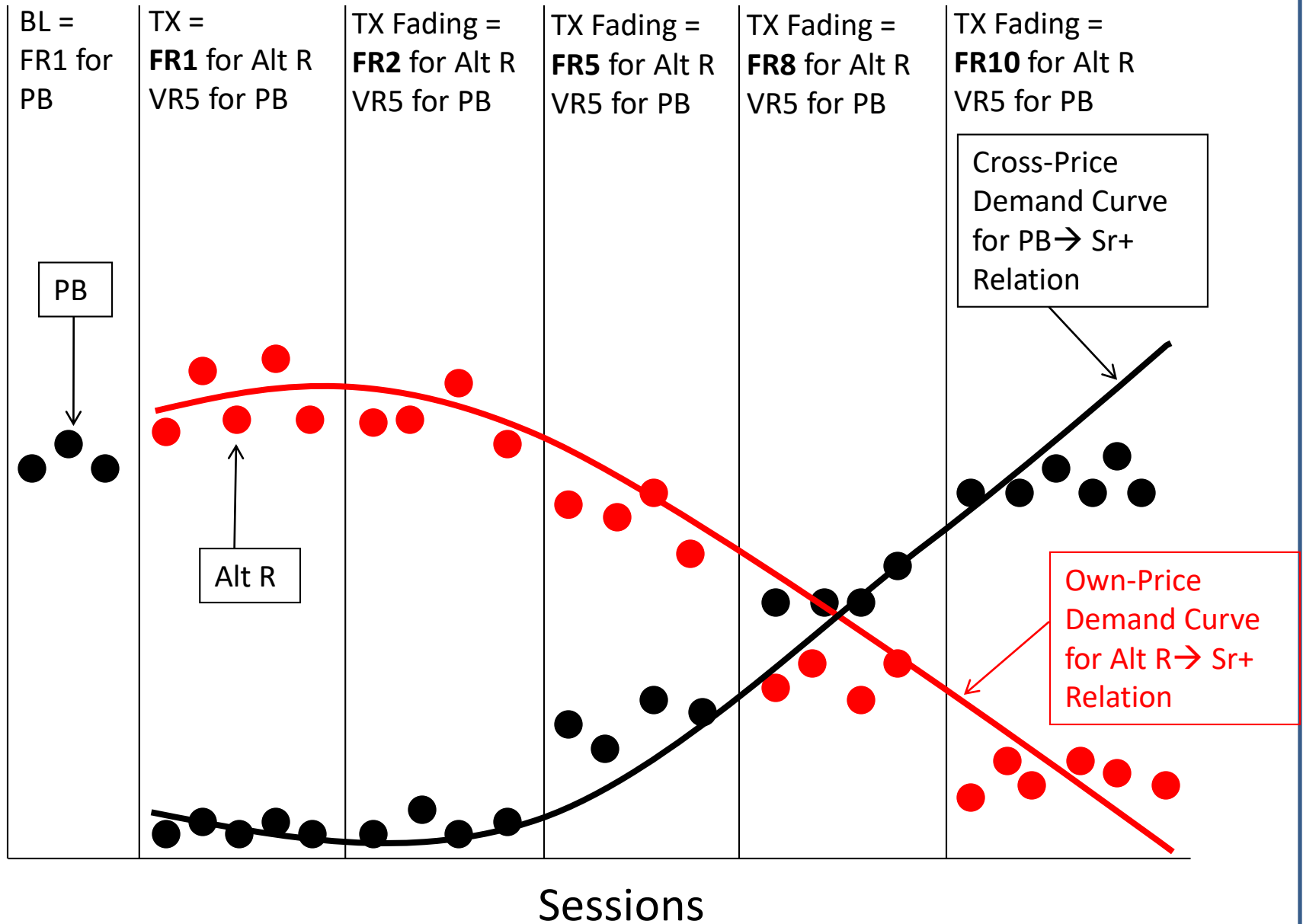
- *Stimuli with equivalent initial consumption under low cost conditions may have very different demand profiles*
- *More “durable” (less elastic) demand for a reinforcer, as the price increases, when it is dissimilar from the available alternatives.*

Implications for the Treatment of PB?

Conventional course of intervention for PB in IDD:

- *Functional assessment identifies the “functional reinforcer” maintaining problem behavior*
- *Some form of differential reinforcement*
 - *Provide functional reinforcer for alternative behavior*
 - *Extinction – disrupt contingency between PB and reinforcer*
- *Schedule thinning makes intervention practicable*

Responses per Minute

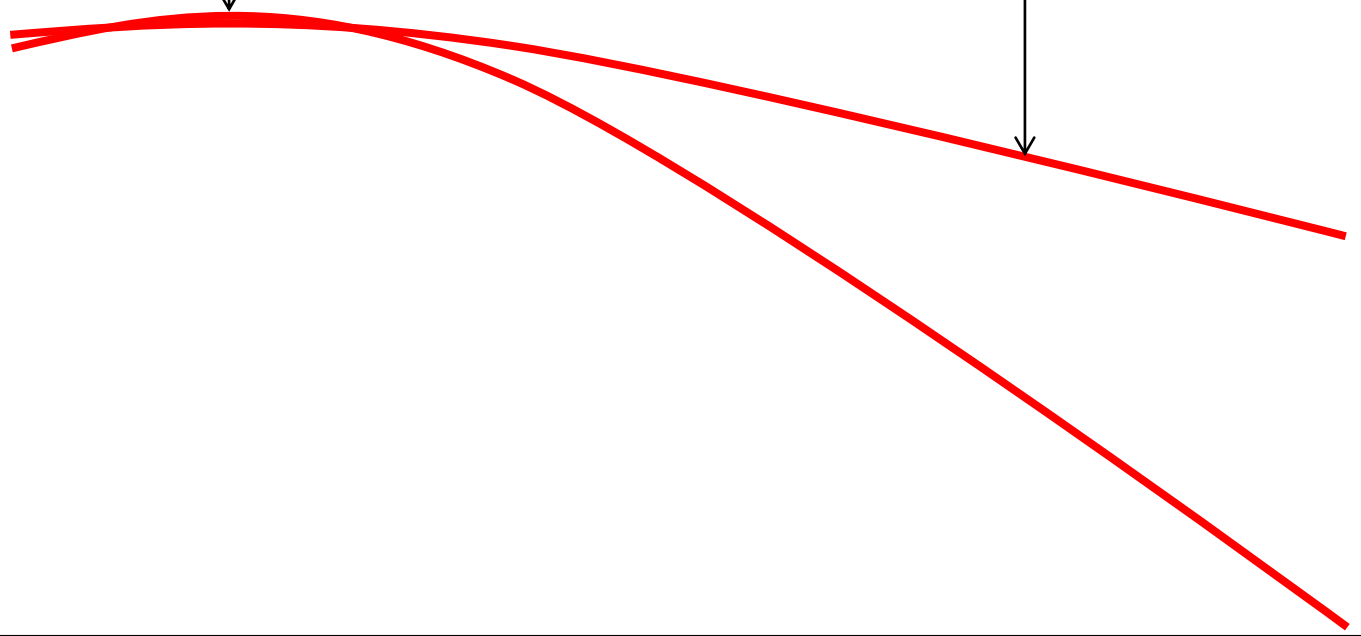


Responses per Minute

Shape of Own-Price
Demand Curve for
Alt \rightarrow Sr+ Relation when
Sr+ is Similar

Demand curves are
less elastic when
available alternatives
are dissimilar

Shape of Own-Price
Demand Curve for
Alt \rightarrow Sr+ Relation when
Sr+ is **Dissimilar?**



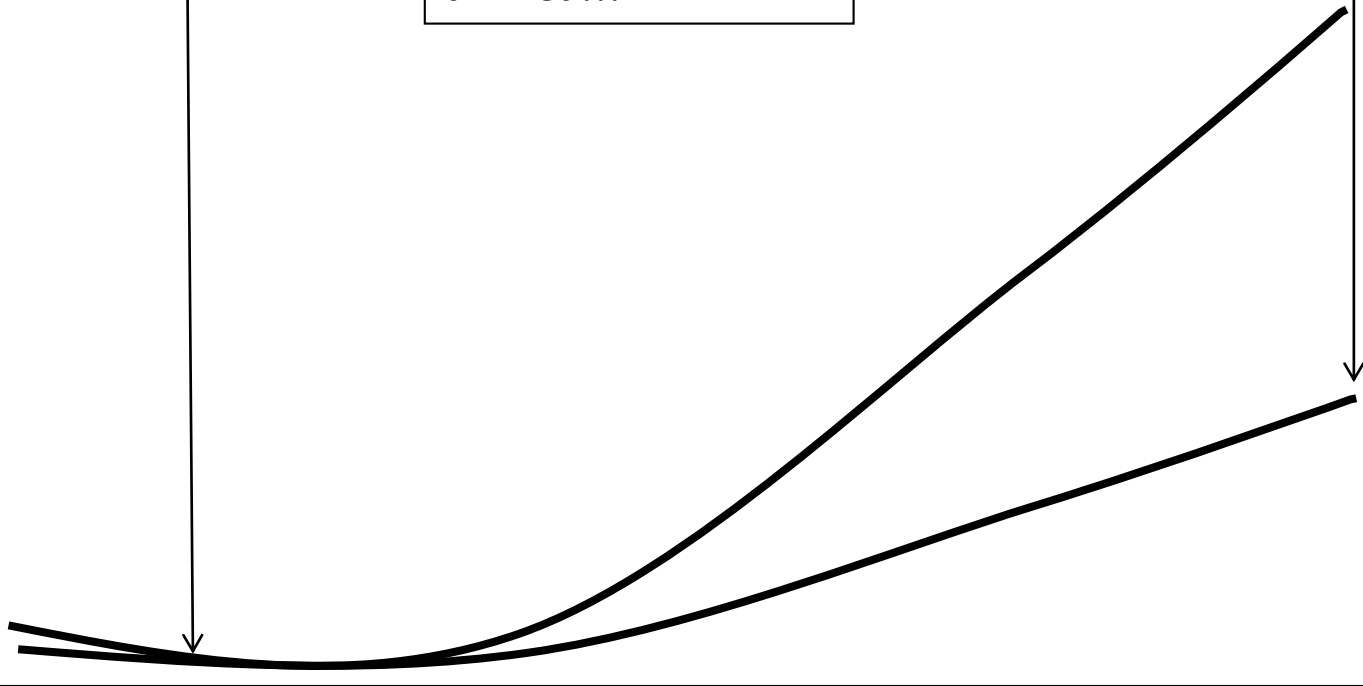
Sessions

Responses per Minute

Shape of Cross-Price
Demand Curve for
PB → Sr+ Relation when
Sr+ is Similar

Increases in this line
represent the
re-emergence of
problem behavior
as schedules are
thinned!!!

