

PUMPKIN DERBY

Pumpkin Races: General Rules and Regulations

All participants must design and race their Pumpkin Racers according to these few important rules to ensure that the event is fun and fair for everyone.

1. No pushing or “helping” your Pumpkin Racer on the starting line. Set it up in position then....Hands up!
2. All races are single elimination.
3. Pumpkin Racer wins when their wheels cross the finish line or whichever racer goes the farthest.
4. The Referees’ decision is final and if there is any controversy the head referee may have a race off between the Pumpkin Racers in question or all racers in the round.
5. Craft your Pumpkin Racer using a single pumpkin.
6. Pumpkin Racers must have *two independent axles* through the body of the pumpkin and the wheels must be attached to the axles.
7. Do not attach your pumpkin onto a prefabricated chassis of any kind (skateboard, stroller, Tonka Truck, etc.)
8. NO SHARP OBJECTS, EXPLOSIVES or PYROTECHNICS.
9. NO CHEATING.

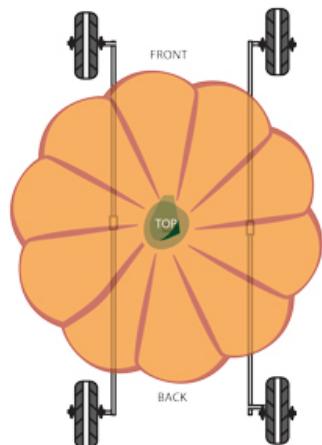
Tips from the Pumpkin Race Pros

1. Be sure to read the Official Rules (above) to understand how to build a "legal" Pumpkin Racer.
2. A bigger or heavier Pumpkin Racer is not necessarily a faster Pumpkin Racer. Rarely does the biggest pumpkin win.
3. The best way to build a fast Pumpkin Racer is to make sure the axles are parallel so it will roll straight down the track. Many participants are eliminated because their Pumpkin Racer veers into the side wall before crossing the finish line.
4. Check your axles to make sure they are parallel before every race.
5. Make sure all of your wheels spin freely
6. Be sure your Pumpkin Racer has enough ground clearance! The race takes place on a track with bumps and dips. Make sure your Pumpkin Racer is high enough to clear them.
7. Have fun making your Pumpkin Racer! Pick a theme and be creative. Often, the crowd favorites are the most fun and creative ones. If you can't win, then lose with style!
8. Be on time for your rounds!
 1. If time permits late racers may be allowed to *race for time for fun* or may be allowed to race other late racers for a spot in a qualifier (*if time permits and without interrupting the flow of the races*).
9. Have Fun!

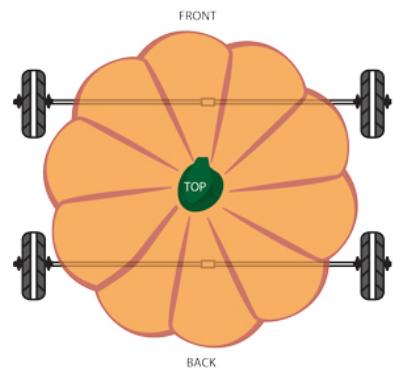
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Acceptable Pumpkin Racers

Two independent axles running through the body of the pumpkin that do not connect to each other in any way

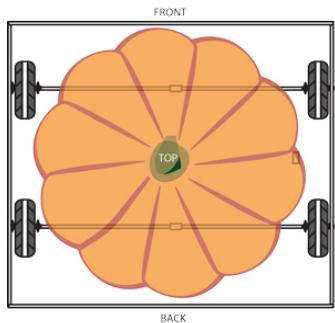


Still two independent axles running through the pumpkin with a different wheel configuration.



Unacceptable Pumpkin Racers

- 1) No chassis (constructed or prefabricated); Axles may not connect to each other.
- 2) No protective or cage-like structure around the Pumpkin Racer.



- 3) Pumpkin Racers may only have two axles, they must be independent and cannot connect.
- 4) No chassis (constructed or prefabricated); Axles may not connect to each other