Shape of Cross-Price
Demand Curve for
PB → Sr+ Relation when
Sr+ is **Dissimilar**?



Sessions

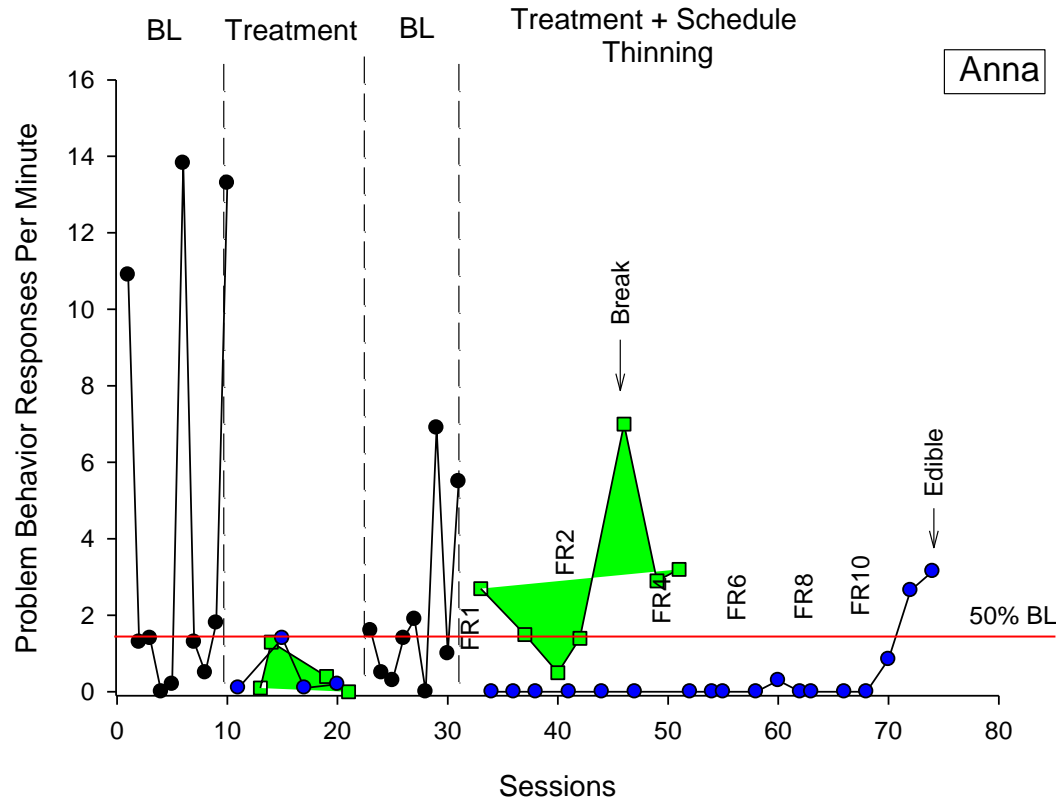
What Does it Mean for the Treatment of PB?

In English....from the behavior's point of view:

- *Why should I work hard to produce an outcome that is more easily produced through another response?*
- *However, if what you are offering for my work is:*
 - *Valuable*
 - *Not something I can already produce through a different response*
- *Then perhaps I might be willing to work a little harder to get it.*

Translation: Substitution and Stimulus Value

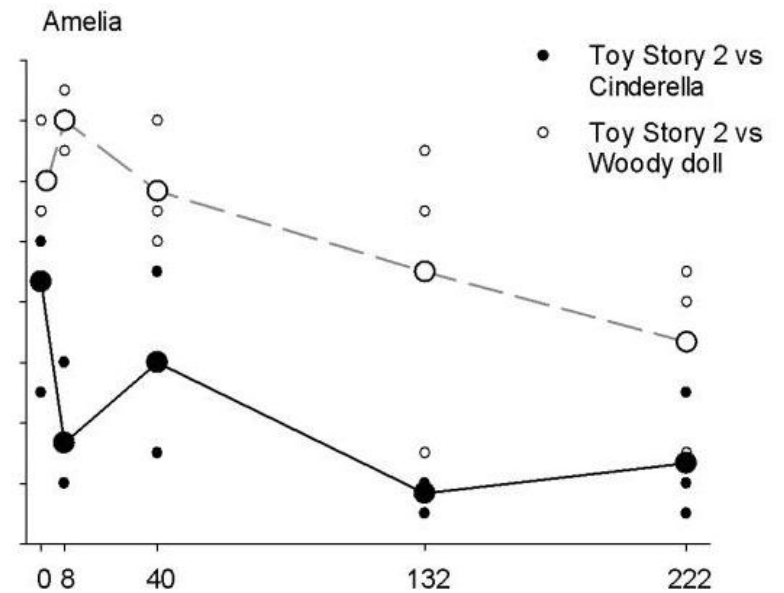
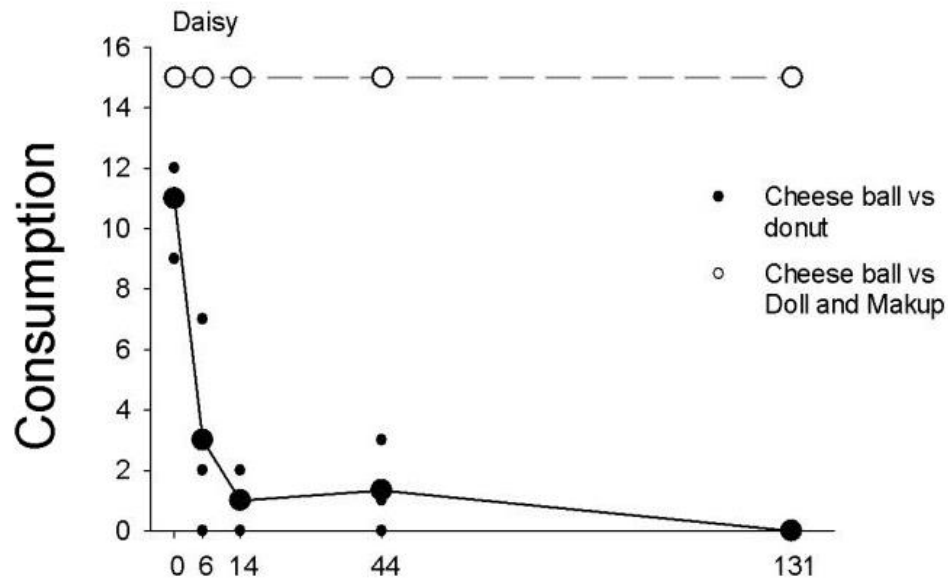
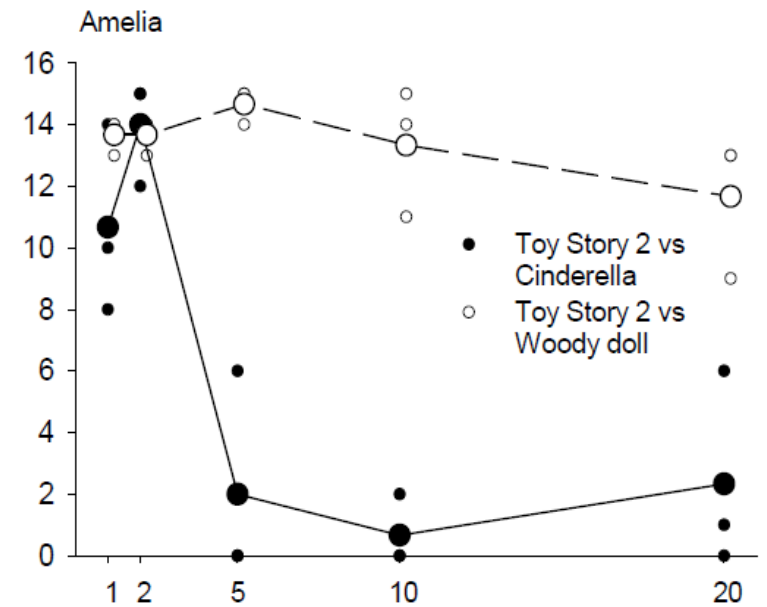
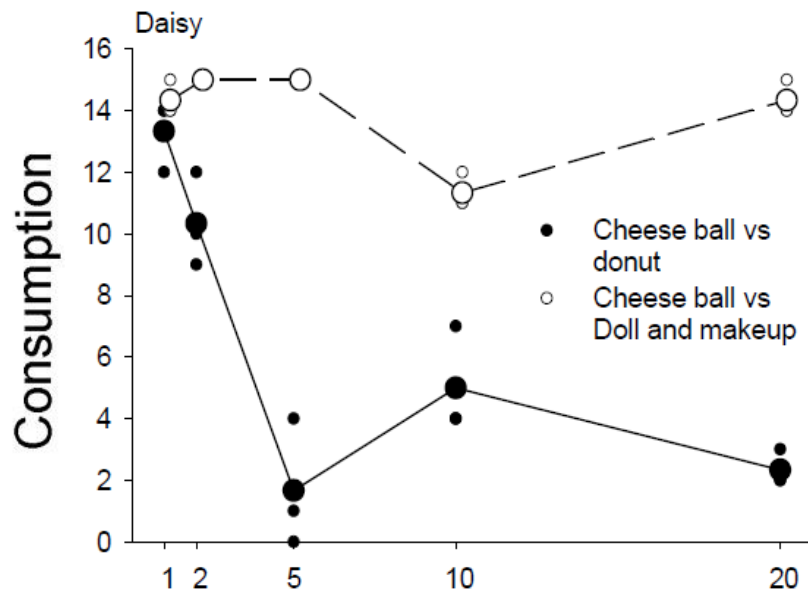
Q: What are the clinical implications?



- *Stimuli with equivalent initial consumption under low cost conditions may have very different demand profiles*
- *More “durable” (less elastic) demand for a reinforcer, as the price increases, when it is dissimilar from the available alternatives.*

Translation: Substitution and Stimulus Value

- *If problem behavior continues to be reinforced, (extinction is impracticable), and*
 - The schedule for appropriate behavior is thinned
 - Arranges a situation analogous to:
 - Holding the cost of the reinforcer for problem behavior constant, while...
 - Increasing the cost of the reinforcer for the alternative behavior
 - In essence...a demand curve
- *Applying economic analysis lets us consider ways to enhance interventions based on what influences demand curves*

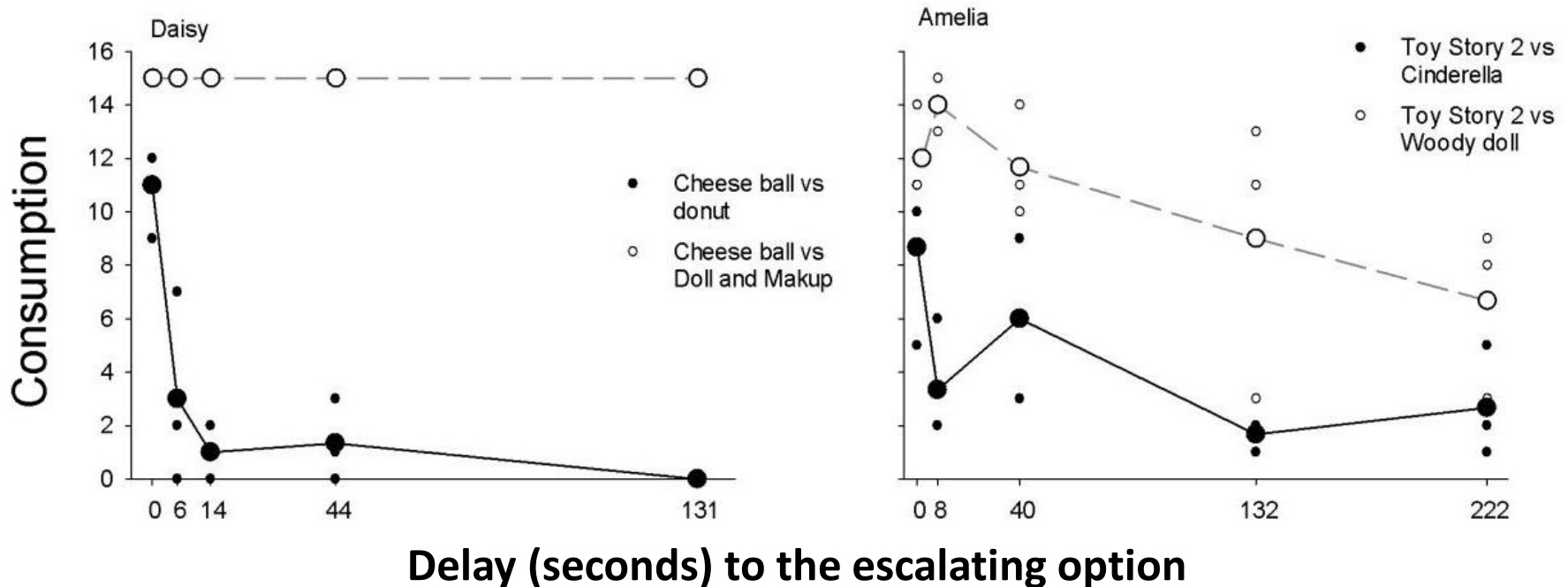


Delay (seconds) to the escalating option

Determinants of Value: Delay Discounting

Demand curves vary with similarity of available alternatives

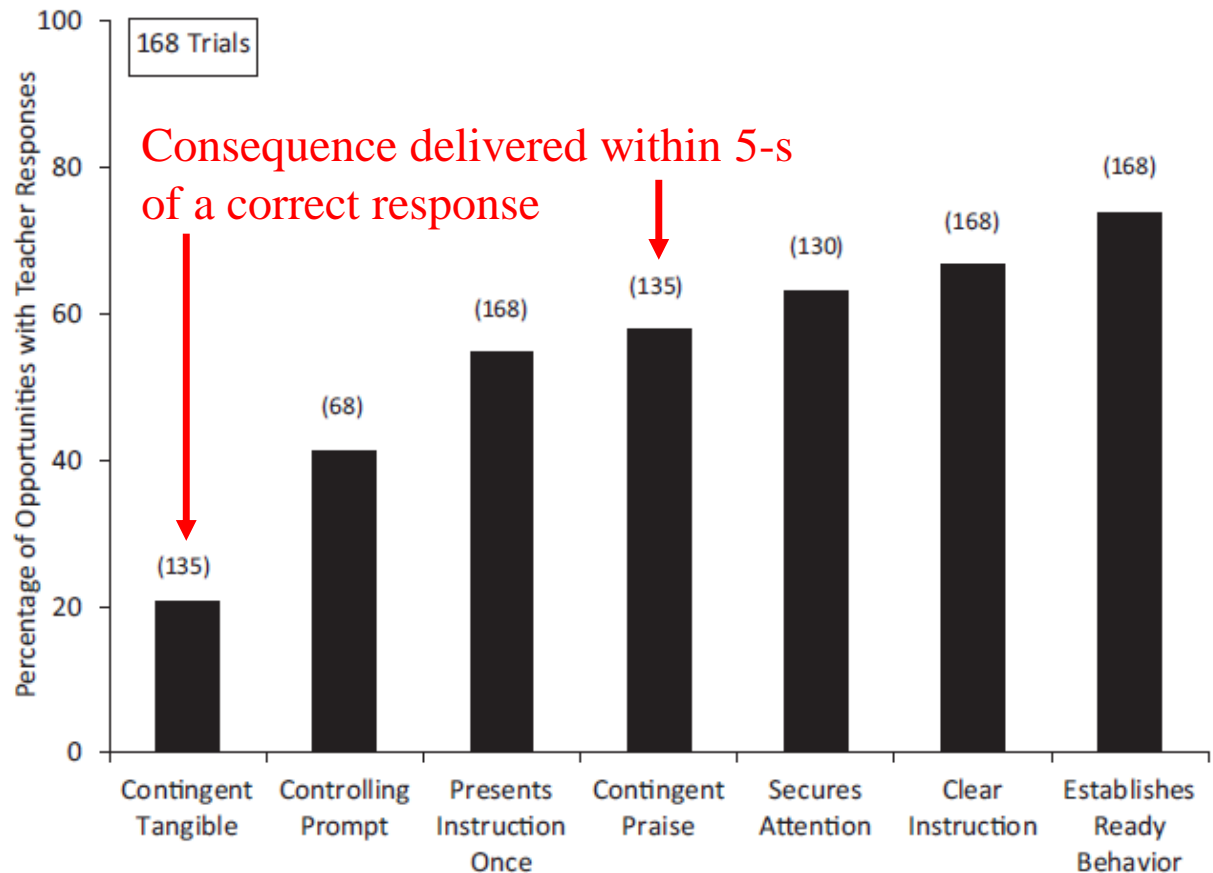
- Consumption declines more rapidly as *delay* increases when the alternative is functionally similar
- *Reinforcer delay is a “cost”*



Q: How often do teachers deliver reinforcers immediately following a correct response ?

Descriptive assessment of integrity errors

- Observed 168 teaching trials
- Across 5 children with ASD attending EIBI clinics
- 9 teachers or paraprofessionals delivering instruction

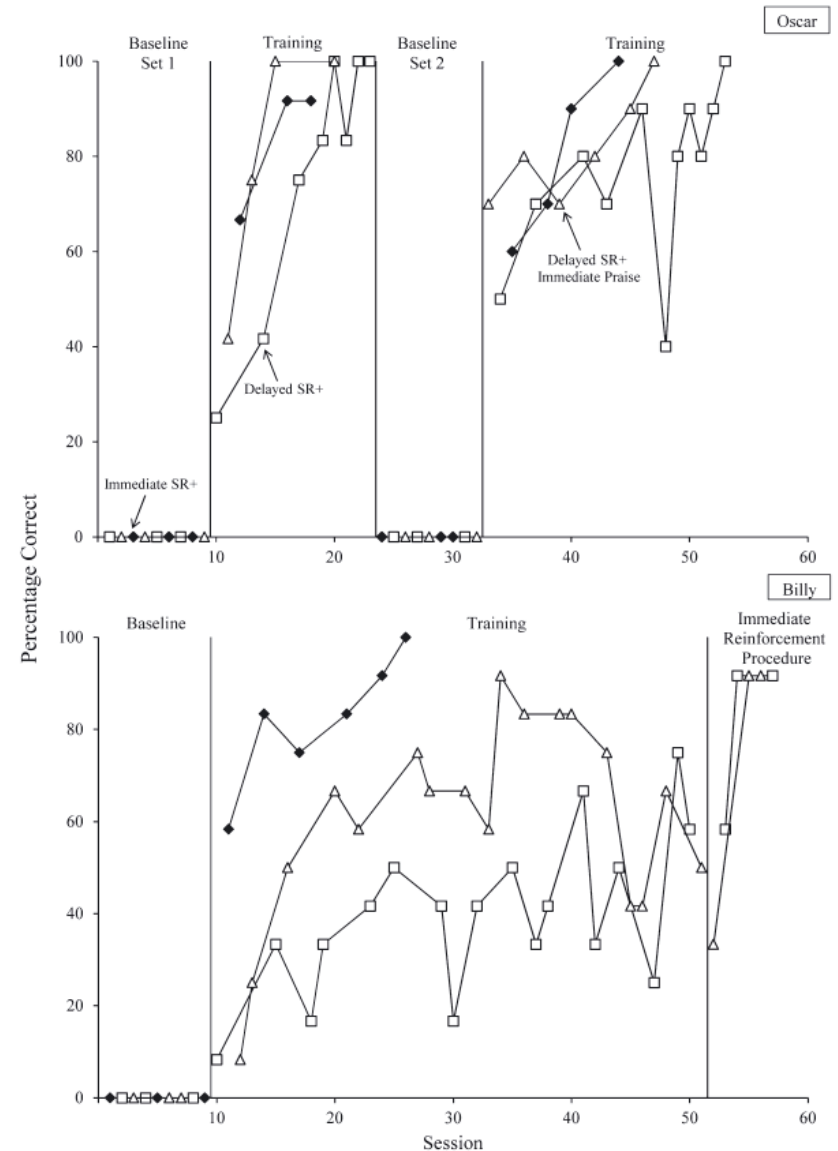


Q: How do reinforcer delays impact reinforcer effectiveness during skill acquisition?

Effects of Reinforcer Delay on Acquisition

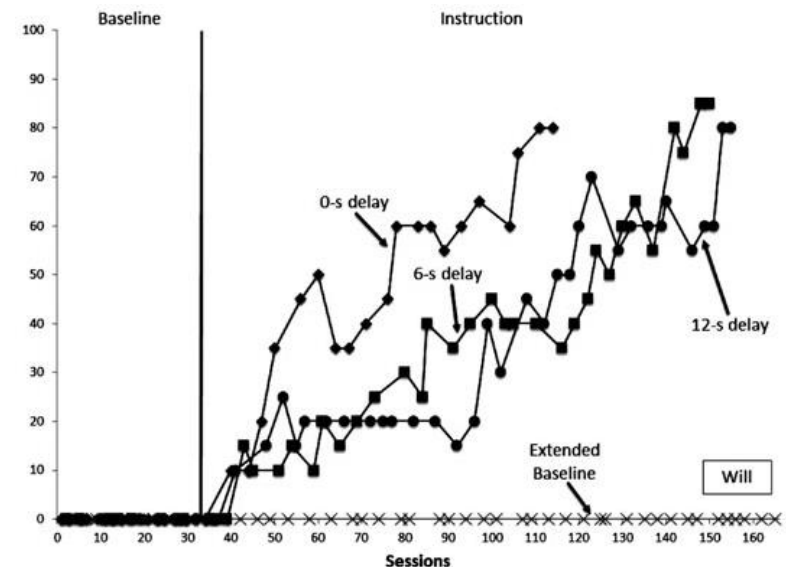
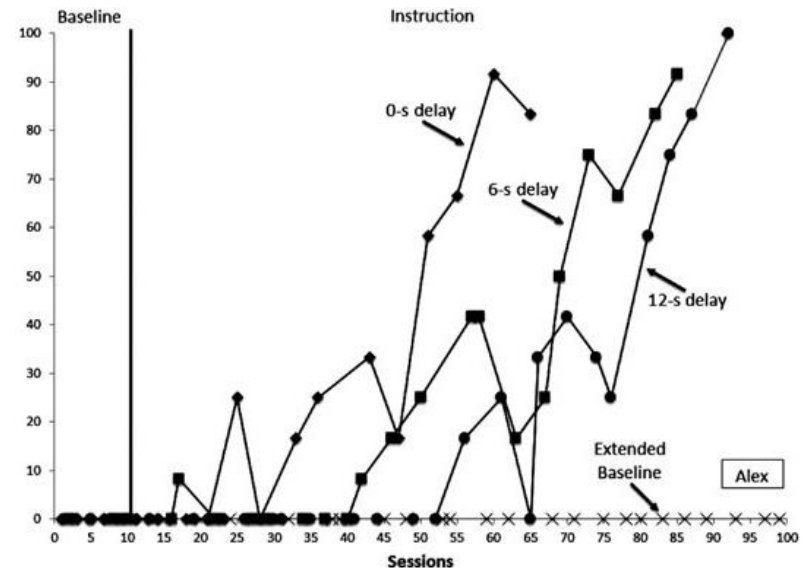
- ◆ Immediate SR+ (both praise and preferred item)
- △ Immediate Praise; Delayed SR+ (10-s delay to preferred item)
- Delayed SR+ (10-s delay to both praise and preferred item)

Result: Delays result in less rapid acquisition



Q: How much a delay is tolerable before detrimental effects are observed in acquisition?

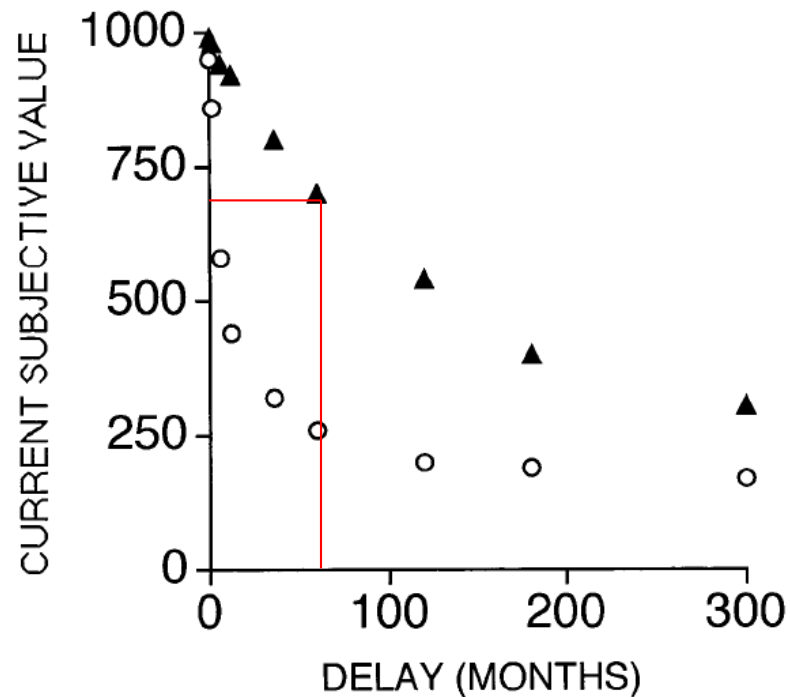
- Parametric analysis of effects of delay to acquisition
- 3 children with ASD (2 shown)
- Discrete trials for mand acquisition
- Preferred edible + praise for correct responding with:
 - 0-second delay
 - 6-second delay
 - 12-second delay



Delay Discounting

- *Delay discounting* - how the present subjective value of a given reward declines as the delay to its receipt increases

\$1000 now or \$1000 after 5 yrs?
\$900 now or \$1000 after 5 yrs?
\$800 now or \$1000 after 5 yrs?
\$700 now or \$1000 after 5 yrs?
\$600 now or \$1000 after 5 yrs?



- *Steeper discounting* = value declines more rapidly given delays, immediacy is more important
 - Discounting of same commodity across differing populations
 - Discounting of different commodities in the same individual

Delay Discounting

- *Delay discounting – the subjective value of money declines less steeply across delays than the subjective value of alcohol and food*

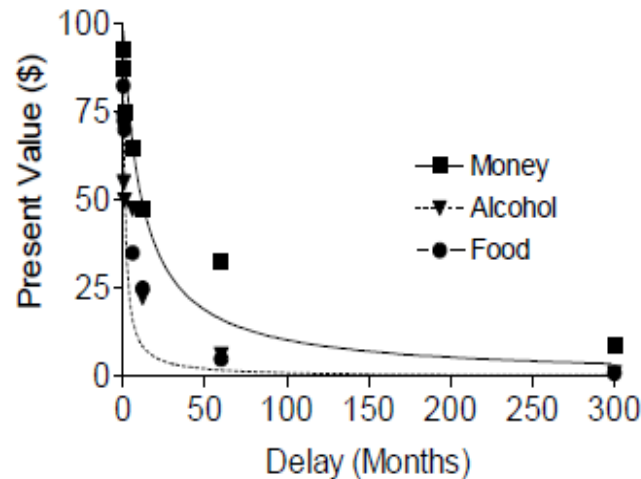


Fig. 1. Temporal discounting functions for money, alcohol, and food. Points show median indifference points as a function of delay. Lines show best-fitting discount functions generated by the hyperbolic model (Eq. (1), see text).

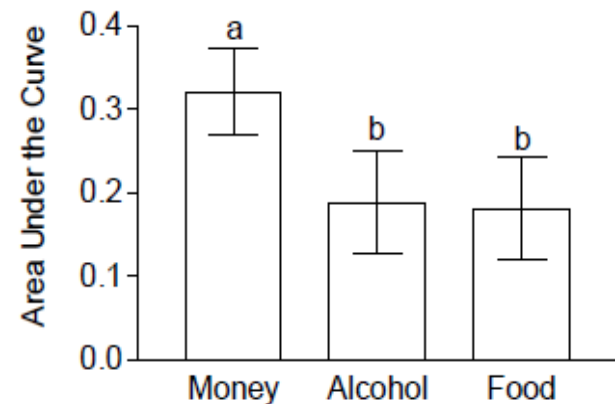
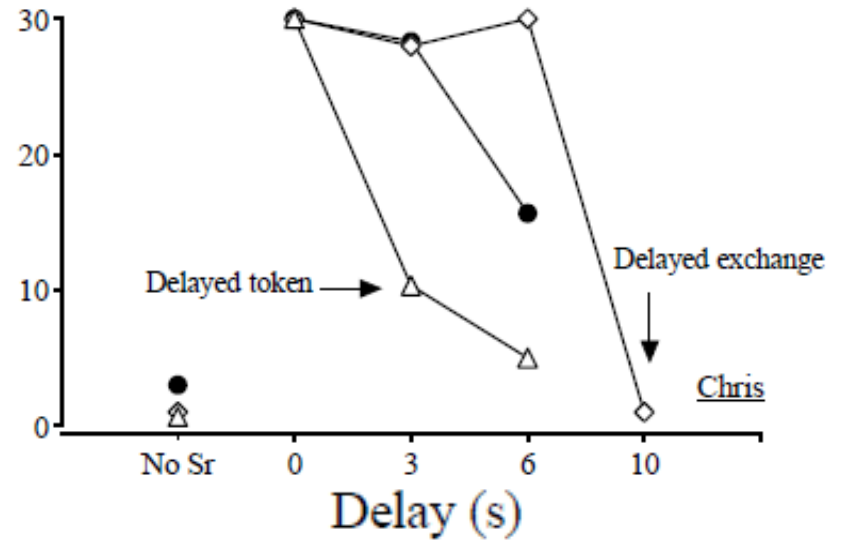
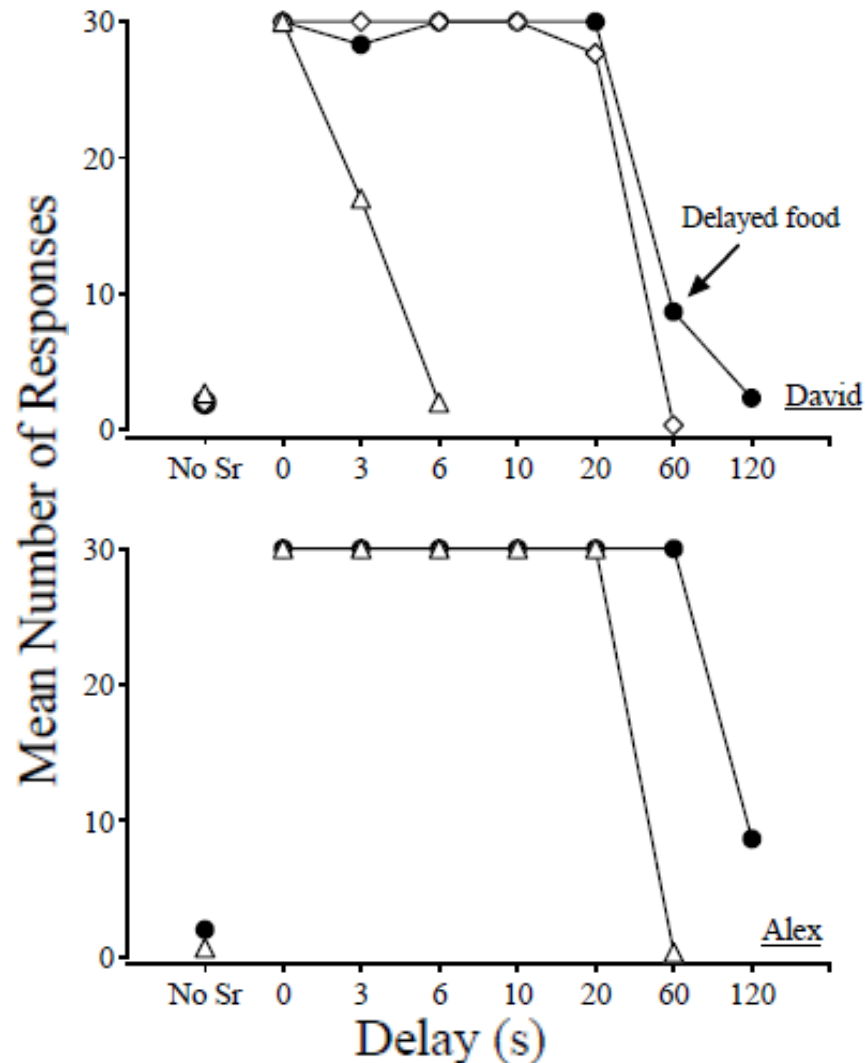


Fig. 2. Mean area under the curve for money, alcohol, and food. Vertical lines indicate one standard error above and below means. The means of conditions marked with the letter 'a' are significantly different from the means of conditions marked with the letter 'b'; the means of conditions marked with the letter 'b' are not significantly different from each other.

Q: How do delays impact the effectiveness of primary reinforcers vs tokens?



- *Token reinforcers lose their effectiveness at smaller delays than primary reinforcers*
- *Immediate tokens with delayed exchange retain effectiveness similar to primary reinforcers*

Determinants of Value: Effort and Subsequent Value

- The relation between historical effort and subsequent value:
 - *The Law of Least Effort - all else being equal, organisms prefer options associated with less cost*
 - *But what happens later to those stimuli historically associated with greater effort?*

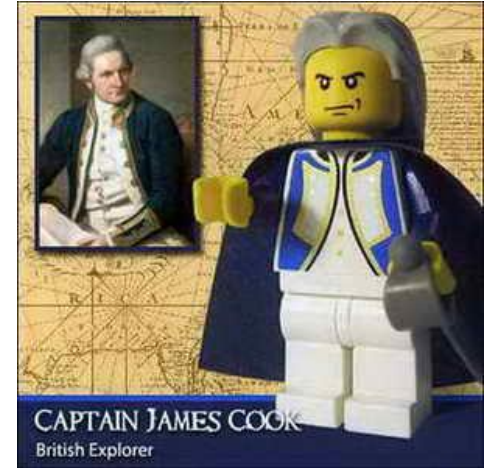
Contingency: Effort and Subsequent Value

- *Possibility 1*
 - Stimuli historically associated with greater effort, by virtue of being paired with an aversive event (i.e. greater effort), lose value over time and experience
 - A negative relation between “how much one has to work” for a reinforcer and how it is subsequently valued
- *Possibility 2*
 - Stimuli historically associated with greater effort, once current effort is equated, are “on sale.”
 - A positive relation between “how much one has to work” for a reinforcer and how it is subsequently valued

Contingency: Effort and Subsequent Value

“..such are the Tempers and dispossessions of Seamen in general that **whatever you give them out of the common way**, altho it be ever so much for their good yet it will not go down with them and you will hear nothing but murmurings gainest the man that first invented it; **but the Moment they see their superiors set a Value upon it**, it becomes the finest stuff in the World and the inventor an honest fellow.”

Captain James Cook , April, 1769



"The harder the conflict, the more glorious the triumph. What we obtain too cheap, we esteem too lightly."

Thomas Paine, *The Crisis*, 1776

Contingency: Effort and Subsequent Value



“The more you suffer, the more it shows you really care.”

The Offspring, “Self-Esteem” (1995)

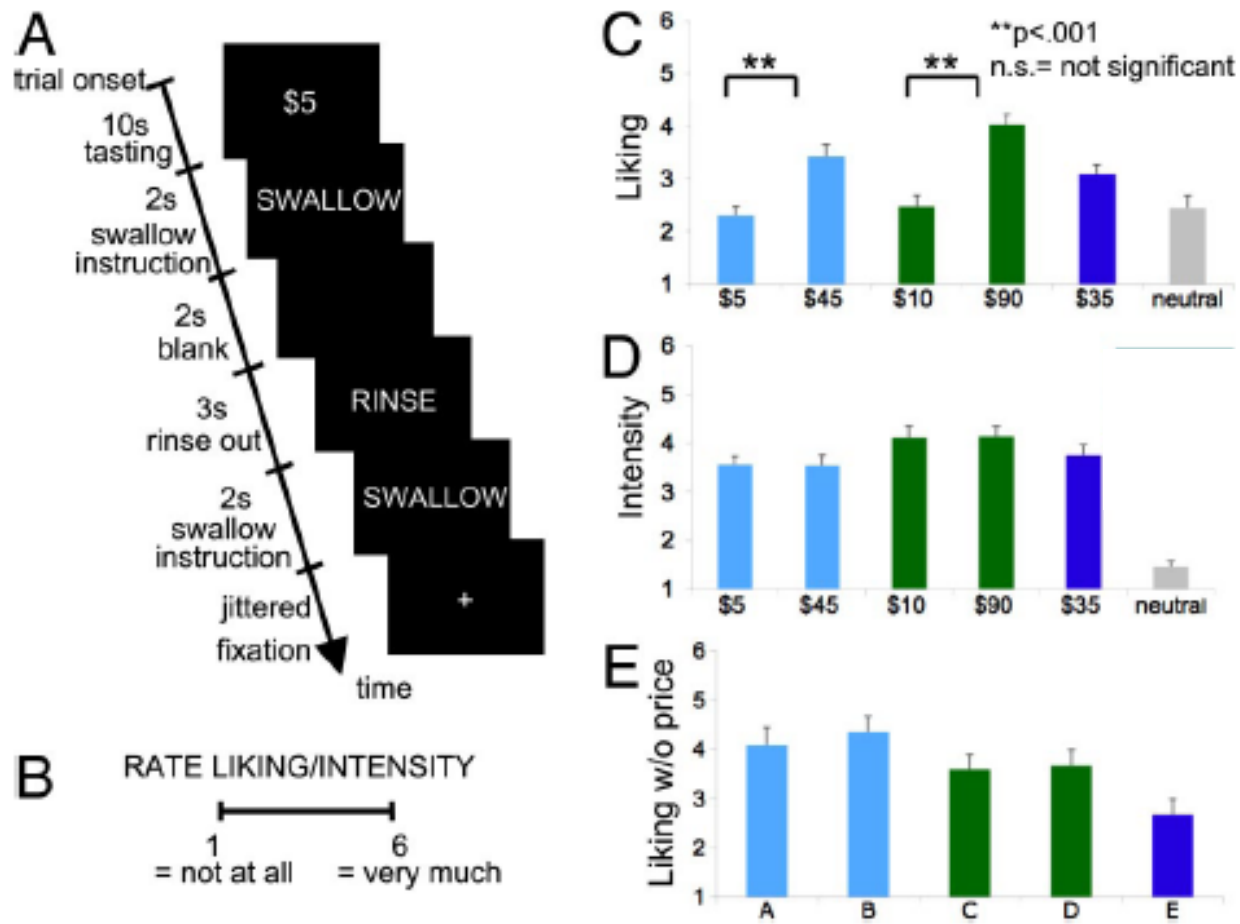


Fig. 1. Experimental design and behavioral results. (A) Time course for a typical trial. (B) Reported pleasantness and intensity rating scales. (C) Reported pleasantness for the wines during the cued price trials. (D) Taste intensity ratings for the wines during the cued price trials. (E) Reported pleasantness for the wines obtained during a postexperimental session without price cues.

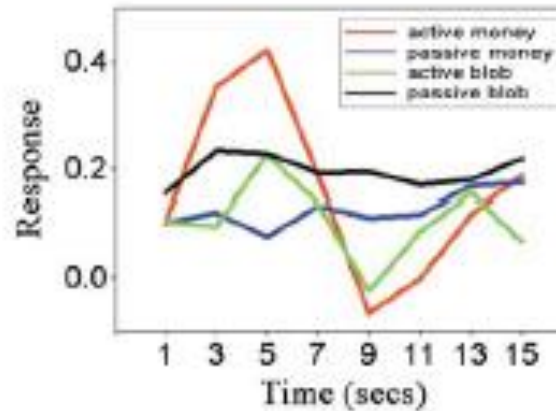
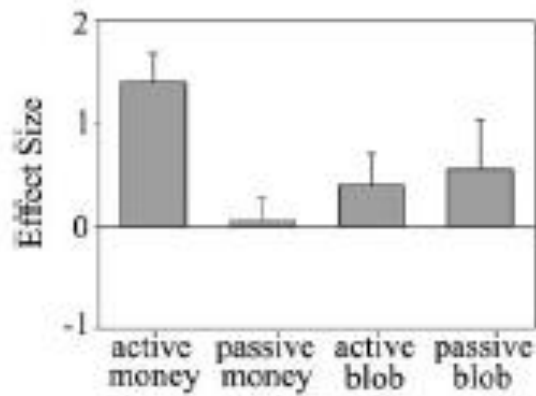
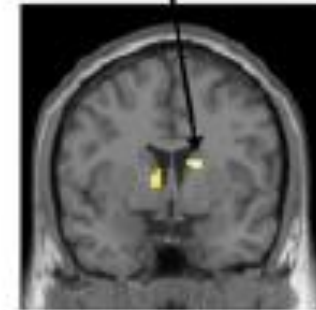
Effort and Subsequent Value



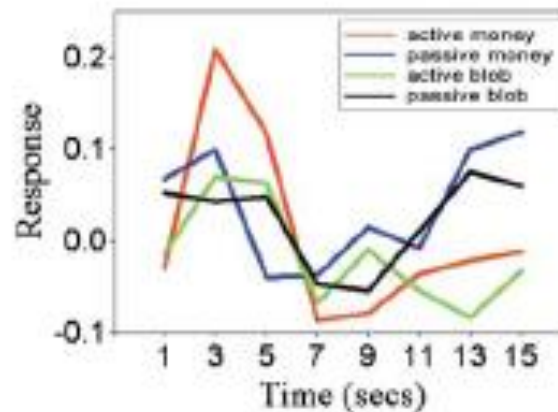
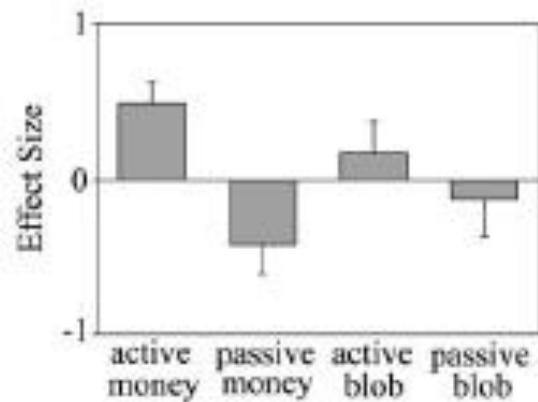
Study: Brain Prefers Working for Cash

Posted: May 14, 2004 at 3:15 p.m.

ATLANTA (AP) -- It's nicer when you actually earn it. Lottery winners, trust-fund babies and others who get their money without working for it do not get as much satisfaction from their cash as those who earn it, a study of the pleasure center in people's brains suggests. Emory University researchers **measured brain activity in the striatum — the part of the brain associated with reward processing** and pleasure — in two groups of volunteers. One group had to work to receive money while playing a simple computer game; the other group was rewarded without having to earn it. **The brains of those who had to work for their money were more stimulated.**

BRIGHT CAUDATE BODY at [12, 3, 15]RIGHT
CAUDATE BODY

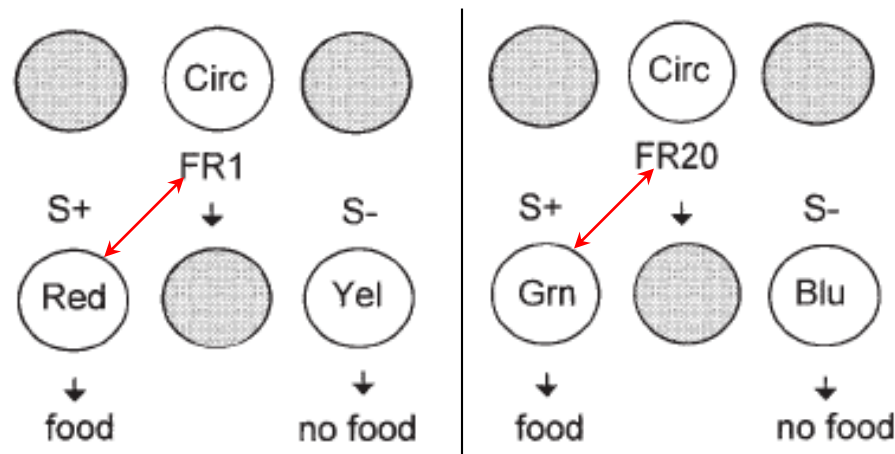
y = 3

CRIGHT NUCLEUS ACCUMBENS at [12, 9, -6]RIGHT
NUCLEUS ACCUMBENS

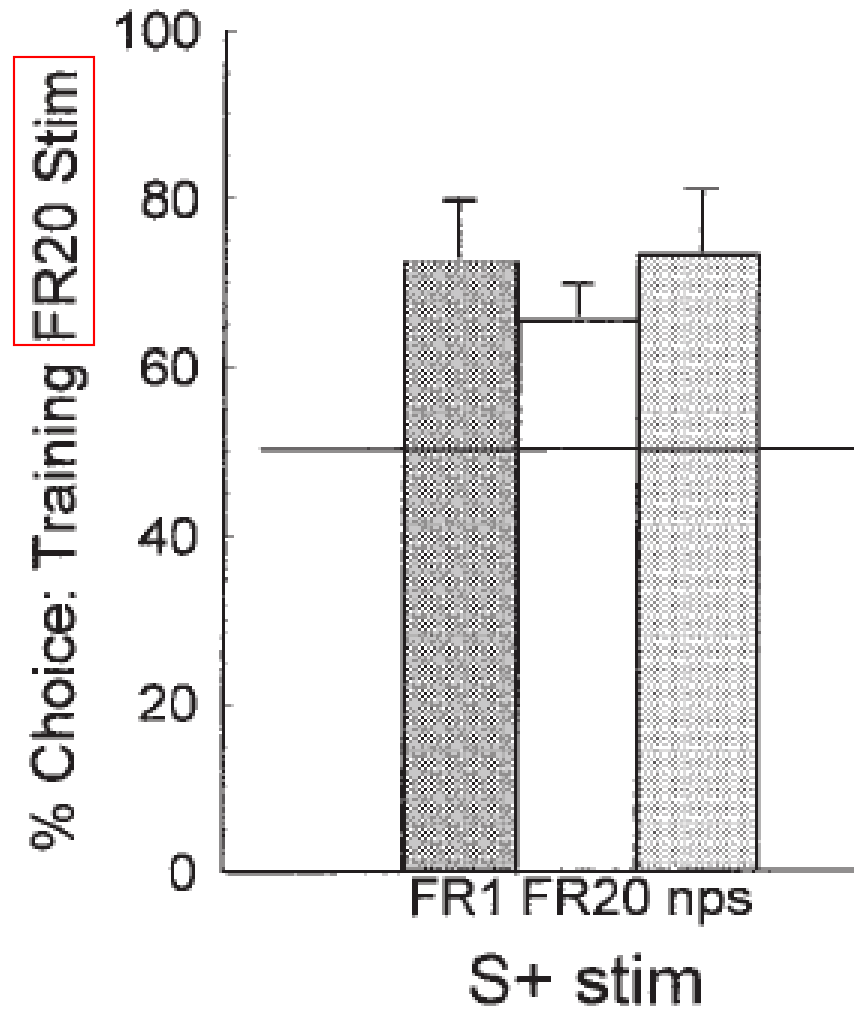
y = 9

Effort and Subsequent Value

- Clement, Feltus, Kaiser, & Zentall (2000)
 - Pigeons exposed to chain schedules:
 - Training: Two types of trials (50% / 50%)



- Test: Concurrent choice, red S+ vs. green S+

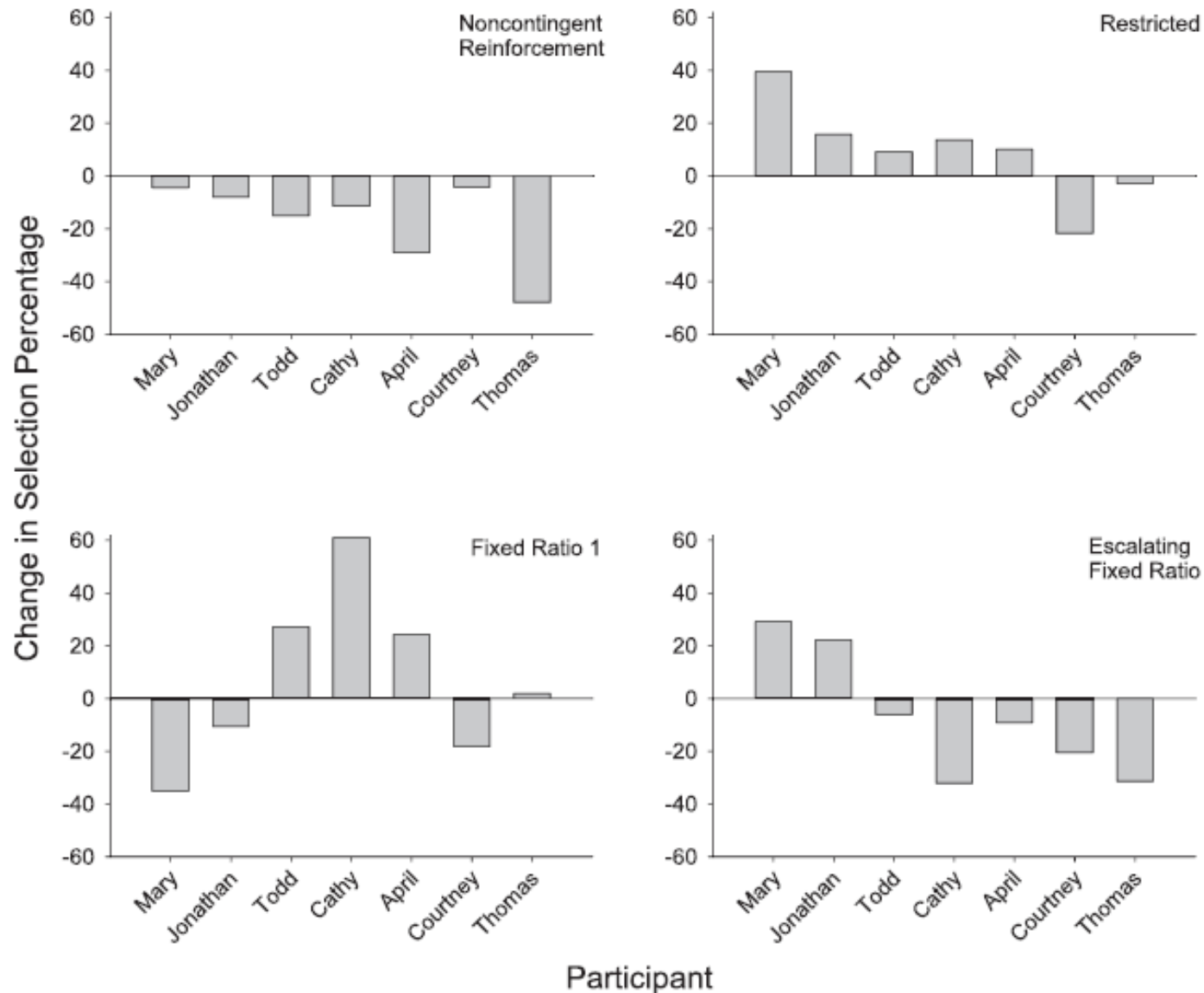


Effort and Subsequent Value

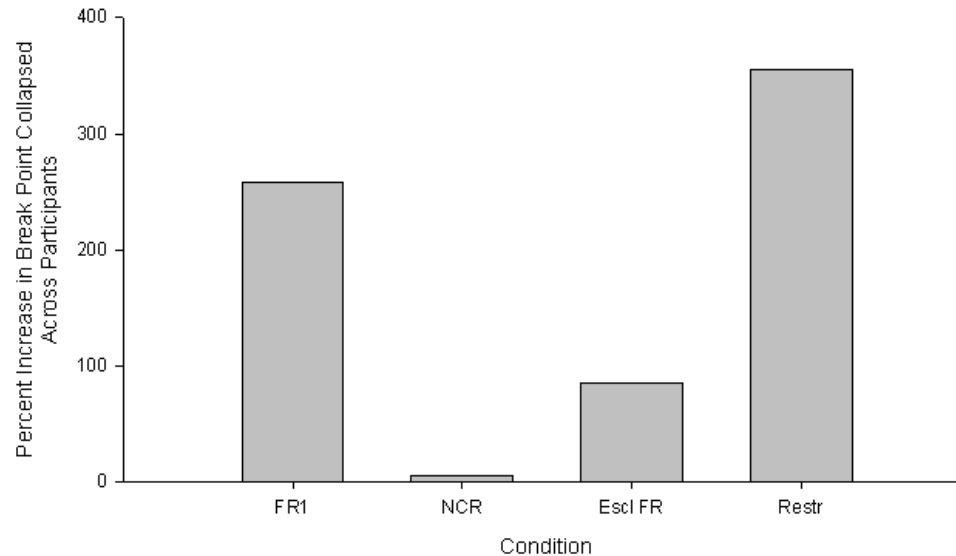
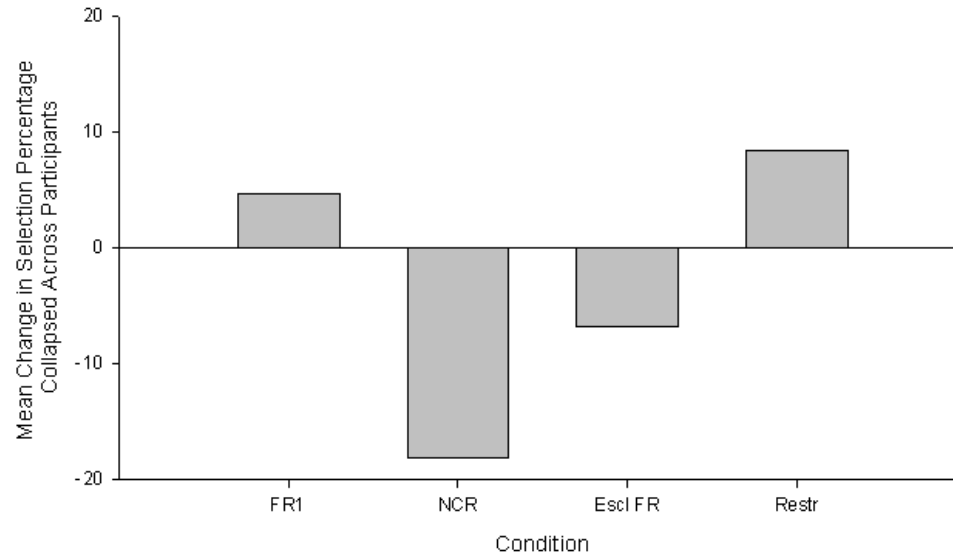
Q: Does the amount of work required to earn a reinforcer alter the value of that reinforcer?

- *8 Children with ASD & MR ($n = 8$)*
- *Pre-test:*
 - *Preference assessment*
 - *Progressive-ratio schedule for 4 moderately preferred items*
- *Items assigned to one of four conditions for 4 weeks:*
 - *FR1 delivery for academic tasks*
 - *Escalating FR delivery for academic tasks*
 - *Yoked noncontingent delivery*
 - *Restricted*
- *Post-test: preference assessment and PR schedule analysis*

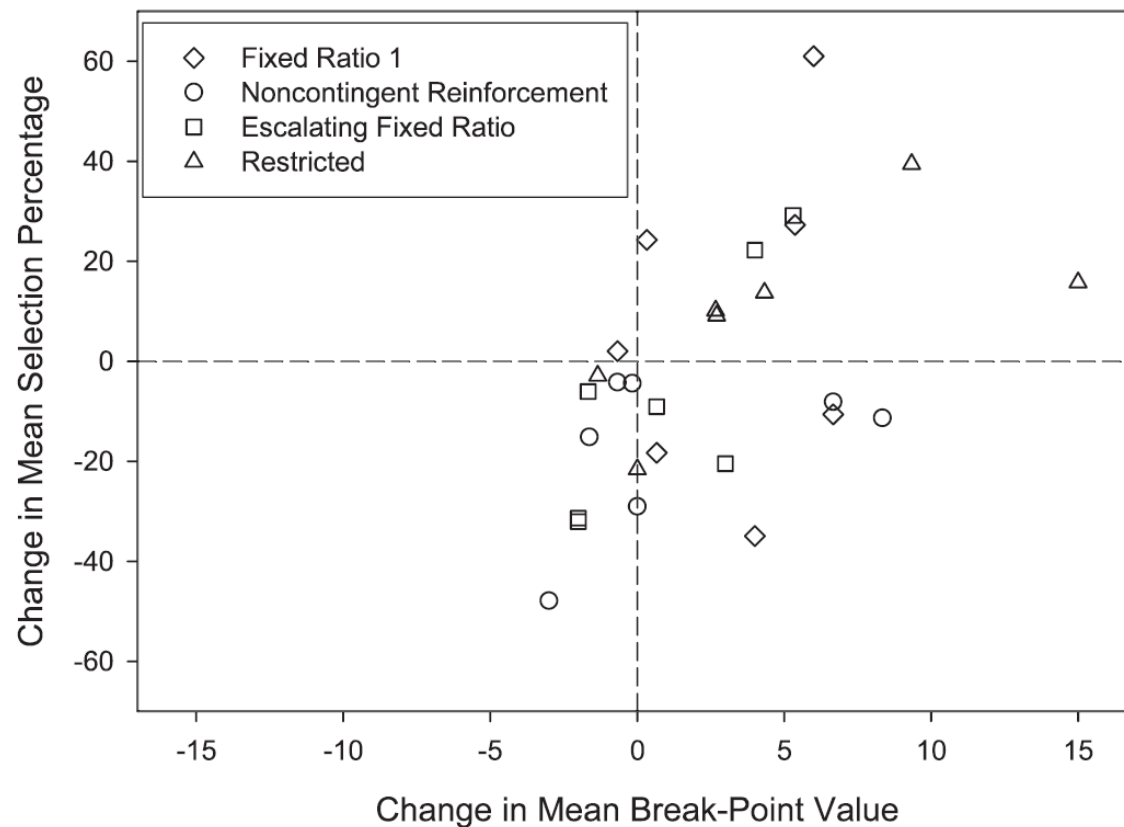
Determinants of Preference & Preference Change



Effort and Subsequent Value



Effort and Subsequent Value



- Free reinforcers lose value more rapidly than earned reinforcers
- *Are interventions that involve contingent reinforcers more durable than interventions that involve noncontingent reinforcers?*
- *Is the loss of earned reinforcers more potent than the loss of free reinforcers?*

Effort and Subsequent Value

Q: If effort is positively correlated with subsequent value, is it more aversive to lose reinforcers that required greater effort to earn?

- *College students (n=28)*
- *Token Accumulation*
 - *Contingent group (n = 14):*
 - *Completes task to earn 20 tokens, later exchanged for \$*
 - *Noncontingent group (n = 14)*
 - *20 tokens delivered freely on schedule yoked to earner*
- *Test of sensitivity to loss*

Earn Group

Do you see PTLE 3 or more times in the list? If so, press 'Q'
Do you see PTLE less than 3 times in the list? If so, press 'P'

You have 20 seconds from the time the array appears!

EBCR	UCTE	IEPY	TUYP	TLCY	PRIL	EBTC
TCBE	YRLB	TYEB	RYPE	IYLC	LBTC	TBPU
TLBU	UCBP	YBRU	ICEB	YUCL	BRYP	RYEI
TRBP	ELIR	ECTR	CEYL	LBPE	LTIC	RPTC
BUEY	LITR	ECRP	PCRT	TELU	TCRE	LETB
ITCP	IUBP	RELT	TRPI	PTLU	PEUL	RULB
ITPY	TLUB	PLBI	PTLE	RYLP	RPYC	TIYU
RYIC	UCEL	CRPY	YCIP	RLBP	YRTL	PUTI
PIEY	LBYP	TUPI	UCBL	PCYU	PLRU	ELUT
ICYU	PTCB	PTLE	PITL	UYPB	IRPL	IBLU
RCIB	PBLI	ILTP	CYIT	ECPU	EUTI	EULP
BYPE	RCPI	TBIL	PTLE	PTLE	CLTR	CTBL
PTLE	PUTY	CUIY	BCPU	UTCE	BIRL	CRIE
IBRY	RTYU	CTEL	PTLE	CBTR	YBTE	IBCY
IRLB	BPIC	LRTI	LTEI	LRYT	UBPC	EPYL
LUIC	IBPC	TUYB	LITR	ECPY	ECPT	RIPT
BUEY	PRBE	ILRC	BYPE	REYP	PEBY	TRUE
BYUE	LRPE	BUYC	EYPC	PUCB	ELPI	LTYR
YTPI	YUTI	TIYL	TPUE	REYC	TREP	IBPU
YIPR	TILE	YUER	PUCY	PTLE	PBEC	RTBU

Earn Group

Do you see PTLE less than 3 times in the list? If so, press 'P'

RTYP	CIBL	CYUT	IEYL	URCY	REIY	ICRT
CLIY	EYUC	BIUL	RUYP	TULR	PYTB	UECB
PLUE	BULP	EPIL	TULI	TUEB	PTLE	EPTU
BEIC	RLEC	RYBI	ERLB	ELRB	IETC	CEPI
CTUI	YLIU	PELT	LTUP	CLYB	ERYU	RBCE
YUBR	CBUE	URIL	ECLB	YCRT	RCEP	UIBL
RYTL	PRTB	PCLR	UILE	PLCB	CTPE	BLUR
LEYC	PLBE	BRCI	YTIP	YTPB	PEIT	BERU
RTPL	LBCY	ILTR	IRYC	RUIP	LICT	PTLE
YCLB	RPBY	YUIP	LPEI	LBCE	RPIU	EITL
UTYE	YUCI	LIYT	PTYL	LCPR	YRLP	PYIU
PBYU	IBTU	LPUE	BRCE	TYUI	RCIY	IERL
LTEC	URBI	UETB	LBIT	ULCB	ERBI	LYBI
EIYR	LRYU	TILP	PREU	PBIT	TEYR	BRUL
UPCT	IPUY	LTRU	LYRB	CLUR	UILE	PTLE
BLPT	ECPU	RUEL	LTIE	PTLE	RYLU	CTLR
YPTR	TPYL	PILR	PERC	BCLU	TRLI	EPUI
EUPR	EYIR	PUTE	LICP	IYRE	TILE	TYCB
LYER	LEPY	BLUC	LTIE	ETPI	ERPL	ULPC
BYIL	ULPE	TEBL	PTLE	TCUE	TBEC	BLIU

You have **EARNED** a token! You now have a total of 1 token.

When you are ready, press the **SPACE BAR** to continue.

Free Group

Relax and watch your tokens get to 20. Then your game will start!

BCOY	IMXD	TUVT	WUAU	GNIJ	UGAX	SLMD
CRDH	MOEC	IQYR	WGNB	PXDK	ENFH	PEPJ
DTMA	XRRC	EUUP	XXCP	MGDJ	JETN	JHBT
WRJN	KVQP	LBAI	VTEU	RSYM	HWNW	IKFX
XYMS	IIYK	MWGU	CPGD	BVDT	OBJK	AARA
CMBQ	QHKH	TVVU	ASOL	ATDQ	UBHG	PXAD
TJAG	RHJT	SGYP	HJJC	UBJT	EYCL	HYUF
SOKI	OEKX	EAYX	PUYR	HNOU	UJBE	XUDV
AHTX	IESA	GTYK	RIQL	VIFW	COJQ	DCBV
FDFS	ALCR	UJOW	IQDT	NKPD	RYXX	FYKK
TAHV	FPSV	UIBI	BPAW	TCSI	YQMQ	YLWF
VTIW	RNWR	VARV	QCVY	RCSX	UJYW	DQMD
EMGF	LSGY	LKHT	HBSH	LKIL	NNAM	LQXT
IVBK	TOUM	VWYK	NYIV	CBVV	XITTQ	UYQS
CSEC	TWYX	UOLR	YLSO	HKDK	COER	VIRQ
GCRU	EBUR	DICE	TGXB	XFXO	RXYX	JIEX
MGWO	BWUK	RYRI	TGHH	YSMK	ETNE	OTUF
PCCB	HHKG	OLFD	OWLQ	UELC	AEQW	EYUU
YTVO	VRLU	NTVQ	BWKD	RGQN	YELJ	RIVN
GRDA	MADD	TQLH	ACSP	HAVM	WKYN	MKKO

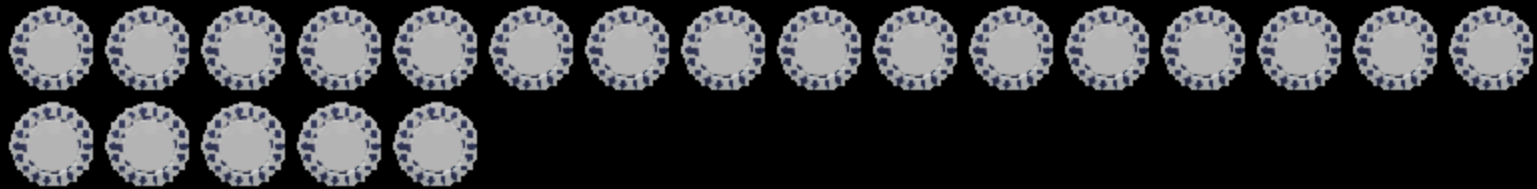
You now have 2 tokens.

Effort and Subsequent Value

Test of Sensitivity to Loss

- *Variation of the “Miami Door-Opening Task” (Daugherty & Quay, 1991)*
- *2 responses:*
 - *Response “D”: Open the chest – produces either:*
 - *Another token*
 - *Loss of one token; ratio of gains to losses decreases across blocks of 10 trials*
 - *Response “K”: Cash out*
- *Primary D.V.: How many A responses before cashing out?*

Press 'D' to open the chest. Press 'K' to end your session and cash out your tokens!



You can now receive more tokens by opening the chest.
Each time that you open it, there is a chance to **GAIN** or
LOSE a token.

You have GAINED a token!

When you are ready, press the **SPACE BAR** to continue.

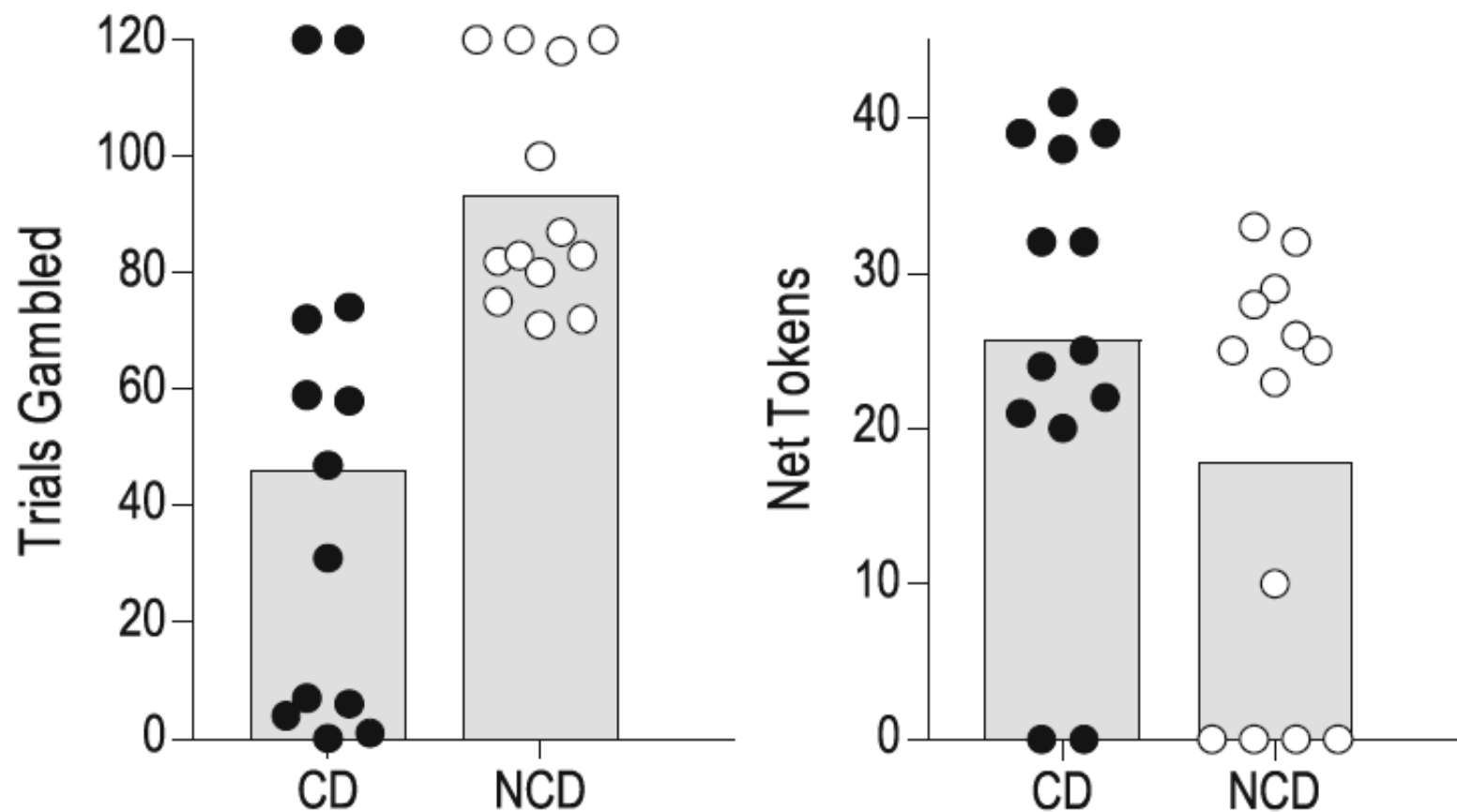


Fig. 1 Number of trials gambled (left panel) and net tokens (right panel) for contingent delivery (CD) and noncontingent delivery (NCD) participants in Phase 2. Each circle represents a value for one participant; the bars represent the group mean

Overall Results

- Earners were more sensitive to token loss
- Same effects obtained across all manipulations of effort and value – a robust effect
 - *Differences in token value*
 - *Differences in level of effort*
- Sensitivity in college students; less in children with IDD
 - *Discrepancy related to earned vs. lost reinforcers?*
 - *Effects dependent on ability to form rules?*

Grand conclusions

- Economic analyses tell us:
 - *Despite initial appearances, not all reinforcers “perform” equally*
 - *“Value” (reinforcer effectiveness) is not an inherent or static property of the stimulus; it depends critically on context*
 - *What else is available?*
 - *How is the opportunity to consume arranged?*
 - *How has it been used historically?*
 - *These relations can have meaningful implications, on the individual level, in applied contexts*

Behavioral Economics Overviews

Hursh, S.R., Madden, G.J., Spiga, R., DeLeon, I.G., & Francisco, M. T. (2013). The translational utility of behavioral economics: The experimental analysis of consumption and choice. In G. Madden, W.V. Dube, G. Hanley, T. Hackenberg, and K.A. Lattal (Eds.) *American Psychological Association Handbook of Behavior Analysis*. Washington, DC: American Psychological Association.

Reed, D.D, Nileksela, C.R., & Kaplan, B.A. (2013). Behavioral economics: A tutorial for behavior analysts in practice. *Behavior Analysis in Practice*, 6, 34-54

Francisco, M. T., Madden, G.J., Borrero, J.B. (2009) Behavioral economics: Principles, procedures, and utility for applied behavior analysis. *The Behavior Analyst Today*, 10, 277-294.

deleon@ufl.edu